# RTView® Monitor for Solace® User's Guide

Version 4.1



RTView Enterprise Monitor®

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 $\mathsf{RTView}^{\circledR}$ 

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About This Guide Preface

## **Preface**

Welcome to the RTView® Monitor for Solace® User's Guide.

Read this preface for an overview of the information provided in this guide and the documentation conventions used throughout, additional reading, and contact information. This preface includes the following sections:

- "About This Guide" on page 1
- "Additional Resources" on page 1
- "Contacting SL" on page 2

### **About This Guide**

The RTView® Monitor for Solace® User's Guide describes how to install, configure and use the Monitor.

#### **Document Conventions**

This guide uses the following standard set of typographical conventions.

Convention	Meaning	
italics	Within text, new terms and emphasized words appear in italic typeface.	
boldface	Within text, directory paths, file names, commands and GUI controls appear in bold typeface.	
Courier Code examples appear in Courier font:  amnesiac > enable  amnesiac # configure terminal		
< >	Values that you specify appear in angle brackets: interface <ipaddress></ipaddress>	

### **Additional Resources**

This section describes resources that supplement the information in this guide. It includes the following information:

- "Release Notes" on page 2
- "Documentation and Support Knowledge Base" on page 2

Preface Contacting SL

#### **Release Notes**

The Release Notes document, which is available on the SL Technical Support site at http://www.sl.com/support/, supplements the information in this user guide.

### **Documentation and Support Knowledge Base**

For a complete list and the most current version of SL documentation, visit the SL Support Web site located at <a href="http://www.sl.com/support/documentation/">http://www.sl.com/support/documentation/</a>. The SL Knowledge Base is a database of known issues, how-to documents, system requirements, and common error messages. You can browse titles or search for keywords and strings. To access the SL Knowledge Base, log in to the SL Support site located at <a href="http://www.sl.com/support/">http://www.sl.com/support/</a>.

### **Contacting SL**

This section describes how to contact departments within SL.

### **Internet**

You can learn about SL products at http://www.sl.com.

### **Technical Support**

If you have problems installing, using, or replacing SL products, contact SL Support or your channel partner who provides support. To contact SL Support, open a trouble ticket by calling  $415\ 927\ 8400$  in the United States and Canada or  $+1\ 415\ 927\ 8400$  outside the United States.

You can also go to http://www.sl.com/support/.

# CHAPTER 1 Quick Start

This chapter is designed for those customers evaluating the Monitor for purchase and describes the basic steps required to install, configure, and start the Monitor using default settings while using Apache Tomcat (which is delivered with the Monitor). These instructions are for both RTView Monitor for Solace AMI and On-premise versions and represent the basic flow required to gather monitoring data and get the Monitor up and running.

After you complete your evaluation, if you wish to setup and use all monitoring features in your organization, see "Configuration" (for both On-premise and AMI).

These instructions assume you have either the zip file for the On-premise option (either Windows or Linux) or a Solace AMI Instance. For details about Solace AMI Instances, see "Create Instance from RTView Monitor for Solace".

- On-premise users: See "Prerequisites for Solace On-premise Installations," next, then proceed to "Quick Start Steps".
- **AMI users**: See "Prerequisites for Solace AMI", then "Create Instance from RTView Monitor for Solace" and then proceed to "Add Message Router Connections Using the RTView Configuration Application".

### **Prerequisites for Solace On-premise Installations**

- Java JDK 1.7 or 1.8 64 bit
- Set the JAVA\_HOME environment variable to point to your Java installation. For example:

UNIX

export JAVA\_HOME=/opt/Java/jdk1.7.0

Windows

set JAVA\_HOME=C:\Java\jdk1.7.0

- Linux On-premise Users:
  - These instructions require a Bourne-compatible shell.
  - JAVA HOME is required to be in the PATH for Tomcat to start correctly.

#### **Information you need:**

■ Login credentials for each Solace message router you will monitor.

For complete RTView® system requirements, see **README\_sysreq.txt**.

Proceed to "Quick Start Steps," next.

### **Prerequisites for Solace AMI**

For complete RTView® system requirements, see **README\_sysreq.txt**.

#### Information you need:

- Login credentials for each Solace message router you will monitor.
- If you do not have an AMI instance, "Create Instance from RTView Monitor for Solace".

After you "Create Instance from RTView Monitor for Solace", proceed to "Add Message Router Connections Using the RTView Configuration Application".

### **Quick Start Steps**

### **Initial Steps (On-premise only)**

AMI users skip this step.

- 1. Download RTViewSolaceMonitor\_<version>.zip to your local server.
- 2. Extract the files:

unzip -a RTViewSolaceMonitor\_<version>.zip

**3.** Navigate to **RTViewSolaceMonitor/bin** directory and run **start\_servers.sh** (**.bat** in Windows).

Proceed to "Add Message Router Connections Using the RTView Configuration Application," next.

### Add Message Router Connections Using the RTView Configuration Application

These instructions explain how to connect your Solace Message Routers using the "RTView Configuration Application" and applies to both On-premise and AMI versions.

- 1. Open a browser and type the following URL to open the "RTView Configuration Application":
  - http://IPAddress:8068/rtview/solmon\_rtvadmin if you are running the Monitor remotely
  - http://localhost:8068/rtview/solmon\_rtvadmin if you are running the Monitor locally

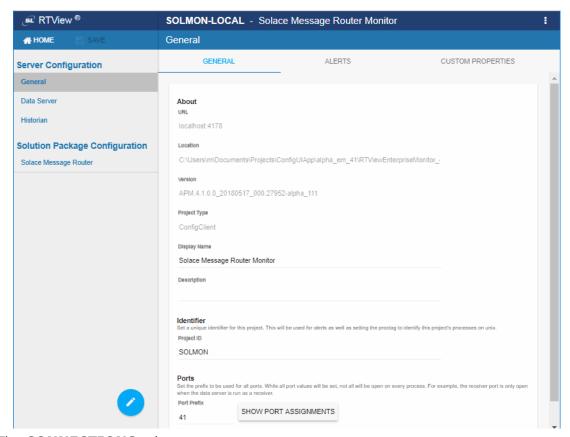
Use **rtvadmin**/**rtvadmin** as the username/password.

The RTView Configuration Application opens.

2. Select the RTView Server Solace Message Router Monitor project.

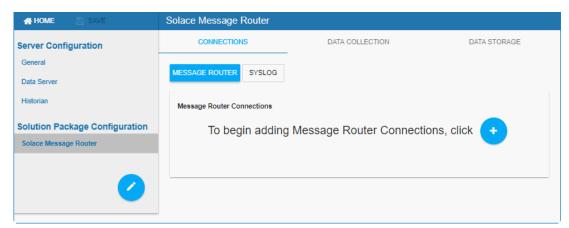


**3.** Select **Solution Package Configuration/Solace Message Router** in the left navigation tree.



The **CONNECTIONS** tab opens.

**4.** In the **Connections** tab, choose **MESSAGE ROUTER** and click the button.



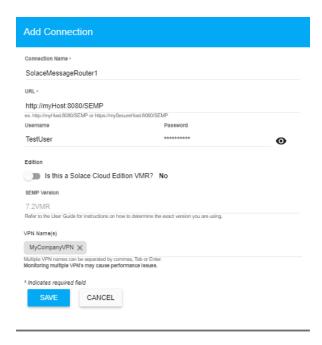
The **Add Connection** dialog opens.

5. In the Add Connection dialog, enter a Connection Name, URL, Username and Password, toggle on Edition if this is a VMR, enter the SEMP Version and the VPN Name, then your entries. If you want to collect additional metrics for a specific VPN,

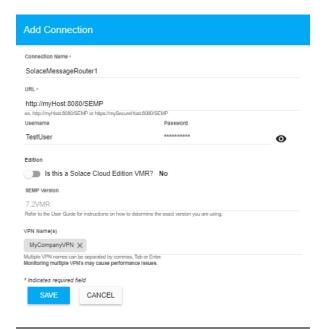
enter the name of the **VPN Name**. Use this option carefully as this can increase the amount of data collected and impact monitor performance.

Note that if your message router is a Solace Cloud Edition VMR, toggle on **Edition**, and enter the SEMP Version for previous versions to Solace 7.2. Otherwise, leave the default value.

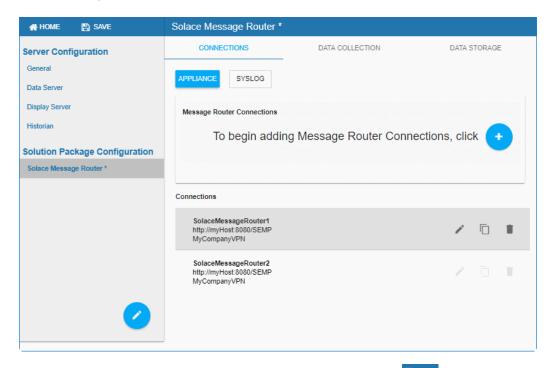
Also note that the monitoring data is collected through SEMP (Solace Element Management Protocol), which is a RESTful API for managing Solace message routers. If your virtual message routers (VMRs) are a **version prior to 8.7 or Solace Appliance version prior to 8.3**) see "Obtain SEMP Version" for instructions on getting the SEMP version installed in your message routers.



#### 6. Click SAVE.

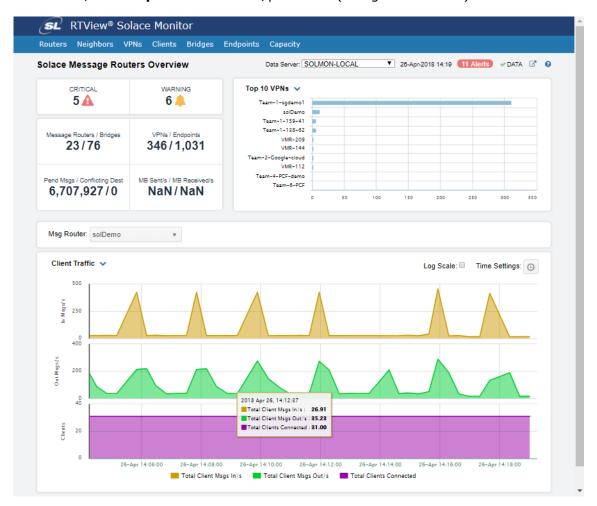


The connections you create are shown at the bottom of the **Connections** tab.



- **7.** Repeat these steps to add multiple message routers and click in the title bar when finished.
- **8.** Click RESTART DATASERVER in the RTView Configuration Application to apply your settings. It takes about 10-15 seconds for the data server to be available again.
- **9.** Open a browser and go to the RTView Solace Monitor:

http://IPAdress:8068/rtview/solmon if you are running the monitor remotely http://localhost:8068/rtview/solmon if you are running the monitor locally Use solmon/solmonpw for username/password (if Login is enabled).



**10.**Verify that you see monitoring data. If you encounter issues, check the log files in the **RTViewSolaceMonitor/projects/solmon/log** directory for errors.

If you wish to setup and use all monitoring features in your organization, proceed to "Configuration" (for both On-premise and AMI).

You have completed the Quick Start!

### **CHAPTER 2** Introduction to the Monitor

This section contains the following:

- "Overview," next
- "System Requirements"
- "Installation"

### **Overview**

The RTView Monitor for Solace is an easy to configure and use monitoring system that gives you extensive visibility into the health and performance of your Solace message routers and the infrastructure that relies on them.

The RTView Monitor for Solace enables Solace users to continually assess and analyze the health and performance of their infrastructure, gain early warning of issues with historical context, and effectively plan for capacity of their messaging system. It does so by aggregating and analyzing key performance metrics across all routers, bridges, endpoints and clients, and presents the results, in real time, through meaningful dashboards as data is collected.

Users also benefit from predefined dashboards and alerts that pin-point critical areas to monitor in most environments, and allow for customization of thresholds to let users fine-tune when alert events should be activated.

The RTView Monitor for Solace also contains alert management features so that the life cycle of an alert event can be managed to proper resolution. All of these features allow you to know exactly what is going on at any given point, analyze the historical trends of the key metrics, and respond to issues before they can degrade service levels in high-volume, high-transaction environments.

RTView Monitor for Solace is comprised of the following which you access with a browser:

- RTView Monitor for Solace, which monitors Solace performance metrics and used by teams to monitor the health of Solace components (message routers, bridges, clients, endpoints and VPNs). With the RTView Monitor for Solace AMI version, the health of "MySQL Database" and "Docker Engines" can be also monitored. For details, see "Using the Monitor".
- RTView Manager for Solace, which administrators use to set alert thresholds for RTView® Monitor for Solace®. For details, see "Using the Monitor".
- RTView Manager, which administrators use to monitor the health of RTView® Monitor for Solace®. That is, to monitor components of the monitoring system itself (RTView servers, JVMs, Tomcat servers, hosts, Docker, MySQL and alert settings for these components). For details, see "Using the Monitor".
- RTView Configuration Application, which administrators use to configure the majority of the monitoring system. For details, see "Configuration".

You can also install the monitor as a Solution Package (rather than a standalone product). See "Solution Package Version" for details.

### **RTView Monitor for Solace On-Premise Version**

To evaluate the RTView Monitor for Solace, go to "Quick Start" to get up and running with RTView Monitor for Solace using default settings.

To install and use all features in RTView Monitor for Solace, see "Configuration".

### **RTView Monitor for Solace AMI Version**

The RTView Monitor for Solace AMI version is an Amazon EC2 Amazon Machine Image (AMI) running Linux. It comes pre-configured with a 30-day license. The AMI instance includes an application stack including (among others) MySQL and Docker for convenience of quick deployment. Please refer to your instance's /home/ec2-user/amibase/MANIFEST.txt for the full version information.

To evaluate the RTView Monitor for Solace, go to "Quick Start" to get up and running with RTView Monitor for Solace using default settings.

To install and use all features in RTView Monitor for Solace, see "Configuration".

### **Solution Package Version**

The RTView Monitor for Solace can also be installed as a Solution Package within the RTView Enterprise Monitor® product. RTView Enterprise Monitor is an end-to-end monitoring platform that allows application support teams to understand how infrastructure, middleware, and application performance data affect the availability and health of the entire system. Used as a Solution Package within RTView Enterprise Monitor, the Solace metrics are but one source of data, among many other sources (solution packages are available for TIBCO EMS, Amazon CloudWatch, TIBCO BusinessWorks, MicroSoft SQL and many others), that determine the entire health state of the application.

For more information about RTView Enterprise Monitor®, see the *RTView Enterprise Monitor*® *User's Guide*, available at http://www.sl.com/support/documentation/.

### **System Requirements**

For browser support, hardware requirements, JVM support and other system requirement information, please refer to the **README\_sysreq.txt** file from your product installation. A copy of this file is also available on the product download page.

### **Installation**

The Monitor can also be installed as a Solution Package within the RTView Enterprise Monitor® product.

Download the **RTViewSolaceMonitor\_<version>.zip** file and unzip the **RTViewSolaceMonitor\_<version>.zip** file into a directory of your choosing.

For more information about RTView Enterprise Monitor see the *RTView Enterprise Monitor*® *User's Guide*, available on the <u>SL Product Documentation</u> website.

### **File Extraction Considerations**

On Windows systems, using the extraction wizard of some compression utilities might result in an extra top-level directory level based on the name of the .zip file. The additional directory is not needed because the .zip files already contain the rtvapm top-level directory. This extra directory must be removed before clicking the Next button that performs the final decompression.

On UNIX/Linux systems, use the -a option to properly extract text files.

For more information about RTView Enterprise Monitor see the *RTView Enterprise Monitor*® *User's Guide*, available on the <u>SL Product Documentation</u> website.

Introduction to the Monitor

Installation

Overview Configuration

# CHAPTER 3 Configuration

This chapter describes how to change default settings and configure all features and components in the RTView Monitor for Solace (On-Premise and AMI).

See "Quick Start" instructions if you want to evaluate the RTView Monitor for Solace.

### **Overview**

Some of the configuration steps described here are required (where noted) and others are optional. This chapter contains:

- "Configure Data Collection": (Required) Define the Solace message routers to be monitored. This step must be performed before running any deployment of the Monitor. This section also describes how to configure history properties for storage and aggregation history properties for storage and aggregation of collected data, which is not required.
- "Change Port Assignments": (**Optional and for On-premise only**) Change the default port settings. This section does not apply to AMI.
- "Configure the Database": (**Optional and for On-premise only**) Configure a production database--for On-premise only. This section does not apply to AMI (AMI is pre-configured with MySQL).
- "Configure Alert Notifications": (Optional) Configure alerts to execute an automated action (for example, to send an email alert).
- "Troubleshooting": Investigate configuration issues.

#### **Assumptions**

This document assumes that you:

- verified "System Requirements".
- installed the Monitor per instructions in "Installation".
- AMI users have an AMI instance. (Required for AMI only) See "Create Instance from RTView Monitor for Solace" for details.

### **Open the RTView Configuration Application**

Most configurations are performed using the RTView Configuration Application. Open a browser and type the following URL:

- http://IPAddress:8068/rtview/solmon\_rtvadmin if you are running the Monitor remotely
- http://localhost:8068/rtview/solmon\_rtvadmin if you are running the Monitor locally

Use **rtvadmin**/**rtvadmin** as the username/password.

The RTView Configuration Application opens.

### **Initialize a Command Prompt or Terminal Window**

To start any RTView process (Data Server, Historian, and so forth), you must first initialize a command line window on the host. A Bash-compatible shell is required.

To initialize a command line window, execute the **rtvapm\_init** script. For example:

#### **Windows**

Go to your Monitor installation directory and type:

rtvapm\_init

#### UNIX

The script used to initialize a terminal window depends on whether you are in csh or rsh (e.g. Linux, Mac OS X). With a Bourne shell, open a terminal window, go to your Monitor installation directory and type:

../rtvapm\_init.sh

### **Configure Data Collection**

This section describes how to define connections for each of your Solace Message Routers and collect real-time data from them. We also describe settings for storing collected data in history.

If you don't have special requirements for running the monitor (such as running multiple data collectors in the same host), there is no need to cover the optional subsections. Consult Technical Support before modifying other configurations to avoid the circumstance of future upgrade issues. This section contains:

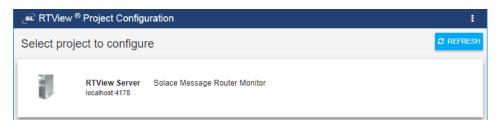
- "Define Solace Message Router and Syslog Connections": (Required) Define connection details for your message routers using the RTView Configuration Application for Solace. Note that the monitoring data is collected through SEMP (Solace Element Management Protocol), which is a RESTful API for managing Solace message routers. If your virtual message routers (VMRs) are a version prior to 8.7 or Solace Appliance version prior to 8.3, see "Obtain SEMP Version" for instructions on getting the SEMP version installed in your message routers.
- "Modify Default Settings for Storing Historical Data": (Optional) Describes the default settings, how to enable/disable storage of historical data and how to change the default settings.

### **Define Solace Message Router and Syslog Connections**

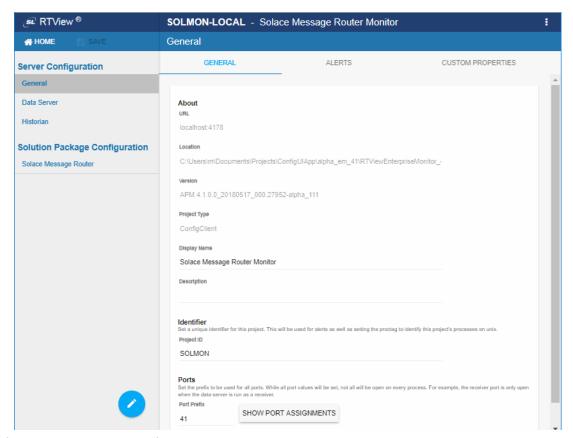
You will define connections for the Solace message routers you wish to monitor and verify you see collected data for these in the RTView Monitor for Solace.

"Open the RTView Configuration Application"

11. Select the RTView Server Solace Message Router Monitor project.



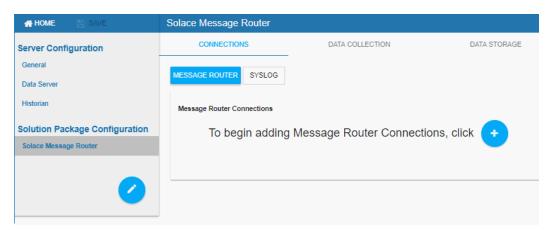
**12.**Select **Solution Package Configuration/Solace Message Router** in the left navigation tree.



The **CONNECTIONS** tab opens.

### **13.**In the **Connections** tab, if you are using:

- Message Router: Choose **MESSAGE ROUTER** and click the button.
- Syslog: Choose SYSLOG and click the button.



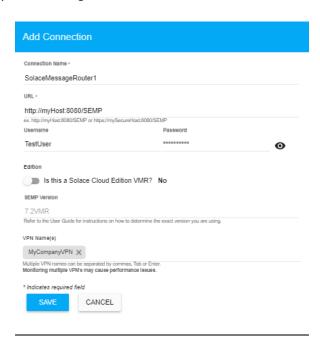
The **Add Connection** dialog opens.

#### **14.**In the **Add Connection** dialog, if you are selected (:

■ MESSAGE ROUTER: Enter a Connection Name, URL, Username and Password, toggle on Edition if this is a VMR, enter the SEMP Version and the VPN Name, then your entries. If you want to collect additional metrics for a specific VPN, enter the name of the VPN Name. Use this option carefully as this can increase the amount of data collected and impact monitor performance.

Note that if your message router is a Solace Cloud Edition VMR, toggle on **Edition**, and enter the SEMP Version for previous versions to Solace 7.2. Otherwise, leave the default value.

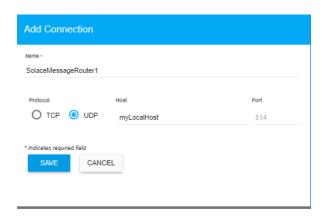
Also note that the monitoring data is collected through SEMP (Solace Element Management Protocol), which is a RESTful API for managing Solace message routers. If your virtual message routers (VMRs) are a **version prior to 8.7 or Solace Appliance version prior to 8.3**) see "Obtain SEMP Version" for instructions on getting the SEMP version installed in your message routers.



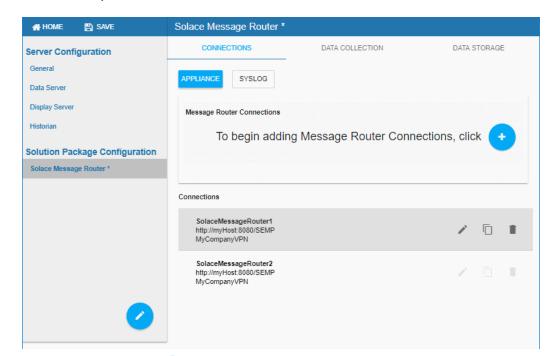
SYSLOG: Enter a connection Name, choose either TCP or UDP, enter the Host name or IP address of a local network interface, and the Port number from which incoming Syslog messages are read.

By default, the TCP port is **601** and the UDP port is **514**.

**Note:** Only root can use ports **0** – **1024** on UNIX/Linux systems.

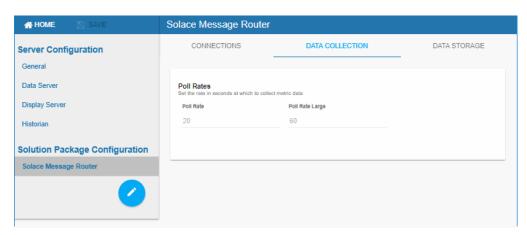


**15.** SAVE your entries.



The connections you create are shown at the bottom of the **Connections** tab.

- **16.**Repeat these steps using to add as many connections as you need, then click in the RTView Configuration Application title bar.
- **17.**In the **DATA COLLECTION** tab you can optionally modify the default polling rates for Solace caches.



**Poll Rates**: Unit is seconds. Caches impacted are SolEndpointStats, SolEndpoints, SolClients, SolClientStats, SolBridges, SolAppliances, SolBridgeStats, SolApplianceInterfaces and SolApplianceMessageSpool.

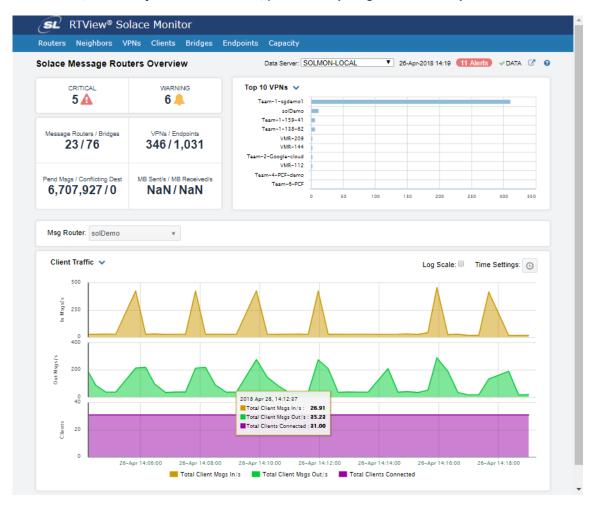
**Poll Rate Large**: Caches impacted are SolCspfNeighbors, SolApplicances and SolEnvironmentSensors.

- **18.** Save your settings.
- **19.**Click Restart Dataserver in the RTView Configuration Application to apply your settings. It takes about 10-15 seconds for the data server to be available again.

#### **20.SAVE** your settings.

21. Open a browser and go to the RTView Solace Monitor:

http://IPAddress:8068/rtview/solmon if you are running the monitor remotely http://localhost:8068/rtview/solmon if you are running the monitor locally Use solmon/solmonpw for username/password (if login is enabled).



**22.**Verify that you see monitoring data. If you encounter issues, check the log files in the **RTViewSolaceMonitor/projects/solmon/log** directory for errors.

You have completed configuring data collection!

Optionally, On-premise users can proceed to:

- "Modify Default Settings for Storing Historical Data," next
- "Change Port Assignments"
- "Configure the Database"

Optionally, both AMI and On-premise users can proceed to:

- "Configure Alert Notifications"
- "Troubleshooting"
- "Using the Monitor"

### **Modify Default Settings for Storing Historical Data**

Use the RTView Configuration Application to change the default settings for storing historical data for Solace and the default cache settings that will modify the default behavior of the data being collected, aggregated and stored.

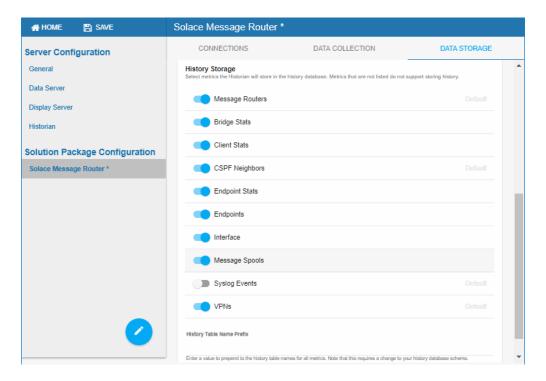
- "Enable/Disable Storage of Historical Data for Solace"
- "Define the Storage of In Memory Solace History"
- "Define Compaction Rules for Solace"
- "Define Expiration and Deletion Duration for Solace Metrics"
- "Enable/Disable Storage of Historical Data for Solace"
- "Define a Prefix for All History Table Names for Solace Metrics"

### **Enable/Disable Storage of Historical Data for Solace**

The **History Storage** region allows you to select which tables you want the Historian to store in the database. To enable/disable the collection of historical data, perform the following steps:

- 1. "Open the RTView Configuration Application" and choose RTView Server Solace
  Message Router Monitor > Solution Package Configuration > Solace Message
  Router > DATA STORAGE tab and scroll down.
- 2. Under **History Storage**, toggle to enable storage/disable the various database tables you want to store in the database. Blue (toggled right) enables storage, gray (toggled left) disables storage. The caches impacted by these settings are SolAppliances (Message Routers toggle in the Config UI), SolBridgeStats (Bridge Stats), SolClientStats (Client Stats), SolCspfNeighbors (CSPF Neighbors), SolEndpointStats (Endpoint Stats), SolEndpoints (Endpoints), SolApplianceInterfaces (Interface toggle in the Config UI),

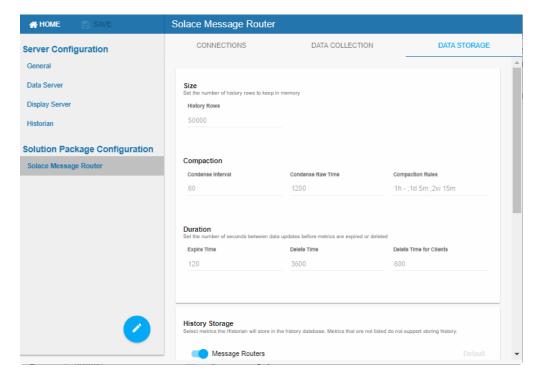
SolApplianceMessageSpool (Message Spools), SolSyslogEvents (SyslogEvents) and SolVpns (VPNs).



### **Define the Storage of In Memory Solace History**

You can modify the maximum number of history rows to store in memory in the **Data Storage** tab. The **History Rows** property defines the maximum number of rows to store for the SolVpns, SolClientStats, SolAppliances, SolEndpoints, SolCspfNeighbors, SolBridgeStats, SolApplianceInterfaces, SolApplianceMessageSpool, SolEndpointStats and SolAppliancesQuality caches. The default setting for **History Rows** is 50,000. To update the default settings:

1. "Open the RTView Configuration Application" and choose RTView Server Solace
Message Router Monitor > Solution Package Configuration > Solace Message
Router > DATA STORAGE tab.



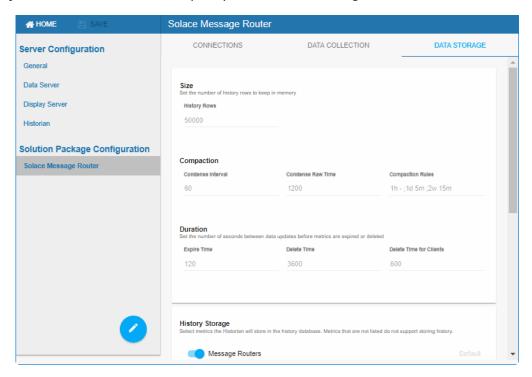
2. In the Size region, click the **History Rows** field and specify the desired number of rows.

### **Define Compaction Rules for Solace**

Data compaction, essentially, is taking large quantities of data and condensing it using a defined rule so that you store a reasonably sized sample of data instead of all of your data, thus preventing you from potentially overloading your database. The available fields are:

- **Condense Interval** -- The time interval at which the cache history is condensed. The default is 60 seconds. The following caches are impacted by this setting: SolVpns, SolClientStats, SolAppliances, SolEndpoints, SolCspfNeighbors, SolBridgeStats, SolApplianceInterfaces, SolApplianceMessageSpool and SolEndpointStats.
- Condense Raw Time -- The time span of raw data kept in the cache history table. The default is 1200 seconds. The following caches are impacted by this setting: SolVpns, SolClientStats, SolAppliances, SolEndpoints, SolCspfNeighbors, SolBridgeStats, SolApplianceInterfaces, SolApplianceMessageSpool and SolEndpointStats.
- Compaction Rules -- This field defines the rules used to condense your historical data in the database. By default, the columns kept in history will be aggregated by averaging rows with the following rule 1h -;1d 5m;2w 15m, which means the data from 1 hour will not be aggregated (1h rule), the data over a period of 1 day will be aggregated every 5 minutes (1d 5m rule), and the data over a period of 2 weeks old will be aggregated every 15 minutes (2w 15m rule). The following caches are impacted by this setting: SolVpns, SolClientStats, SolAppliances, SolEndpoints, SolCspfNeighbors, SolBridgeStats, SolApplianceInterfaces, SolApplianceMessageSpool and SolEndpointStats.
- 1. "Open the RTView Configuration Application" and choose RTView Server Solace Message Router Monitor> Solution Package Configuration > Solace Message Router > DATA STORAGE tab.

2. In the Compaction region, click the Condense Interval, Condense Raw Time, and Compaction Rules fields and specify the desired settings.



### **Define Expiration and Deletion Duration for Solace Metrics**

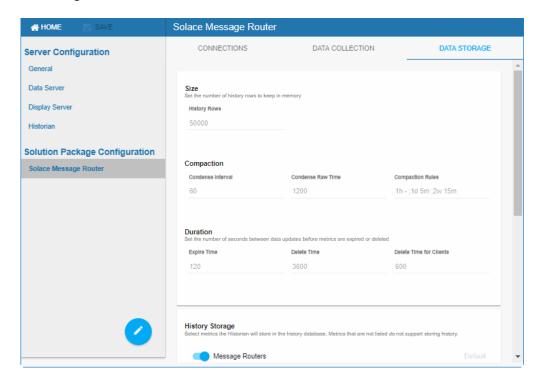
The data for each metric is stored in a specific cache and, when the data is not updated in a certain period of time, that data will either be marked as expired or, if it has been an extended period of time, it will be deleted from the cache altogether.

The **Expire Time** field, which sets the expire time for the SolVpns, SolBridges, SolClients, SolClientStats, SolAppliances, SolEndpoints, SolCspfNeighbors, SolBridgeStats, SolApplianceInterfaces, SolApplianceMessageSpool, SolEndpointStats, SolEnvironmentSensors and SolAppliancesQuality caches, defaults to 120 seconds.

The **Delete Time**, which sets the delete time for the SolVpns, SolBridges, SolEndpoints, SolBridgeStats, SolEndpointStat and SolEnvironmentSensors caches, defaults to 3600 seconds. To modify these defaults:

1. "Open the RTView Configuration Application" and choose RTView Server Solace Message Router Monitor > Solution Package Configuration > Solace Message Router > DATA STORAGE tab.

**2.** In the **Duration** region, click the **Expire Tim** and **Delete Time for Clients** (the default is 600 seconds and impacts the SolClients and SolClientStats caches) fields and specify the desired settings.



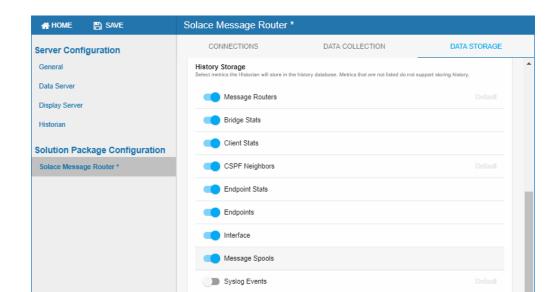
### **Define a Prefix for All History Table Names for Solace Metrics**

The **History Table Name Prefix** field allows you to define a prefix that will be added to the database table names so that the Monitor can differentiate history data between data servers when you have multiple data servers with corresponding Historians using the same solution package(s) and database. In this case, each Historian needs to save to a different table, otherwise the corresponding data server will load metrics from both Historians on startup. Once you have defined the **History Table Name Prefix**, you will need to create the corresponding tables in your database as follows:

- Locate the .sql template for your database under RTVAPM\_HOME/solmon/dbconfig and make a copy of it
- Add the value you entered for the History Table Name Prefix to the beginning of all table names in the copied .sql template
- Use the copied .sql template to create the tables in your database

To add the prefix:

"Open the RTView Configuration Application" and choose RTView Server Solace
 Message Router Monitor > Solution Package Configuration > Solace Message
 Router > DATA STORAGE tab and scroll down to the bottom of the page.



VPNs

History Table Name Prefix

2. Click on the **History Table Name Prefix** field and enter the desired prefix name.

### **Change Port Assignments**

This configuration is optional for the On-premise version. Ports should not be changed in the AMI version.

There are deployment architectures that might require the change of default ports for selected processes, either because the process will be executed multiple times in the same host or because the selected port number is already in use by another application. In these circumstances, you should reassign ports for Solace using the RTView Configuration Application.

Java Process	Description	Default Port(s)
RTView Data Server	Gathers performance metrics.	Default Port= <b>4178</b> Default JMX Port = <b>4168</b>
Receiver RTView Data Server	Receiver Data Server in a fault tolerant pair.	Default Port= <b>4172</b> Default JMX Port= <b>4168</b>
Sender RTView Data Server	Sender Data Server in a fault tolerant pair.	Default Port= <b>4176</b> Default JMX Port= <b>4166</b>

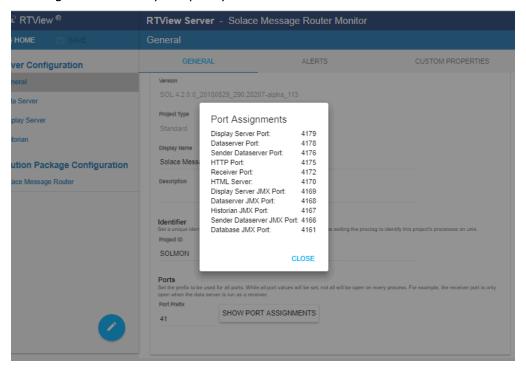
RTView Historian	Retrieves data from the RTView Data Server and archives metric history to a database.	Default JMX Port= <b>4167</b>
RTView Display Server	Collects the data and generates the displays that the Application Server uses to produce the web pages.	Default Port= <b>4179</b> Default JMX Port = <b>4169</b>

To modify port settings or deploy Java processes on different hosts (rather than on a single host):

1. "Open the RTView Configuration Application" and choose RTView Server Solace Message Router Monitor > Server Configuration > General > General tab.

Note: Server Configuration is located in the upper portion of the navigation tree.

2. In the **Ports** region, click the **Port Prefix** field and specify the port prefix that you want to use. Use the **Show Port Assignments** button to view the port numbers that are created using **Port Prefix** you specify.



- 3. Click SAVE in the "RTView Configuration Application" title bar.
- **4.** Restart all servers by running **RTViewSolaceMonitor/bin/stop\_servers** (.bat or .sh) and then running **RTViewMonitor/bin/start\_servers** (.bat or .sh).
- **5.** Edit the **update\_wars** (.bat or .sh) file and change the port prefix for all ports to the prefix you just specified.

**6.** Rebuild the war files and install them to the application server by executing the following script, located in the RTViewSolaceMonitor/bin directory:

Windows:

make\_all.bat

UNIX:

./make\_all.sh

### **Configure the Database**

This section is optional for RTView Monitor for Solace On-Premise (this does not apply to the AMI version). This section describes how to setup an alternate (and supported) database.

The Monitor is delivered with a default memory resident HSQLDB database, which is suitable for evaluation purposes. However, in production deployments, we recommend that you deploy one of our supported databases. For details, see the *RTView Core*® *User's Guide*.

#### **Database Requirements**

The Monitor requires two database connections that provide access to the following information:

### Alert Settings

The ALERTDEFS database contains alert administration and alert auditing information. The values in the database are used by the alert engine at runtime. If this database is not available, the Self-Service Alerts Framework under which alerts are executed will not work correctly.

#### Historical Data

The RTVHISTORY database contains the historical monitoring data to track system behavior for future analysis, and to show historical data in displays.

### To Configure the Monitor Database:

You configure the database by defining database configurations in the "RTView Configuration Application". You will also copy portions of the **database.properties** template file (located in the **common\dbconfig** directory) into the RTView Configuration Application.

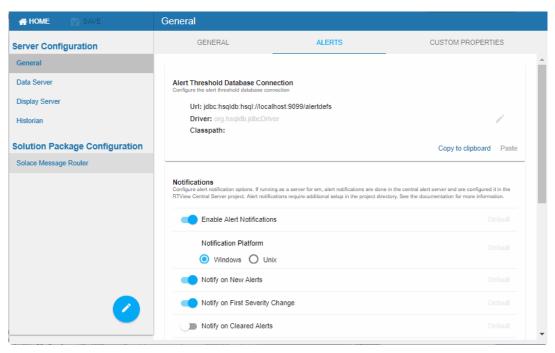
**1.** Install a database engine of your choice. Supported database engines are Oracle, Sybase, Microsoft SQL Server, MySQL, and DB2.

**NOTE:** The default page size of DB2 is 4k. It is required that you create a DB2 database with a page size of 8k. Otherwise, table indexes will not work.

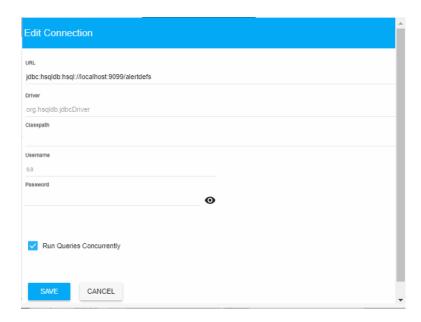
2. Open the **database.properties** template file, which is located in the **common\dbconfig** directory, and find the line that corresponds to your supported database in the "Define the ALERTDEFS DB" section.

3. "Open the RTView Configuration Application" and choose RTView Server Solace

Message Router Monitor > Server Configuration > General > ALERTS tab and click
the Edit (pencil) icon in the Alert Threshold Database Connection region.



The **Edit Connection** dialog displays.



- 4. Enter the information from Step 2 into the Edit Connection dialog and click Save.
  - **URL** Enter the full database URL to use when connecting to this database using the specified JDBC driver.

**Driver** - Enter the fully qualified name of the JDBC driver class to use when connecting to this database.

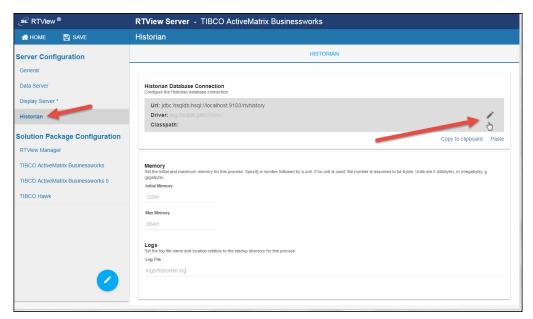
**Classpath** - Enter the location of the jar where the JDBC driver resides in your environment.

**Username** - Enter the username to enter into this database when making a connection.

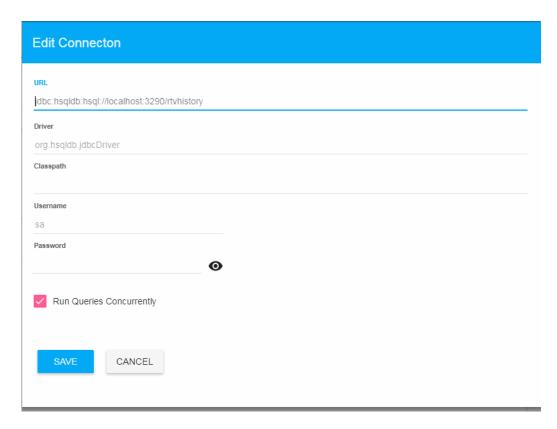
**Password** - Enter the password to enter into this database when making a connection.

**Run Queries Concurrently** - Select this check box to run database queries concurrently.

- **5.** Go back to the **database.properties** template file, which is located in the **common\dbconfig** directory, and find the line that corresponds to your supported database in the "Define the RTVHISTORY DB" section.
- **6.** Navigate to the RTView Configuration Application > RTView Server Solace Message Router Monitor > Server Configuration > Historian and then click the Edit icon in the Historian Database Connection region.



The **Edit Connection** dialog displays.



- **7.** Enter the information from Step 5 into the **Edit Connection** dialog and click **Save**.
  - **URL** Enter the full database URL to use when connecting to this database using the specified JDBC driver.
  - **Driver** Enter the fully qualified name of the JDBC driver class to use when connecting to this database.
  - **Classpath** Enter the location of the jar where the JDBC driver resides in your environment.
  - **Username** Enter the username to enter into this database when making a connection.
  - Password Enter the password to enter into this database when making a connection.
  - **Run Queries Concurrently** Select this check box to run database queries concurrently.
- **8.** Click Save in the RTView Configuration Application title bar.
- **9.** Restart all servers by running **RTViewSolaceMonitor/bin/stop\_servers** (.bat or .sh) and then running **RTViewMonitor/bin/start\_servers** (.bat or .sh).
- **10.**Manually create database tables. If your configured database user has table creation permissions, then you only need to create the Alerts tables. If your configured database user does not have table creation permission, then you must create both the Alert tables and the History tables.

To create tables for your database, use the **.sql** template files provided for each supported database platform, which is located in the **dbconfig** directory of the **common** and **solmon** directories:

### Alerts

rtvapm/common/dbconfig/create\_common\_alertdefs\_tables\_<db>.sql

### History

```
rtvapm/solmon/dbconfig/create_solmon_history_tables_<db>.sql
where <db> ={db2, mysql, oracle, sqlserver, sybase}
```

**NOTE:** The standard SQL syntax is provided for each database, but requirements can vary depending on database configuration. If you require assistance, consult with your database administrator.

The most effective method to load the **.sql** files to create the database tables depends on your database and how the database is configured. Some possible mechanisms are:

### Interactive SQL Tool

Some database applications provide an interface where you can directly type SQL commands. Copy/paste the contents of the appropriate **.sql** file into this tool.

### ■ Import Interface

Some database applications allow you to specify a **.sql** file containing SQL commands. You can use the **.sql** file for this purpose.

Before loading the **.sql** file, you should create the database and declare the database name in the command line of your SQL client. For example, on MySQL 5.5 Command Line Client, to create the tables for the Alert Settings you should first create the database:

```
create database myDBName;
```

before loading the .sql file:

```
mysql -u myusername -mypassword myDBName < create common alertdefs tables mysql.sql;
```

If you need to manually create the Historical Data tables, repeat the same process. In some cases it might also be necessary to split each of the table creation statements in the **.sql** file into individual files.

### **Third Party Application**

If your database does not have either of the two above capabilities, a third party tool can be used to enter SQL commands or import **.sql** files. Third party tools are available for connecting to a variety of databases (RazorSQL, SQLMaestro, Toad, for example).

You have finished configuring the databases. Proceed to Configure Alert Notification.

## **Configure Alert Notifications**

The Monitor provides alerts concerning conditions in your system through RTView alerts. This section describes how to configure the alerts to execute an automated action.

You can configure alerts to notify on the following events:

- When a new alert is created
- The first time the **Severity** field on an alert changes
- When an alert is cleared
- Periodically renotify for unacknowledged alerts

By default, a **.bat** script is executed for new alerts, as well as when the first severity change occurs for an alert. The script, by default, is not configured to execute an automated action. However, you can uncomment a line in the script that prints alert data to standard output. Or, you can modify the script to execute an automated action (such as sending an email alert). The following is a sample output from the alert command script:

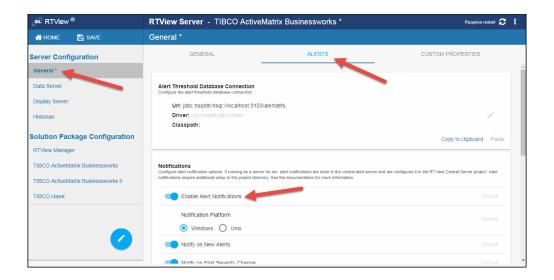
---- Alert command script executed: DOMAINNAME=MYMON-1, ALERTNAME=someAlert, ALERTINDEX=alertIndex1~alertIndex2, ALERTID=1075, ALERTSEVERITY=2, ALERTTEXT=High Alert Limit exceeded current value: 100.0 limit: 80.0 #####

To configure alert notifications, you need to:

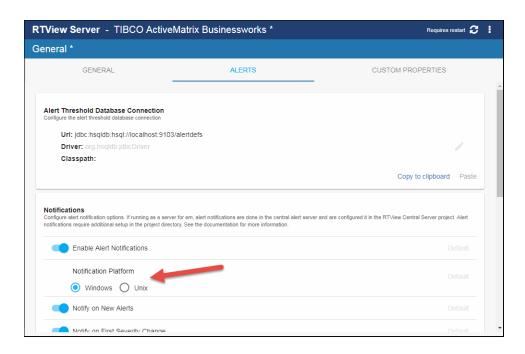
- 1. Configure when to execute alert notifications and what action to perform using the RTView Configuration Application. See "Configuring Alert Notifications using the RTView Configuration Application" for more information.
- 2. Configure either of the two options for alert notification actions (Batch File/Shell Script or Java Command Handler). See "Configuring Monitor Alert Notification Actions" for more information.

# Configuring Alert Notifications using the RTView Configuration Application

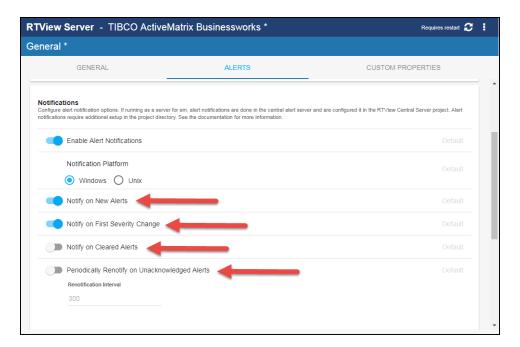
1. "Open the RTView Configuration Application" and choose RTView Server Solace Message Router Monitor > Server Configuration > General > ALERTS tab.



- 2. Toggle on **Enable Alert Notifications** (toggle should be blue) in the **Notifications** region.
- **3.** If you are going to execute a script for your alert notifications, select the proper option (**Windows/Unix**) in **Notification Platform** to specify in which platform the project is running.



**4.** Select the events on which you would like to be notified in the **Notifications** region (blue is enabled/gray is disabled):



Notify on New Alerts: your action will be executed every time a new alert is created.

**Notify on First Severity Change**: your action will be executed the first time the severity changes for each alert.

Notify on Cleared Alerts: your action will be executed every time an alert is cleared.

**Periodically Renotify on Unacknowledged Alerts**: your action will be executed on the Renotification Interval (in seconds) for each unacknowledged alert.

5. If you will be executing a script for your alert notifications, skip to **Step 8**. If you will be executing the Java command: "Open the RTView Configuration Application" and choose RTView Server Solace Message Router Monitor > Server Configuration > General > CUSTOM PROPERTIES tab and click the

The Add Property dialog displays.

Add Property
Name *
Value
Filter
Comment
* Indicates required field SAVE CANCEL

**6.** Create the following custom properties, one at a time, and click **Save** after creating each:

Name: sl.rtview.cp

Value: ./custom/lib/rtvapm custom.jar

Filter: dataserver

Name: sl.rtvapm.customcommandhandler

**Value**: com.sl.rtvapm.custom.RtvApmCommandHandler

Filter: dataserver

If you selected the **Notify on New Alerts** option in Step 4, add:

Name: sl.rtview.alert.notifiercommandnew

Value: system.cust

'my\_alert\_notification.\$domainName.\$alertNotifyType.\$alertNotifyCol' \$alertNotifyTable

Filter: dataserver

If you selected the **Notify on First Severity Change** option in Step 4, add:

Name: sl.rtview.alert.notifiercommandfirstsevchange

Value: system.cust

'my\_alert\_notification.\$domainName.\$alertNotifyType.\$alertNotifyCol' \$alertNotifyTable

Filter: dataserver

If you selected the **Notify on Cleared Alerts** option in Step 4, add:

Name: sl.rtview.alert.notifiercommandcleared

**Value**: system.cust

'my\_alert\_notification.\$domainName.\$alertNotifyType.\$alertNotifyCol' \$alertNotifyTable

**Filter**: dataserver

If you selected the **Periodically Renotify on Unacknowledged Alerts** option in Step 4, add:

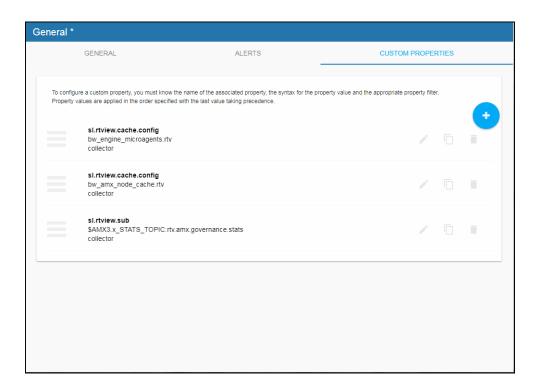
Name: sl.rtview.alert.notifiercommandrenot

Value: system.cust

'my\_alert\_notification.\$domainName.\$alertNotifyType.\$alertNotifyCol' \$alertNotifyTable

Filter: dataserver

Once all three are created and saved, the newly created properties display in the **Custom Properties** tab.



**7.** Click **Save** and restart the data server (after you have configured your monitor alert notifications below) to apply your changes.



**8.** Configure Monitor alert notification actions via batch file/shell script or via the Java Command Handler. See the specific steps for each in the "Configuring Monitor Alert Notification Actions" section below.

## **Configuring Monitor Alert Notification Actions**

There are two options for configuring Monitor alert notification actions:

- "Using a Batch File or Shell Script" on page 36:This technique requires switching to an OS-specific set of alert definitions that execute the appropriate file type. Windows and UNIX alert definition files are provided with the Monitor. A sample batch file and a sample shell script are also provided which are customized as needed.
- "Using the Java Command Handler" on page 38:The Java source for the Monitor Java command handler is provided to facilitate customization.

### Using a Batch File or Shell Script

A sample batch file, my\_alert\_actions.bat, and a sample shell script, my\_alert\_actions.sh, which are located in the common/bin directory, are provided as templates that you can modify as needed. Use the appropriate file for the platform that hosts Monitor processes. By default, both scripts send alert information to standard output. To uncomment the line in the script so that alert data prints to standard output in:

- "Windows Batch File," next
- "UNIX/Linux Shell Script" on page 37

### **Windows Batch File**

- Copy the my\_alert\_actions.bat file, located in the common/bin directory, into your project directory.
- 2. Open the my\_alert\_actions.bat file, located in your project directory, and uncomment the echo line (near the end of the file) to print alert information to standard output. Or, you can modify the script to execute an automated action (such as sending an email alert). This script will be executed for new alerts and on first severity change.
- **3.** If you selected **Notify on Cleared Alerts** in the RTView Configuration Application, copy **my\_alert\_actions.bat** from step 2 to **my\_alert\_actions.cleared.bat**. Optionally modify the script to execute a different action for cleared alerts. This script will execute when an alert is cleared.
- **4.** If you selected **Periodically Renotify on Unacknowledged Alerts** in the RTView Configuration Application, copy **my\_alert\_actions.bat** from step 2 to

**my\_alert\_actions.renotify.bat**. Optionally modify the script to execute a different action for renotifications. This script will execute periodically for unacknowledged alerts.

**5.** Restart the Data Server.

### **UNIX/Linux Shell Script**

- **1.** Copy the **my\_alert\_actions.sh** file, located in the **common/bin** directory, into your project directory.
- 2. Open the **my\_alert\_actions.sh** file, located in your project directory, and uncomment the echo line (near the end of the file) to print alert information to standard output. Or, you can modify the script to execute an automated action (such as sending an email alert). This script will be executed for new alerts and on first severity change.
- **3.** If you selected **Notify on Cleared Alerts** in the RTView Configuration Application, copy **my\_alert\_actions.sh** from step 2 to **my\_alert\_actions.cleared.sh**. Optionally modify the script to execute a different action for cleared alerts. This script will execute when an alert is cleared.
- **4.** If you selected **Periodically Renotify on Unacknowledged Alerts** in the RTView Configuration Application, copy **my\_alert\_actions.sh** from step 2 to **my\_alert\_actions.renotify.sh**. Optionally modify the script to execute a different action for renotifications. This script will execute periodically for unacknowledged alerts.
- **5.** Restart the Data Server.

### **Batch File or Shell Script Substitutions**

The default my\_alert\_actions scripts use the substitutions described in the table below.

Argument	Description	Values
\$alertId	This substitution specifies the unique ID for the alert. For example: alertId = 1004	Text or Numeric
\$alertIndex	This substitution specifies which source triggered the alert. With tabular objects, the first column of data is typically the <b>Index</b> column. The value in the <b>Index</b> column is a name that uniquely identifies each table row. The <b>alertIndex</b> uses the <b>Index</b> column name.	Text or Numeric
	For example, if the <b>CapactityLimitAllCaches</b> alert is configured to monitor all of your caches, and to trigger when any of the caches exceed the specified capacity threshold, the <b>alertIndex</b> indicates specifically which cache triggered the alert.	
	With scalar objects, which do not have a table and therefore do not have a column (the <b>useTabularDataFlag</b> property is <b>False</b> ), the <b>alertIndex</b> is blank. For example:	
	alertIndex = MyCache01	
\$alertName	This substitution specifies the name of the alert. For example: alertName = CapacityLimitAllCaches	Values vary.

\$alertSeverity	This substitution specifies the severity level of the alert.  0: The alert limit has not been exceeded therefore the alert is not activated.  1: The alert warning limit has been exceeded.  2: The alert alarm limit has been exceeded.  For example:  alertSeverity = 1	Numeric
\$alertText	This substitution specifies the text that is displayed when the alert executes.  For example: alertText = High Warning Limit exceeded, current value: 0.9452 limit: 0.8	Text

## **Using the Java Command Handler**

- 1. Verify that the **rtvapm\_custom.jar** file is built per Step 4 in the "Customizing the Java Command Handler" instructions.
- 2. Restart the Data Server.

### **Customizing the Java Command Handler**

The source for the Monitor Java handler is provided in the **RtvApmCommandHandler.java** file, located in the **\projects\custom\src\com\sl\rtvapm\custom** directory of your Monitor installation directory. By default, the handler prints the alert data to standard output. To change this behavior perform the following steps:

- 1. Open the RtvApmCommandHandler.java file.
- 2. Modify the **OutputAlertString** method as needed. You can replace this method with your own if you modify the **invokeCommand** method to call it, and your method accepts the same arguments as **OutputAlertString**.
- 3. Save the RtvApmCommandHandler.java file.
- 4. Compile RtvApmCommandHandler.java and rebuild rtvapm\_custom.jar using the supplied script (make\_classes.bat or make\_classes.sh) in the \projects\custom\src directory.
- 5. Restart the Data Server.

### **Java Command Handler Substitutions**

When you customize the Java Command Handler, the entire alert table row is passed into the Java Command Handler for each alert that notifies so that all information regarding those alerts is available. The following substitutions are used:

Troubleshooting Configuration

### **Argument Description**

 \$alertNotifyType - This substitution specifies to show the value of the notification type so you can use the same command for all notifications. Values are NEW\_ALERT, CLEARED\_ALERT, FIRST\_SEV\_CHANGE or COLUMN\_CHANGED.

- **\$alertNotifyCol** This substitution only applies when the **notifyType** is **COLUMN\_CHANGED**. Specifies to use a semi-colon delimited list of column names that changed from the **alertNotifierColumns**.
- **\$alertNotifyTable** This substitution specifies the row in the alert table that corresponds to this notification into the command. Notification Persistence

To prevent duplication and missed notifications after restart or failover, you must configure the Data Server for alert persistence in the **ALERTS** tab of the RTView Configuration Application.

## **Troubleshooting**

This section includes:

- "Log Files for Solace," next
- "JAVA HOME" on page 40
- "Permissions" on page 40
- "Network/DNS" on page 40
- "Data Not Received from Data Server" on page 40
- "Stop the Monitor" on page 41

### **Log Files for Solace**

When any RTView Monitor for Solace component encounters an error, an error message is output to the console and/or to the corresponding log file. Logging is enabled by default. If you encounter issues with log files, verify the **logs** directory exists.

### **Solace Monitor Log Files**

If you encounter issues, look for errors in the following log files, located in the **RTViewSolaceMonitor/projects/solmon/logs** directory:

- dataserver.log
- displayserver.log
- historian.log

### **RTView Manager Log Files**

If you encounter issues, look for errors in the following log files, located in the **RTViewSolaceMonitor/projects/rtvmgr/logs** directory:

- dataserver.log
- displayserver.log
- historian.log

Configuration Troubleshooting

### JAVA\_HOME

If you encounter issues starting Solace Monitor or RTView Manager processes on Linux, verify that JAVA\_HOME is set correctly in the path as JAVA\_HOME is required for Tomcat to start correctly. On Windows, JAVA\_HOME or JRE\_HOME should exist as environment variables indicating a valid Java path.

### **Permissions**

If you encounter permissions-related errors in the response from the **start\_servers** command, check ownership of the directory structure.

### **Network/DNS**

If any log file shows reference to an invalid URL, check your system's hosts file and check with your network administrator that your access to the remote system is not being blocked.

### **Data Not Received from Data Server**

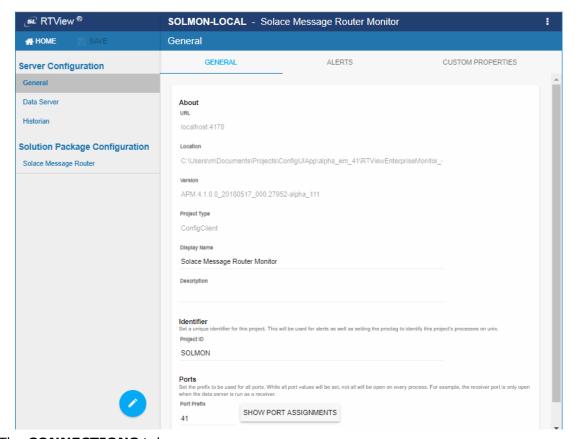
In the RTView Monitor for Solace, if you go to the **Administration>**"RTView Cache Tables" display and see that caches are not being populated with monitoring data (the number of rows in the table is zero), check for connection property errors that are provided to the Data Server:

- 1. "Open the RTView Configuration Application".
- 2. Select the RTView Server Solace Message Router Monitor project.



Troubleshooting Configuration

**3.** Select **Solution Package Configuration/Solace Message Router** in the left navigation tree.



The **CONNECTIONS** tab opens.

- **4.** Verify the connection parameters associated with your message routers.
- **5.** Verify the SEMP version is correct for each of your message routers (monitoring data cannot be collected if the SEMP version is incorrect).
- **6.** Click save in the title bar when finished.
- **7.** Click RESTART DATASERVER to apply your settings. It takes about 10-15 seconds for the data server to be available again.
- **8.** In the RTView Manager for Solace (http://localhost:8068/rtview/solmon\_manager), return to the **Administration>**"RTView Cache Tables" display and verify that all caches are being populated with monitoring data (the number of rows in the table is greater than zero).

## **Stop the Monitor**

These instructions describe how to stop the RTView Monitor for Solace, RTView Manager and Tomcat by executing one command.

### To stop the Monitor and Tomcat:

1. "Initialize a Command Prompt or Terminal Window".

Configuration Troubleshooting

- **2.** Change directory (**cd**) to the **RTViewSolaceMonitor/bin** directory.
- **3.** Execute **stop\_servers.sh** (or **stop\_servers.bat** for Windows) to stop all Monitor components, RTView Manager and Tomcat.
- **4.** Optionally, you can use **grep** or **Task Manager** to ensure that all RTView-related processes and Tomcat are stopped.
- UNIX: Execute ps -ef |grep rtv to determine the Process Identifier of the processes still running and kill -9 <ProcessId> to terminate any that remain active.
- **Windows**: Open Task Manager and look for Java sessions with **hsqldb** or **rtv** in the execute statement and terminate any that remain active.

### **Start the Monitor**

These instructions describe how to start the RTView Monitor for Solace (for tracking the health of your Solace resources) and the RTView Manager (for tracking the health of RTView Solace Monitor processes and Tomcat) using the pre-configured settings.

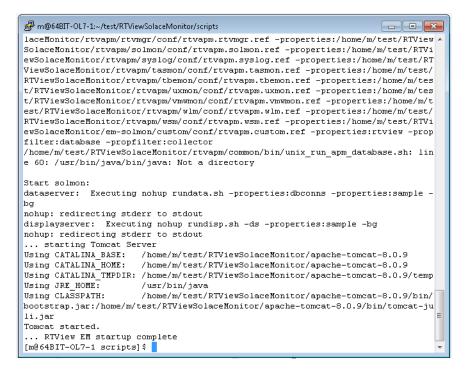
You execute one command to start the RTView Monitor for Solace, RTView Manager and Tomcat (the Monitor servlets are pre-deployed in Tomcat).

### To start the Monitor and Tomcat:

- 1. "Initialize a Command Prompt or Terminal Window".
- 2. Change directory (cd) to the RTViewSolaceMonitor/bin directory.
- **3.** Execute **sh start\_servers.sh** (or **start\_servers.bat** for Windows) to start all Monitor components, RTView Manager and Tomcat.

Troubleshooting Configuration

**Important**: UNIX/Linux - To make the script in the **bin** directory executable, use the **sh** command (as shown), or execute **chmod a+x start\_servers.sh**, then execute **./ start\_servers.sh**.



- **4.** Open a browser and go to **localhost:8068/rtview/solmon\_manager** (login ID/ Password is **solmon/solmonpw**). The Solace Monitor opens.
- **5.** Go to the **Administration>**"RTView Cache Tables" display and verify that all caches are populated with monitoring data (the number of rows in the table is greater than zero). If not, there is a problem with the connection to the Data Server and/or the connection properties you created.
- **6.** Open another browser window and go to **localhost:8068/rtview/rtvmgr\_manager** (login ID/Password is **solmon/solmonpw**). The RTView Monitor opens.
- 7. Verify that all caches are populated with data.

Configuration Troubleshooting

## CHAPTER 4 Additional Configurations

This section contains the following:

- "Obtain SEMP Version"
- "Create Instance from RTView Monitor for Solace"

## **Obtain SEMP Version**

Skip this step if your Solace message routers are using Solace VMR version 8.7+ and Solace Appliance version 8.3+. This step is required if your Solace message routers are using software versions prior to Solace VMR version 8.7+ and Solace Appliance version 8.3+

**Note:** It is recommended to not include a SEMP version string in commands, and only include one if a known deprecated behavior is needed from a particular SEMP schema.

In order to properly request monitored data, the Monitor requires the exact SEMP version on your message routers. These instructions describe how to use SolAdmin to determine the SEMP version for each of your Solace Message Routers or VMRs. You will need this information when you connect your message routers and edit connection properties.

**Note:** These instructions are for SolAdmin on Windows. For Linux, only the path to the log file changes.

- 1. Navigate to the SolAdmin installation folder. For example, C:\Program Files (x86)\SolAdmin\.
- 2. Change directory (cd) to the bin directory and open the log4j.properties file in a text editor.
- **3.** Change the logging level to **DEBUG** and provide the full path to the logging file (for example, **C:\Logs**) while retaining all other settings. The edited properties are as follows:
- # full path to the location where you want the log file to be stored. In this example C:\Logs

log4j.appender.A1.File=C:\Logs\soladmin.log
# Set the logging category to DEBUG
log4j.category.com.solacesystems=DEBUG, A1

- **4.** Save the **log4j.properties** file.
- 5. Start SolAdmin and add your message routers or VMRs as managed instances.
- **6.** Open the **soladmin.log** file and locate the semp-version tag in SEMP requests. The SEMP version that will be used by the Monitor replaces underscores (\_) with dots (.). For

example, if the SEMP request in the SolAdmin log file is **7\_2VMR**, you use **7.2VMR** for the **\$solSempVersion** substitution of the Monitor connection property.

## **Create Instance from RTView Monitor for Solace**

This section describes how to create obtain the RTView Monitor for Solace Amazon Machine Image (AMI).

On-premise users can skip this step.

The RTView Monitor for Solace AMI is pre-installed on an Amazon EC2 Amazon Machine Image (AMI) running Amazon Linux. It includes the following application stack for convenience of quick deployment:

- Oracle Java 8
- Node.is
- Docker
- MySQL 5.7 (via Docker) for storage of historical data
- rtvHostAgent (via Docker) for providing host metrics to RTVMGR
- cadvisor-rtview (via Docker) for providing docker metrics to RTVMGR

RTView Monitor for Solace AMI is configured to start all RTView processes and supporting services on restart.

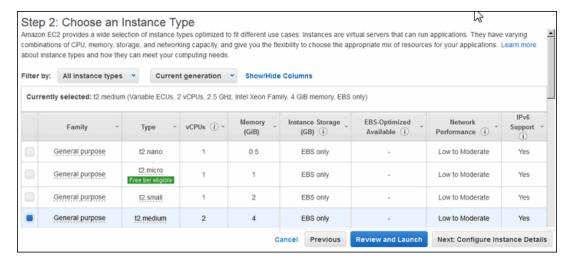
The scripts used to create the Docker containers are included in named subdirectories under **/home/ec2-user/amibase**, to be used as templates if you wish to recreate the containers with your preferred configuration.

The MySQL database data is stored external to the Docker container at **/home/ec2-user/amibase/mysql/DATA**.

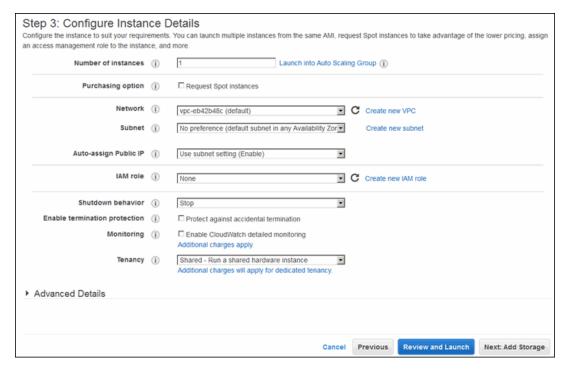
**Before you proceed:** We recommended that you be logged into your Amazon AWS user account with administrative access before following the link to the AWS Instance Launch Wizard.

- 1. In a browser, go to http://sl.com/solace-ami-free-trial/ and complete the form to gain access to the page of region links.
- **2.** Click on the link for the AWS region appropriate for you to go to the AWS Instance Launch Wizard.
- **3.** In the **Configure Instance Details** screen, choose an appropriate **Instance Type** and click **Next: Configure Instance Details**.

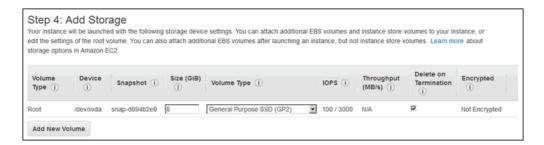
For information about Instance Types, refer to AWS documentation. We recommend starting with the t2 family, of at least t2.medium.



2. In the **Configure Instance Details** screen, configure the VPC, then click **Next: Add Storage**.

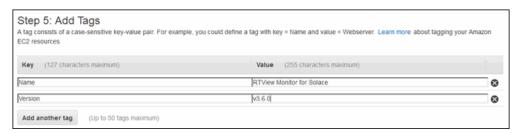


**4.** In the **Add Storage** screen, accept the **8 GB** storage size, or select a sufficiently-sized volume for the number of Solace message routers that you will be storing archival data for, and then click **Next: Tag Instance**.

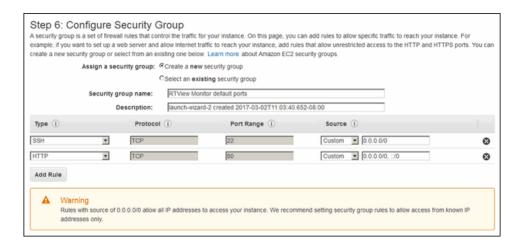


**5.** In the **Tag Instance** screen, add tags as appropriate to keep your VMR instances organized, then click **Next: Configure Security Group**.

The following example uses Name, and Version but you can choose any tags that make sense for your application.

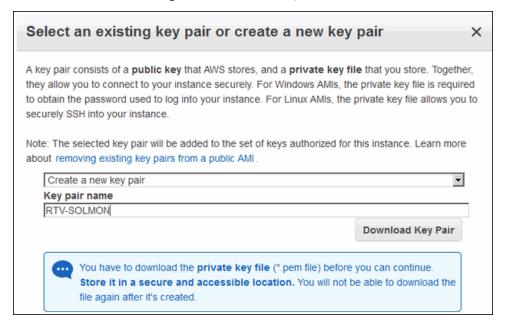


**6.** In the **Configure Security Group** screen, create or choose an appropriate security rule that allows SSH (22) and HTTP (80) access for the RTView Monitor for Solace, then click **Review and Launch**.



**7.** In the **Review** screen, verify your instance, ignore the warnings, and click **Launch**. The instance starts.

**8.** In the dialog box that opens, choose an authentication key pair for the instance, which can be used for this first login to the instance, then click **Launch Instance**.



**9.** Look for your RTView Monitor for Solace instance in the EC2 dashboard **Instances**. This is where you can see the external and internal IP address of the instance.

For more information about IP Addressing in the Cloud, refer to Solace Corporation documentation.

**10.**To log into the Linux Host shell, enter the following command:

### ssh -p 22 -i <auth\_key> ec2-user@<public\_ip>

To continue Quick Start instructions, see "Add Message Router Connections Using the RTView Configuration Application".

## CHAPTER 5 Using the Monitor

The RTView® Monitor for Solace® is an advanced messaging platform that allows customer applications to efficiently exchange messages over dedicated VPNs. The RTView® Monitor for Solace® provides pre-configured alerts and dashboards to monitor current status and manage history for the Solace message router. The RTView® Monitor for Solace® can help operators avoid or detect many problems relating to configuration, topology, and performance. This section describes Monitor features, graphs and functionality as well as Monitor displays.

### This section includes:

- "Overview": This section describes the Monitor and GUI elements.
- "RTView Monitor for Solace Views/Displays": This section describes displays that are used by monitoring teams to monitor the health of Solace components (message routers, bridges, clients, endpoints and VPNs). To access RTView® Monitor for Solace®:
  - http://ip\_address:8068/rtview/solmon if you are running the monitor remotely
  - http://localhost:8068/rtview/solmon if you are running the monitor locally
     Use solmon/solmonpw for username/password.

**Note:** If you are using the RTView Monitor for Solace AMI version, you can also monitor "MySQL Database" and "Docker Engines" displays. If you are using the On-premise version these displays have no data.

- "RTView Manager for Solace Displays": This section describes displays that are used by administrators to set alert thresholds for RTView® Monitor for Solace®, including Syslog. To access RTView Manager for Solace:
  - http://ip\_address:8068/rtview/solmon\_manager if you are running the monitor remotely
  - http://localhost:8068/rtview/solmon\_manager if you are running the monitor locally

Use **solmon/solmonpw** for username/password.

- "RTView Manager Views/Displays": This section describes displays that are used by administrators to monitor the health of RTView® Monitor for Solace®. That is, to monitor components of the monitoring system itself (RTView servers, JVMs, Tomcat servers, hosts, Docker, MySQL and alert settings for these components). To access RTView Manager:
  - http://ip\_address:8068/rtview/rtvmgr\_manager if you are running the monitor remotely
  - http://localhost:8068/rtview/rtvmgr\_manager if you are running the monitor locally

Use **solmon/solmonpw** for username/password.

Using the Monitor Overview

### **Overview**

This section describes the general operation of the Solace Monitor and the user interface. This section includes:

- "Heatmaps": Describes how to read and use heatmaps.
- "Tables": Describes how to read and use tables.
- "Trend Graphs": Describes how to read and use trend graphs.
- "GUI Icons and Buttons": Describes title bar features and GUI elements shared by Monitor displays.

## **Heatmaps**

Heatmaps organize your Solace resources (instances, databases, and collections) into rectangles and use color to highlight the most critical value in each. Heatmaps enable you to view various alert metrics in the same heatmap using drop-down menus. Each metric has a color gradient bar that maps relative values to colors. In most heatmaps, the rectangle size represents the number of resources in the rectangle; a larger size is a larger value. Heatmaps include drop-down menus by which to filter data. The filtering options vary among heatmaps (the **Solace Message Routers Heatmap** is shown below).



Overview Using the Monitor

For example, the **Solace Message Routers Heatmap** contains a **Metric** drop-down menu with options such as **Alert Severity** and **Alert Count**. Menu options vary according to the data populating the heatmap. **Alert Severity** is selected and its corresponding color gradient bar is shown. Each rectangle represents a connection. A red rectangle in the heatmap indicates that one or more resources associated with that connection currently has an alert in an alarm state. The yellow rectangles in the heatmap indicate that one or more resources associated with that host currently have an alert in a warning state. A green rectangle would indicate that no alert is in a warning or alarm state.

In most heatmaps, you can also drill-down to more detail by clicking a rectangle in the heatmap.

**Note:** Typically, it takes about 30 seconds after a server is started to appear in an Solace Monitor display. By default, data is collected every 15 seconds, and the display is refreshed 15 seconds afterward.

As previously mentioned, each Metric drop-down menu option has a color gradient bar that maps relative values to colors. The following summarizes the heatmap color code translation for typical heatmaps:

### **Alert Impact**

The product of the maximum **Alert Severity** multiplied by the maximum **Criticality** of alerts in a given heatmap rectangle. Values range from **0 - 10**, as indicated in the color gradient bar, where **10** is the highest **Alert Impact**.

### **Alert Severity**

The maximum alert level in the item (index) associated with the rectangle. Values range from **0 - 2**, as indicated in the color gradient bar, where **2** is the highest Alert **Severity**.

- Metrics that have exceeded their specified ALARM LEVEL threshold have an Alert Severity value of 2. For a given rectangle, this indicates that one or more metrics have reached their alert thresholds.
- Metrics that have exceeded their specified WARNING LEVEL threshold have an Alert Severity value of 1. For a given rectangle, this indicates that one or more metrics have reached their warning thresholds.
- Metrics that have not exceeded either specified threshold have an Alert Severity value of 0. For a given rectangle, this indicates that no metrics have reached their warning or alert thresholds.

### **Alert Count**

The total number of critical and warning alerts in a given item (index) associated with the rectangle. The color gradient bar numerical values range from to the maximum count of alerts currently in the heatmap. The middle value in the gradient bar indicates the average alert count.

### Criticality

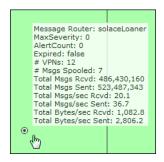
The maximum level of **Criticality** (rank of importance) in a given item (index) associated with the rectangle. Values range from **0** to **5**, as indicated in the color gradient bar, where **5** is the highest Criticality.

**Criticality** is specified in the Service Data Model by your administrator. **Criticality** values range from **A** to **E**, where **A** is the highest Criticality (level **5** maps to a Criticality of **A** and level **1** maps to a **Criticality** of **E** with equally spaced intermediate values).

Using the Monitor Overview

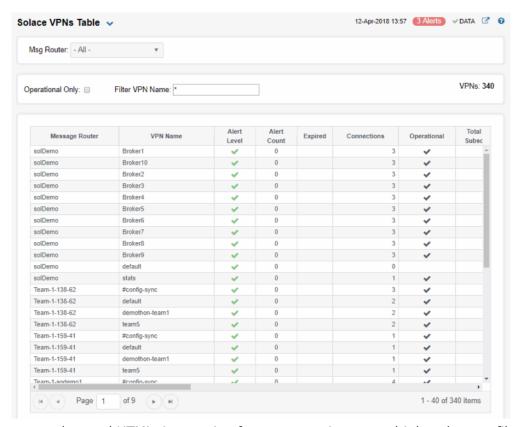
### Mouse-over

The mouse-over functionality provides additional detailed data in a tool-tip when you mouse-over a heatmap. The following figure illustrates mouse-over functionality in a heatmap object. In this example, when you mouse-over a host, details are shown such as alert count, number of connections, and pending messages.



### **Tables**

Solace Monitor tables contain the same data that is shown in the heatmap in the same View, and additional data not included in the heatmap. For example, the **VPNs Table** display (shown below) shows the same data as the **VPNs Heatmap** display.



Tables support advanced HTML, interactive features: sorting on multiple columns, filtering on multiple columns, column resizing, column reordering, and hiding columns. Many of these features are accessed from the column menu, shown in the screen shot above, which you open by clicking on the menu icon in a column's header.

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### Additional features are:

- "Multiple Column Sorting," next
- "Column Visibility" on page 55
- "Column Filtering" on page 55
- "Column Locking" on page 57
- "Column Reordering" on page 57
- "Saving Settings" on page 58
- "Row Paging" on page 58

### **Multiple Column Sorting**

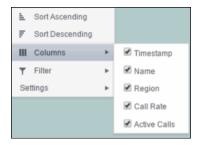
Click on a column header to sort the table by that column. On the first click, the column is sorted in ascending order (smallest value at the top), on the second click the sort is in descending order, and on the third click, the column is returned to its original unsorted state. A sort on a string column is case-insensitive.

To sort multiple columns, click on the column header for each column you want to sort. The sorting is performed in the order that the column headers were clicked. Multiple column sorting is a very useful feature, but can also cause confusion if you intend to sort on a single column, but forget to "unsort" any previously selected sort columns first. You should check for the up/down sort icon in other column headers if a sort gives unexpected results.

The grid's row selection is cleared if the sort is changed or if columns are resized or reordered. Column sorting is reflected in an export to HTML and Excel.

### **Column Visibility**

You can hide or show columns in the table by clicking on any column's menu icon, and choosing **Columns** from the menu. This opens a submenu with a check box for each column that toggles the visibility of the column. All columns in the data table appear in the Columns menu, even those that are initially hidden.



The leftmost column (the row header column) cannot be hidden.

Column visibility changes are NOT reflected in an export to HTML and Excel.

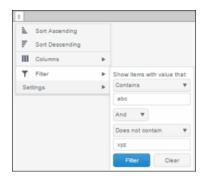
## **Column Filtering**

You can create a filter on any column. If filters are created on multiple columns, then only the rows that pass all of the filters are displayed. That is, if there are multiple filters they are logically "ANDed" together to produce the final result.

Using the Monitor Overview

The background of a column's menu icon changes to white to indicate that a filter is defined on that column. This is intended to remind you which columns are filtered.

You can configure a filter on any column by clicking on the column's menu icon and choosing **Filter** from the menu. This opens the **Column Filter** dialog:



Options in the **Column Filter** dialog vary according to the data type of the selected column:

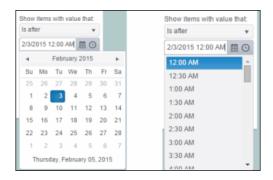
- **String columns**: You can enter a filter string such as "abc" and, from the drop-down list, select the operator (equal to, not equal to, starts with, contains, etc) to be used when comparing the filter string to each string in the column. All of the filter comparisons on strings are case-insensitive. You can optionally enter a second filter string (e.g. "xyz") and specify if an AND or OR combination should be used to combine the first and second filter results on the column.
- **Numeric columns**: You can enter numeric filter values and select arithmetic comparison operators, (=, !=, >, >=, <, <=). You can optionally enter a second filter value and comparison operator, and specify if an AND or OR combination should be used to combine the first and second filter results.
- **Boolean columns**: You simply select whether matching items should be true or false.

The numeric and boolean filter dialogs are shown below.



Overview Using the Monitor

■ **Date columns**: You can select a date and time and choose whether matching items should have a timestamp that is the same as, before, or after the filter time. The date is selected by clicking on the calendar icon and picking a date from a calendar dialog. The time is selected by clicking on the time icon and picking a time from a drop-down list:



Alternatively, a date and time can be typed into the edit box. The strings shown in a date column are formatted by the Display Server using its time zone. But if a filter is specified on a date column, the date and time for the filter are computed using the client system's time zone. This can be confusing if the Display Server and client are in different time zones.

Data updates to the grid are suspended while the filter menu is opened. The updates are applied when the menu is closed.

Column filtering is reflected in an export to HTML and Excel.

### **Column Locking**

The leftmost column is "locked" in position, meaning that it does not scroll horizontally with the other columns in the table. If the row header is enabled, then two items labeled **Lock** and **Unlock** appear in the column menu. These can be used to add or remove additional columns from the non-scrolling row header area.



If the row header is enabled, at least one column must remain locked.

Column locking is NOT reflected in an export to HTML and Excel.

### **Column Reordering**

You can reorder the grid columns by dragging and dropping a column's header into another position. Dragging a column into or out of the row header area (the leftmost columns) is equivalent to locking or unlocking the column.

Column reordering is NOT reflected in an export to HTML and Excel.

Using the Monitor Overview

### **Saving Settings**

You can permanently save all of the custom settings made to the grid, including filtering, sorting, column size (width), column order, column visibility, and column locking. This is done by opening any column menu, clicking **Settings**, and then clicking **Save All**:



The grid's settings are written as an item in the browser's local storage. The item's value is a string containing the grid's settings. The item uses a unique key comprised of the URL path name, the display name, and the table's RTView object name. If the Thin Client's login feature is enabled, the key will also include the username and role, so different settings can be saved for each user and role for a grid on any given display, in the same browser and host.

If you save the grid settings and navigate away from the display or close the browser, then the next time you return to the display in the same browser the settings are retrieved from the browser's local storage and applied to the grid. The browser's local storage items are persistent, so the grid settings are preserved if the browser is closed and reopened or if the host system is restarted.

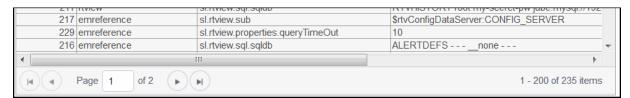
Note that each browser has its own local storage on each host. The local storage items are not shared between browsers on the same host or on different hosts. So, if a user logs in as Joe with **role = admin**, in Internet Explorer on host H1, and saves grid settings for display X, then those grid settings are restored each time a user logs in as Joe, role admin, on host H1 and opens display X in Internet Explorer. But if all the same is true except that the browser is Chrome, then the settings saved in Internet Explorer are not applied. Or if the user is Joe and role is admin and the browser is IE and the display is X, but the host system is H2 not H1, then the grid settings saved on H1 are not applied.

### **Revert Table Settings**

You can delete the grid's item from local storage by clicking **Settings> Clear All** in any column menu. This permanently deletes the saved settings for the grid and returns the grid to the state defined in the display file.

### **Row Paging**

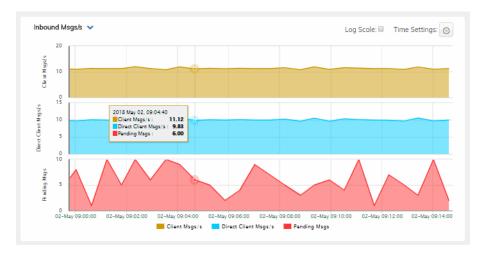
If the data table contains more than one 200 rows, page controls appear at the bottom of the grid.



Overview Using the Monitor

## **Trend Graphs**

Solace Monitor trend graphs enable you to view and compare various important metrics over time, such as server memory and virtual memory utilization.



### **Time Settings**

By default, the time range end point is the current time. To change the time range, click the **Time Settings** o and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar ...
- specify begin/end time using the clock.



Toggle forward/backward in the trend graph per the period you choose (from the **Time range** drop-down menu) using arrows . .

Restore settings to current time by selecting **now** ...

### **Mouse-over**

The mouse-over functionality provides additional detailed data in an over imposed pop-up window when you mouse-over trend graphs.

### Log Scale

The Log Scale option enables visualization on a logarithmic scale. This option should be used when the range in your data is very broad. For example, if you have data that ranges from the tens to the thousands, then data in the range of tens will be neglected visually if you do not check this option. This option makes data on both extreme ranges visible by using the logarithmic of the values rather than the actual values.

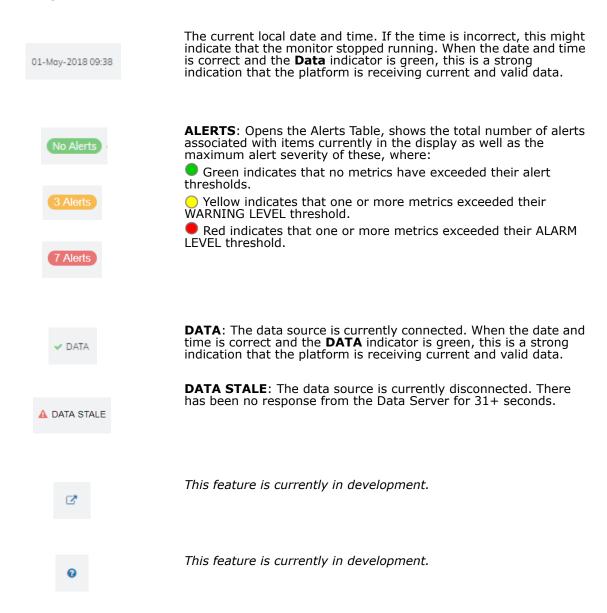
Using the Monitor Overview

### **GUI Icons and Buttons**

Displays share the same title bar as shown below.



The following describes GUI icons and behavior in the title bar.



Overview Using the Monitor

### **Time Settings**



By default, the time range end point is the current time. To change the time range, click the  $\bf Time\ Settings\ _{\odot}\$  and either:

- choose a Time range from 5 Minutes to 7 Days in the dropdown menu.
- specify begin/end dates using the calendar 🔳 ..
- specify begin/end time using the clock



Toggle forward/backward in the trend graph per the period you choose (from the **Time range** drop-down menu) using arrows

Restore settings to current time by selecting **now** ...



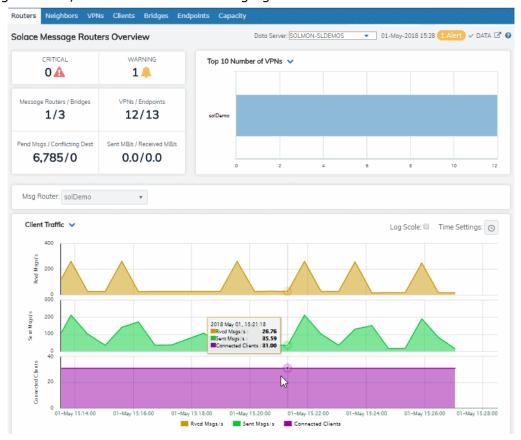
Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.



Drop-down menus for selecting the item/s you want to view. Options differ among displays.

## RTView Monitor for Solace Views/Displays

The RTView® Monitor for Solace® home page provides a health summary of all your Solace message routers, as shown in the following figure.



The RTView® Monitor for Solace® has the following Views:

- "Routers": The displays in this View present message router-level metrics, which reflect configuration settings, total throughput, current status, errors, and value-added calculations that summarize metrics across all of the VPNs.
- "Neighbors": The displays in this View present metrics for neighbor message routers and their configuration settings.
- "VPNs": The displays in this View present VPN-level metrics.
- "Clients": The displays in this View present metrics for all clients of the message router. These views can be filtered to limit the displays to clients for a single VPN.
- "Bridges": The displays in this View present metrics for a message router bridges. These views can be filtered to limit the displays to bridges for a single VPN.
- "Endpoints": The displays in this View present metrics for topics and queues on the message router, which can be filtered to limit the displays to topics and queues for a single VPN.
- "Capacity Analysis": The displays in this View present current metrics, alert count and severity at the message router level.

### **Routers**

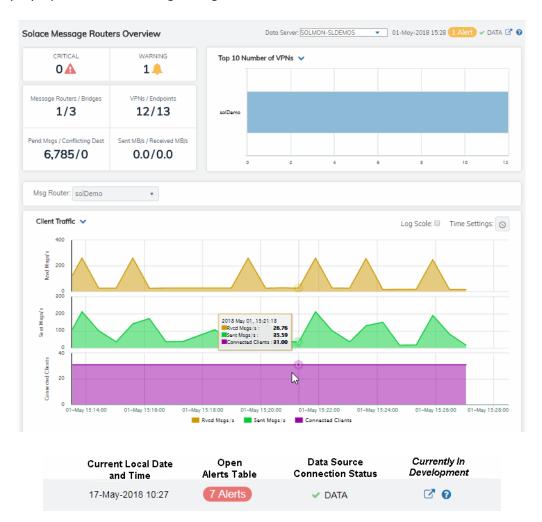
These displays provide detailed metrics for message routers and their connected message routers. Displays in this View are:

- "Solace Message Routers Overview": Health snapshot of top 10 most utilized VPNs, trend graphs trace key performance metrics such as messages sent/received and connected clients.
- "Routers Heatmap": A color-coded heatmap view of the current status of each of your message routers.
- "All Message Routers Table": A tabular view of all available message router performance data.
- "Message Router Summary": Current and historical metrics for a single message router.
- "Environmental Sensors": Provides value and status information for all sensors on a single message router or for all sensors for all message routers.
- "Message Router Provisioning": Provides message router details such as host, chassis, redundancy, memory, and fabric data for a particular message router.
- "Interface Summary": Provides detailed data and status information for the interfaces associated with one or all message router(s). You can also view current and historical amounts of incoming and outgoing packets and bytes for a selected interface in a trend graph.
- "Message Spool Table": Provides status and usage data for message spools associated with one or all message router(s).

### **Solace Message Routers Overview**

View a health snapshot of top 10 most utilized VPNs, trend graph traces key performance metrics such as messages sent/received and connected clients.

Select a data server, message router and metric from the drop-down menus. Consider keeping this display open for monitoring at a glance.



CRITICAL	Total number of current critical alerts for message routers on the selected data server.	
WARNING	Total number of current critical alerts for message routers on the selected data server.	
Message Routers/Bridges	Total number of message routers/bridges on the selected data server.	
VPNs/Endpoints	Total number of VPNs/endpoints on the selected data server.	
Pending Msgs/ Conflicting Dest	Total number of pending messages/conflicting destinations on the selected data server.	
Sent MBs/ Received MBs	Total number of MBs sent/MBs received on the selected data server.	
Top 10 Number of VPNs	Ten message routers with the greatest number of connected VPNs.	

#### **Msg Router**

Select a message router to trace performance metrics in the trend graph, then choose a metric:

**Client Traffic**: Traces the number of messages received per second, messages sent per second and the number of connected clients.

**Spool Msgs**: Traces the number of spooled messages and spool size (in megabytes.)

#### **Time Settings**



By default, the time range end point is the current time. To change the time range, click the **Time Settings** o and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar ...
- specify begin/end time using the clock .



Toggle forward/backward in the trend graph per the period you choose (from the **Time range** drop-down menu) using arrows . . .

Restore settings to current time by selecting **now** ...

#### Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

# **Routers Heatmap**

View the current status of all your message routers. Each rectangle in the heatmap is a single message router where the rectangle size represents the number of its connected clients. The rectangle color reflects where the current value is on its color gradient bar. Select a router from the drop-down menu. For example, by default, **Alert Severity** is shown:

#### Alert Severity

The current alert severity. Values range from **0** - **2**, as indicated in the color gradient bar, where **2** is the highest Alert Severity:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

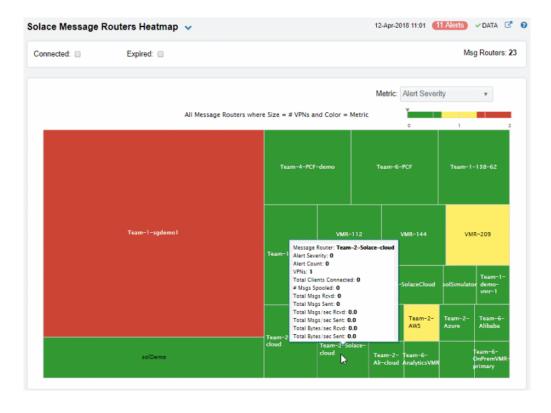
 Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert thresholds.

Each metric has its own color gradient bar (scroll down for more "Metric Options").

Mouse over a rectangle to see additional metrics. Use the check-boxes ☑ to include / exclude **Connected** and **Expired** message routers. Click a rectangle to drill-down to details about a message router in the "Message Router Summary" display.

Consider keeping this display open for monitoring at a glance.



Current Local Date and Time	Open	Data Source	Currently in
	Alerts Table	Connection Status	Development
17-May-2018 10:27	7 Alerts	✓ DATA	<b>2</b> 0

## **Metric Options**

Choose a metric from the drop-down menu:

#### Alert Severity

The current alert severity. Values range from **0** - **2**, as indicated in the color gradient bar, where **2** is the highest Alert Severity:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

 Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert thresholds.

#### Alert Count

The total number of critical and warning alerts. The color gradient populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of alerts in the heatmap. The middle value in the gradient bar indicates the average alert count.

#### # Msgs Spooled

The total number of spooled messages. The color gradient lacktriangle bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from  $oldsymbol{0}$  to the defined alert threshold of

**ŠolMsgRouterPendingMsgsHigh**. The middle value in the gradient bar indicates the middle value of the range.

#### Total Msgs Rcvd

The total number of received messages. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of total messages received in the heatmap. The middle value in the gradient bar indicates the average count.

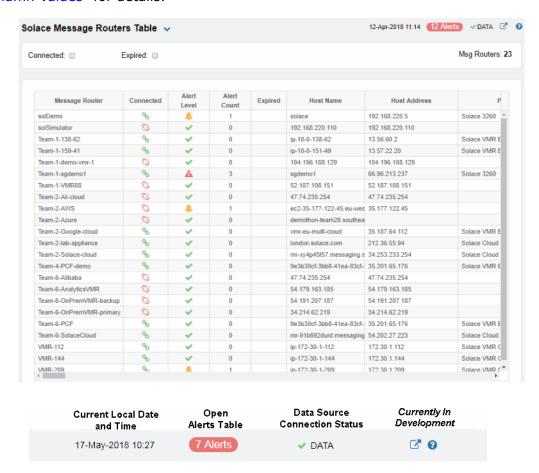
Total Msgs Sent	The total number of sent messages. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from <b>0</b> to the maximum count of total messages sent in the heatmap. The middle value in the gradient bar indicates the average count.
Total Msgs/ sec Rcvd	The number of messages received per second. The color gradient oar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from <b>0</b> to the defined alert threshold of <b>SolMsgRouterInboundMsgRateHigh</b> . The middle value in the gradient bar indicates the middle value of the range.
Total Msgs/ sec Sent	The total number of messages sent per second. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of <b>SolMsgRouterOutboundMsgRateHigh</b> . The middle value in the gradient bar indicates the middle value of the range.
Total Bytes/ sec Rcvd	The total number of bytes received per second in the message router. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of <b>SolMsgRouterInboundByteRateHigh</b> . The middle value in the gradient bar indicates the middle value of the range.
Total Bytes/sec Sent	The total number of bytes sent per second in the message router. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of <b>SolMsgRouterOutboundByteRateHigh</b> . The middle value in the gradient bar indicates the middle value of the range.

# **All Message Routers Table**

View current status data for all message routers in a tabular format. Data shown in the "Routers Heatmap" is also here but many more details. Each row in the table is a different message router.

Msg Routers: 23 (in the upper right portion) is the number of message routers in the display.

Double-click a row to drill-down and investigate in the "Message Router Summary" display. See "Column Values" for details.



#### Column Values

The name of the message router. Message Router

Connected The message router state:

Red indicates that the message router is NOT connected.

Green indicates that the message router is connected.

The current alert severity: **Alert Severity** 

Red indicates that one or more metrics exceeded their ALARM

LEVEL threshold.

Yellow indicates that one or more metrics exceeded their

WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert

thresholds.

**Alert Count** The total number of alerts.

When checked, performance data about the sensor has not been received within the time specified (in seconds) in the **\$solRowExpirationTime** field in the **Expired** 

conf\rtvapm\_solmon.properties file. The

\$solRowExpirationTimeForDelete field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the sensor. To view/edit the current values, modify the following lines in the **.properties** file:

# Metrics data are considered expired after this number of seconds

collector.sl.rtview.sub=\$solRowExpirationTime:45

collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:36

In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after

3600 seconds.

**Host Name** The name of the host.

**Platform** The name of the platform.

The version of the operating system. **OS Version** 

The amount of time that the message router has been up and **Up Time** 

runnina.

The total number of VPNs configured on the message router. **VPNs** 

The total number of clients associated with the message router. **Total Clients** 

**Total Clients** Connected

The total number of clients that are currently connected to the

message router.

Clients Usina Compression

The number of clients who send/receive compressed messages.

The number of clients using SSL for encrypted communications. **Clients Using SSL** 

**Max Client Connections** The maximum number of available client connections.

The total number of Endpoints configured on the message router. **Endpoints** 

**Bridges** The total number of bridges configured on the message router.

The total number of local bridges configured on the message router. Local Bridges

Remote Bridges	The total number of remote bridges configured on the message router.
Remote Bridge Subscriptions	The total number of remote bridge subscriptions configured on the message router.
Routing Enabled	This check box is checked when the message router is configured to route messages to other message routers.
Routing Interface	The name of the interface configured to support message routing.
Total # Conflicting Destinations	The total number conflicting destinations.
Pending Messages	The number of pending messages on the message router.
<b>Total Client Msgs Rcvd</b>	The total number of client messages received on the message router.
<b>Total Client Msgs Sent</b>	The total number of client messages sent by the message router.
Total Client Msgs Rcvd/sec	The total number of client messages received per second by the message router.
Total Client Msgs Sent/ sec	The total number of client messages sent by the message router.
<b>Total Client Bytes Rcvd</b>	The total number of client bytes received by the message router.
<b>Total Client Bytes Sent</b>	The total number of client bytes sent by the message router.
Total Client Bytes Rcvd/sec	The total number of client bytes received per second by the message router.
Total Client Bytes Sent/sec	The total number of client bytes sent per second by the message router.
Total Client Direct Msgs Rcvd	The total number of direct client messages received by the message router.
Total Client Direct Msgs Sent	The total number of direct client messages sent from the message router.
Total Client Direct Msgs Rcvd/sec	The total number of direct client messages received per second by the message router.
Total Client Direct Msgs Sent/sec	The total number of direct client messages sent per second by the message router.
Total Client Direct Bytes Rcvd	The total number of direct client bytes received by the message router.
Total Client Direct Bytes Sent	The total number of direct client bytes sent by the message router.
Total Client Direct Bytes Rcvd/sec	The total number of direct client bytes received per second by the message router.
Total Client Direct Bytes Sent/sec	The total number of direct client bytes sent per second by the message router.
Total Client Non- Persistent Msgs Rcvd	The total number of non-persistent client messages received by the message router.
Total Client Non- Persistent Msgs Sent	The total number of non-persistent client messages sent by the message router.

Total Client Non- Persistent Msgs Rcvd/ sec	The total number of non-persistent client messages received per second by the message router.
Total Client Non- Persistent Msgs Sent/ sec	The total number of non-persistent client messages sent per second by the message router.
Total Client Non- Persistent Bytes Rcvd	The total number of non-persistent client bytes received by the message router.
Total Client Non- Persistent Bytes Sent	The total number of non-persistent client bytes sent by the message router.
Total Client Non- Persistent Bytes Rcvd/ sec	The total number of non-persistent client bytes received per second by the message router.
Total Client Non- Persistent Bytes Sent/ sec	The total number of non-persistent client bytes sent per second by the message router.
Total Client Persistent Msgs Rcvd	The total number of persistent client messages received by the message router.
Total Client Persistent Msgs Sent	The total number of persistent client messages sent by the message router.
Total Client Persistent Msgs Rcvd/sec	The total number of persistent client messages received per second by the message router.
Total Client Persistent Msgs Sent/ sec	The total number of persistent client messages sent per second by the message router.
Total Client Persistent Bytes Rcvd	The total number of persistent client bytes received by the message router.
Total Client Persistent Bytes Sent	The total number of persistent client bytes sent by the message router.
Total Client Persistent Bytes Rcvd/sec	The total number of persistent client bytes received per second by the message router.
Total Client Persistent Bytes Sent/ sec	The total number of persistent client bytes sent per second by the message router.
Avg Egress Bytes/min	The average number of outgoing bytes per minute.
Avg Egress Compressed Msgs/min	The average number of outgoing compressed messages per minute.
Avg Egress Msgs/min	The average number of outgoing messages per minute.
Avg Egress SSL Msgs/ min	The average number of outgoing messages per minute being sent via SSL-encrypted connections.
Avg Egress Uncompressed Msgs/ min	The average number of uncompressed outgoing messages per minute.
Avg Ingress Bytes/min	The average number of incoming bytes per minute.
Avg Ingress Compressed Msgs/min	The average number of compressed incoming message per minute.
Avg Ingress Msgs/min	The average number of incoming messages per minute.

Average Ingress SSL Msgs/min	The average number of incoming messages per minute being received via SSL-encrypted connections.
Avg Ingress Uncompressed Msgs/ min	The average number of uncompressed messages per minute.
Current Egress Bytes/ sec	The current number of outgoing bytes per second.
Current Egress Compressed Msgs/sec	The current number of outgoing compressed messages per second.
Current Egress Msgs/ sec	The current number of outgoing messages per second.
Current Egress SSL Msgs/sec	The current number of outgoing messages per second sent via SSL-encrypted connections.
Current Egress Uncompressed Msgs/ sec	The current number of outgoing uncompressed messages per second.
Current Ingress Bytes/ sec	The current number of incoming bytes per second.
Current Ingress Compressed Msgs/sec	The current number of incoming compressed messages per second.
Current Ingress Msgs/ sec	The current number of incoming messages per second.
Current Ingress SSL Msgs/sec	The current number of incoming messages per second received via SSL-encrypted connections.
Current Ingress Uncompressed Msgs/ sec	The current number of incoming uncompressed messages per second.
Ingress Comp Ratio	The percentage of incoming messages that are compressed.
Egress Comp Ratio	The percentage of outgoing messages that are compressed.
Egress Compressed Bytes	The number of outgoing compressed bytes.
Egress SSL Bytes	The number of outgoing compressed bytes being sent via SSL-encrypted connections.
Egress Uncompressed Bytes	The number of outgoing uncompressed bytes.
Ingress Compressed Bytes	The number of incoming compressed bytes.
Ingress SSL Bytes	The number of incoming bytes via SSL-encrypted connections.
Ingress Uncompressed Bytes	The number of incoming uncompressed bytes.
Total Egress Discards	The total number of outgoing messages that have been discarded by the message router.
Total Egress Discards/ sec	The total number of outgoing messages per second that have been discarded by the message router.
Total Ingress Discards	The total number of incoming messages that have been discarded by the message router.

The total number of incoming messages per second that have been **Total Ingress** discarded by the message router. Discards/sec

The number of failed authorization attempts **Client Authorization Failures** 

The number of client connection failures caused because the client **Client Connect Failures** was not included in the defined access list. (ACL)

Subscribe Topic The number of failed attempts at subscribing to topics. **Failures** 

**TCP Fast Retrans Sent** The total number of messages that were retransmitted as a result of TCP Fast Retransmission (one or more messages in a sequence of messages that were not received by their intended party that were sent again).

The total available memory (in kilobytes) on the message router. Memory (KB)

The total amount of available memory (in kilobytes) on the message Memory Free (KB) router.

The total amount of memory used (in kilobytes) on the message Memory Used (KB) router.

**Memory Used %** The percentage of total available memory that is currently being

The total available swap (in kilobytes) on the message router. Swap (KB)

The total amount of available swap (in kilobytes) on the message Swap Free (KB) router.

The total amount of swap used (in kilobytes) on the message router. Swap Used (KB) The percentage of total available swap that is currently being used. Swap Used %

The total amount of available memory (in kilobytes) that can be used Subscription Mem by queue/topic subscriptions. Total (KB)

The current amount of available memory (in kilobytes) that can be **Subscription Mem Free** used by queue/topic subscriptions. (KB)

The current amount of memory (in kilobytes) being used by queue/ **Subscription Mem Used** (KB) topic subscriptions.

The product number of the chassis in which the router is contained.

The percentage of available memory being used by queue/topic **Subscription Mem Used** subscriptions.

The revision number of the chassis. **Chassis Revision** The serial number of the chassis. **Chassis Serial** 

**BIOS Version** The basic input/output system used by the chassis.

CPU-1 The name of the central processing unit (CPU 1) used by the message router.

The name of the central processing unit (CPU 2) used by the CPU-2 message router.

The number of available power supplies that are operational on the Operational Power chassis.

The configuration used by the backup message router. **Power Redundancy** 

**Chassis Product** 

Number

Supplies

Config

The maximum number of bridges allowed on the message router. Max # Bridges

The maximum number of local bridges allowed on the message Max # Local Bridges

router.

The maximum number of remote bridges allowed on the message Max # Remote Bridges

router.

Max # Remote Bridge

Subscriptions

The maximum number of remote bridge subscriptions allowed on the message router.

**Redundancy Config** 

Status

The status of the redundancy configuration.

The status of the redundant message router. **Redundancy Status** 

Refer to Solace documentation for more information. **Redundancy Mode** 

Refer to Solace documentation for more information. **Auto-revert** 

If redundancy is configured, this field lists the redundant router **Mate Router Name** 

name (mate router name).

This check box is checked if a message router is set up to use **ADB Link Up** 

guaranteed messaging and an Assured Delivery Blade (ADB) is set

up and working correctly.

Refer to Solace documentation for more information. **ADB Hello Up** 

The primary status of the message router and its redundant **Pair Primary Status** 

(failover) mate.

Refer to Solace documentation for more information. **Pair Backup Status** 

When checked, performance data about the message router has not been received within the time specified (in seconds) in the **Expired** 

**\$solRowExpirationTime** field in the

conf\rtvapm\_solmon.properties file. The

**\$solRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the message router. To view/ edit the current values, modify the following lines in the .properties

# Metrics data are considered expired after this number of

seconds

#

collector.sl.rtview.sub=\$solRowExpirationTime:45

collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:36

In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after

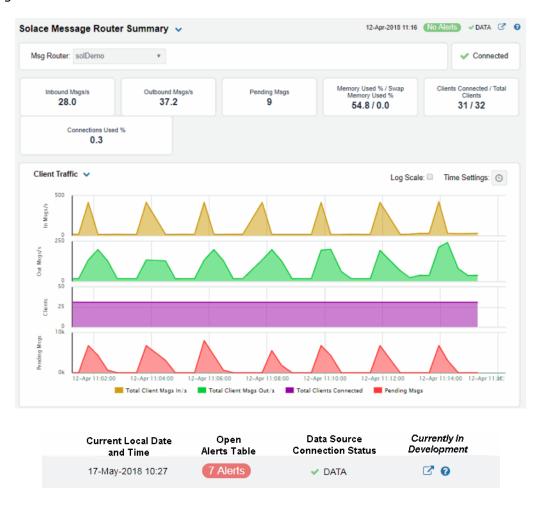
3600 seconds.

The date and time the row of data was last updated. **Time Stamp** 

# **Message Router Summary**

View trend graphs of current and historical performance metrics for client traffic. Check general health details for any message router.

Choose a message router from the drop-down menu to view total number of connected clients, number of incoming messages, **Up Time**, and additional information specific to a message router. You can also view alert statuses for the message router and **Spool Status** data for the message router.



The connection status.

**٧** ډځ

Inbound Msgs/s The number of messages received per second.

Outbound Msgs/s The number of messages sent per second.

Pending Msgs/s The number of pending messages.

Inbound Msgs/s The number of messages received per second.

Memory Used %/
Swap Memory Used %/
Swap Memory Used %/
Clients Connected The current number of clients connected / the total and the number of clients.

# Connections Used %

The percentage of connections used.

### **Trend Graphs**

Traces the sum for the selected message router.

#### **Client Traffic**

- **Total Client Rcvd Msgs/s** Traces the total number of client messages received per second.
- **Total Client Sent Msgs/s** Traces the total number of client messages sent per second.
- Total Clients Connected Traces the total number of connected client.
- **Pending Msgs** Traces the total number of pending messages.

#### Spool Msgs

- **Pending Msgs** Traces the total number of pending spool messages.
- Spool Usage MB Traces the total amount of space used by spool messages, in megabytes.

#### Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

#### **Time Settings**

By default, the time range end point is the current time. To change the time range, click the  $\bf Time\ Settings\ _{\odot}\ }$  and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar 📋 ..
- specify begin/end time using the clock 
  .



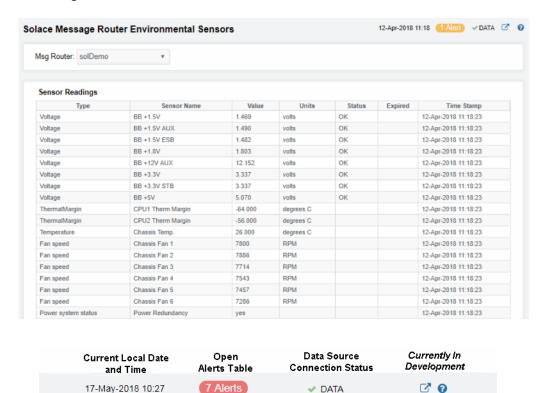
Toggle forward/backward in the trend graph per the period you choose (from the **Time range** drop-down menu) using arrows .

Restore settings to current time by selecting **now** 

#### **Environmental Sensors**

This tabular display contains sensor metrics for one message router. You can see the current sensor readings for all sensors on a particular message router. Use this display to find out the type, name, value, and status of the sensors.

Select a router from the drop-down menu. This display does not show data for VMRs as it only applies to message routers.



#### **Sensor Readings**

Time Stamp

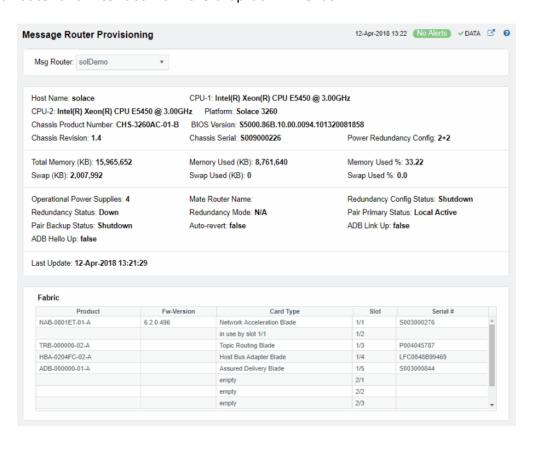
Each row in the table is a different sensor on the message router.

	<u> </u>
Туре	See vendor documentation for details.
Sensor Name	The name of the sensor.
Value	Lists the value of the sensor.
Units	Lists the unit of measure for the sensor.
Status	The current status of the sensor.
Expired	When checked, performance data about the sensor has not been received within the time specified (in seconds) in the \$solRowExpirationTime field in the conf\rtvapm_solmon.properties file. The \$solRowExpirationTimeForDelete field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the sensor. To view/edit the current values, modify the following lines in the .properties file:
	<pre># Metrics data are considered expired after this number of seconds # collector.sl.rtview.sub=\$solRowExpirationTime:45</pre>
	collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600
	In the example above, the <b>Expired</b> check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

The date and time the row of data was last updated.

## **Message Router Provisioning**

This display shows provisioning metrics for a single message router. Use this to see the host, platform, chassis, memory, redundancy and fabric data for a specific message router. Select a router and interface from the drop-down menus.



Current Local Date and Time	Open	Data Source	Currently in
	Alerts Table	Connection Status	Development
17-May-2018 10:27	7 Alerts	✓ DATA	₫ 0

The name of the host. **Host Name** The platform on which the message router is running. **Platform** The product number of the chassis in which the router is contained. Chassis Product # The revision number of the chassis. Chassis Revision # The serial number of the chassis. **Chassis Serial** The power configuration used by the chassis. **Power** Configuration The number of available power supplies that are operational on the chassis. Operational Power Supplies

CPU 1 The name of the central processing unit (CPU 1) used by the message router.

The name of the central processing unit (CPU 2) used by the message router. CPU<sub>2</sub>

The basic input/output system used by the chassis. **BIOS** 

Memory (KB)

Lists the Total amount, the Free amount, the Used amount, **Physical** 

and the **Used** % of physical memory.

Swap Lists the **Total** amount, the **Free** amount, the **Used** amount,

and the **Used %** of swap memory.

Redundancy

These fields describe a fault tolerant pair of message routers.

If redundancy is configured, this field lists the redundant router **Mate Router** Name

name (mate router name).

**Configuratio** The status of the configuration for the backup message router. n Status

**Redundancy** The status of the redundant message router.

**Status** 

Refer to Solace documentation for more information. Redundancy Mode

**Status** 

Refer to Solace documentation for more information. **Backup** Status

The status of the primary message router.

Auto-Revert Refer to Solace documentation for more information.

This check box is checked if a message router is set up to use **ADB Link Up** 

guaranteed messaging and an Assured Delivery Blade (ADB) is

set up and working correctly.

Refer to Solace documentation for more information. **ADB Hello** 

Up

**Primary** 

**Fabric** 

Slot Displays the slot number on the network switch.

The type of card connected to the particular slot. Card Type

**Product** The product associated with the particular slot.

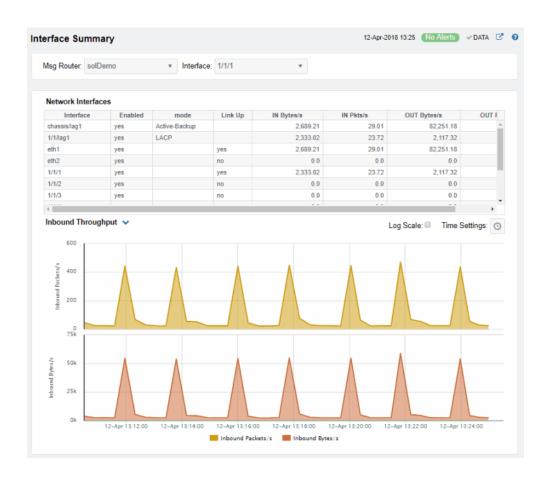
Serial # The serial number of the product.

**Fw-Version** The firmware version of the product.

# **Interface Summary**

This display lists all network interfaces on a selected message router, the status and in/out throughput per second for each network interface, as well as detailed metrics for a selected network interface.

Select a router and interface from the drop-down menus. Each row in the table is a different network interface. Double-click one to trace its current and historical performance data in the trend graph (bytes in/out and packets in/out per second).



Current Local Date	Open	Data Source	Currently in
and Time	Alerts Table	Connection Status	Development
17-May-2018 10:27	7 Alerts	✓ DATA	♂ 0

**Interface** The name of the network interface.

**Enabled** Displays whether or not the network interface is enabled.

**mode** Describes how the interface is configured to support networking operations.

**Link Up** Indicates whether the interface is electrically signaling on the transmission

The number of bytes per second contained in incoming messages.

medium.

**IN Pkts/sec** The number of incoming packets per second.

**OUT Bytes/** The number of bytes per second contained in the outgoing messages.

sec

**OUT Pkts/** The number of outgoing packets per second. **sec** 

## **Trend Graphs**

IN Bytes/

# Inbound Pkts/ sec

Traces the number of incoming packets per second.

#### Outbound Bytes/sec

Traces the number of bytes per second contained in the incoming messages.

#### Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

#### Time Settings

By default, the time range end point is the current time. To change the time range, click the **Time Settings**  $\odot$  and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar ...
- specify begin/end time using the clock .



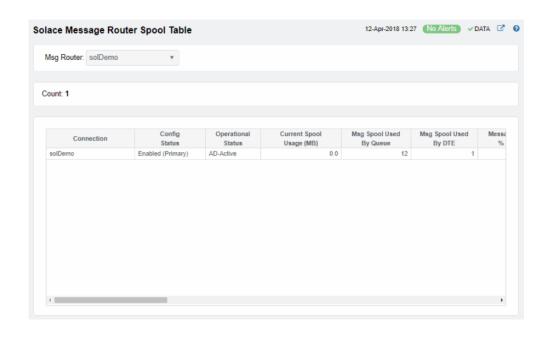
Toggle forward/backward in the trend graph per the period you choose (from the **Time range** drop-down menu) using arrows .

Restore settings to current time by selecting **now** .

# Message Spool Table

This display shows operational status and message spool metrics (if spooling is enabled on the message router) for one or all message routers. Refer to Solace documentation for details about data in this display.

Select a router from the drop-down menu.



Current Local Date and Time	Open	Data Source	Currently in
	Alerts Table	Connection Status	Development
17-May-2018 10:27	7 Alerts	✓ DATA	♂ 0

**Count** The number of message routers that are using spooling in the table.

**Connection** The name of the message router.

**Config Status** The status of the connection's configuration.

Operational Status

The operational status of the spool on the message router.

Current Spool Usage (MB)

The current amount of spool used in megabytes on the message router (calculated by summing spool used for each endpoint).

Msg Spool Used By Queue The amount of spool used by the queue.

Msg Spool Used By DTE The amount of spool used by DTE.

Message Count % Utilization

The percentage of total messages that use the message spool.

Delivered UnAcked Msgs % Utilization The percentage of messages delivered via the spool that have not been acknowledged.

Ingress Flow Count

The current incoming flow count.

Ingress Flows Allowed The total number of incoming flows allowed.

Queue/Topic Subscriptions Used The number of queue/topic subscriptions used.

Max Queue/ Topic Subscriptions The maximum number of queue/topic subscriptions available.

Sequenced Topics Used The number of sequenced topics used.

Max Sequenced Topics The maximum number of sequenced topics available.

Spool Files Used

The number of spool files used.

Spool Files Available The maximum number of spool files available.

Spool Files % Utilization

The percentage of available spool files that have been used.

Active Disk Partition % Usage The percentage of available active disk partition that has been used.

Standby Disk Partition % Usage The percentage of available standby disk partition that has been used.

Disk Usage Current (MB) The current amount of spool disk usage in megabytes.

Disk Usage Max (MB)

The maximum amount of available spool disk usage in megabytes.

Transacted Sessions Used The current number of transacted sessions.

Transacted Sessions Max The maximum number of transacted sessions allowed.

Transacted Session Count % Utilization The percentage of allowable transacted sessions that have been used.

Transacted Session Resource % Utilization

The percentage of allowable transacted session resources that have been used.

**Expired** 

When checked, performance data about the message router has not been received within the time specified (in seconds) in the

\$solRowExpirationTime field in the conf\rtvapm\_solmon.properties file. The \$solRowExpirationTimeForDelete field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the message router. To view/edit the current values, modify the following lines in the .properties file:

 $\mbox{\tt\#}$  Metrics data are considered expired after this number of seconds  $\mbox{\tt\#}$ 

collector.sl.rtview.sub=\$solRowExpirationTime:45
collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600

In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

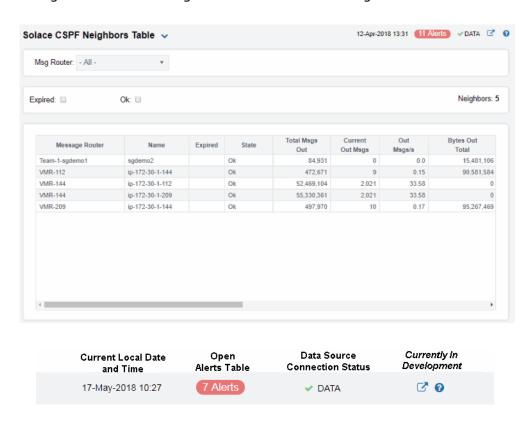
# **Neighbors**

These displays provide detailed data and statuses for CSPF neighbor message routers. Check trends on network traffic among CSPF neighbors. Displays in this View are:

- "CSPF Neighbors Table": View metrics for Solace neighbor message routers that use the Content Shortest Path First (CSPF) routing protocol to determine the shortest path in which to send messages from one message router to another message router in the Solace network.
- "CSPF Neighbors Table":
- "Neighbor Summary": View detailed performance metrics for a single Solace neighbor message router that uses the CSPF routing protocol.

## **CSPF Neighbors Table**

This tabular display shows Content Shortest Path First (CSPF) "neighbor" metrics for a message router. Select a router from the drop-down menu. View metrics for a Solace neighbor message router that uses the CSPF routing protocol to determine the least cost path in which to send messages from one message router to another message router in the Solace network.



The number of neighbor message routers connected to the selected Msg Neighbor Count: Router.

OK Show:

Select to *only* show neighbor message routers that are connected (**State** is **OK**). By default, this option is not selected (all

neighbor message routers are shown.

Select to show both expired and non-expired neighbor message Expired

routers. By default, this option is not selected (only non-expired neighbor message routers are shown).

#### Table:

Each table row is a different neighbor message router.

Router

The name of the neighbor message router.

State The current state of the message router.

The amount of time the message router has been up and running. **Up Time** 

The number of connections. **Connections** 

**Link Cost** Actual

Refer to Solace documentation for more information.

**Link Cost** Configured Refer to Solace documentation for more information.

Refer to Solace documentation for more information. **Data Port** 

When checked, performance data about the message router has not been received within the time specified (in seconds) in the \$solRowExpirationTime **Expired** 

field in the conf\rtvapm\_solmon.properties file. The

**\$solRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the message router. To view/edit the current values, modify the following lines in the .properties file:

# Metrics data are considered expired after this number of seconds

collector.sl.rtview.sub=\$solRowExpirationTime:45

collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600

In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

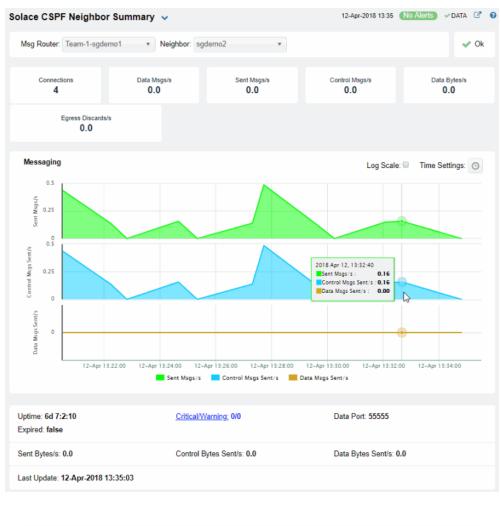
The date and time the row of data was last updated. **Timestamp** 

# **Neighbor Summary**

View neighbor message router current configuration details and message throughput rates.

Select a message router and a neighbor message router from the drop down menus. Check message throughput rates to the neighbor message router, as well as neighbor **Up Time**, State, Data Port, number of connections and link costs.

The trend graph traces the current and historical message throughput (Data, Control, **Discards** and **Total**).



Current Local Date and Time	Open	Data Source	Currently In
	Alerts Table	Connection Status	Development
17-May-2018 10:27	7 Alerts	✓ DATA	♂ •

Select the neighbor message router for which you want to show data in the **Neighbor:** 

display.

The current number of connections. **Connections** 

Refer to Solace documentation for more information. Data Msgs/s

Refer to Solace documentation for more information. Sent Msgs/s

Refer to Solace documentation for more information. Control Msgs/s

Data Bytes/s Refer to Solace documentation for more information.

The total number of discarded messages sent from the selected **Msg Egress** Discards/s

**Router** to the selected **Neighbor** message router since the message

router was last started.

**Trend Graphs** 

Traces the rates of messages sent from the selected **Msg Router** to the selected **Neighbor** message router.

**Sent Msgs/s** Refer to Solace documentation for more information.

**Control Msqs/s** Refer to Solace documentation for more information.

**Discards/s**Traces the number of discarded messages sent, per second, from the selected **Msq Router** to the selected **Neighbor** message router.

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to

the data.

**Time Settings**By default, the time range end point is the current time. To change the time range, click the **Time Settings** and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar 🔳 ..
- specify begin/end time using the clock .



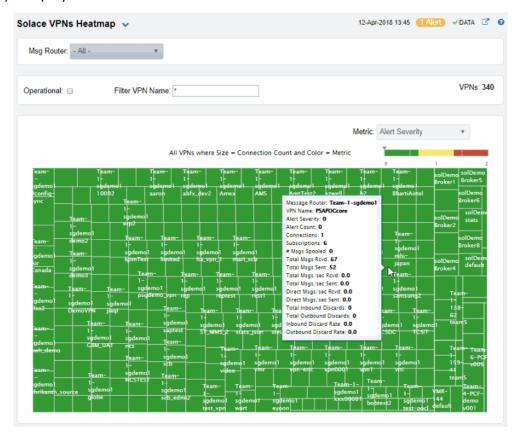
### **VPNs**

You can view data for all VPNs configured on a specific message router in heatmap, table, or grid formats, or you can view data for a single VPN. Displays in this View are:

- "All VPNs Heatmap" on page 87: A color-coded heatmap view of the current status of all VPNs configured on a specific message router.
- "All VPNs Table" on page 91: A tabular view of all available data for all VPNs configured on a specific router.
- "Single VPN Summary" on page 95: Current and historical metrics for a single VPN.

# All VPNs Heatmap

View the status of all VPNs configured on a specific message router in a heatmap format, which allows you to quickly identify VPNs with critical alerts. Each rectangle in the heatmap represents a VPN. The rectangle color indicates the alert state for each VPN.



Current Local Date and Time	Open	Data Source	Currently in
	Alerts Table	Connection Status	Development
17-May-2018 10:27	7 Alerts	✓ DATA	♂ 0

Operational V

When checked, only shows operational message routers.

Filter VPN Name

Enter a string to show only VPNs with this string in their name.

Metric

Choose a metric to view in the display.

**Alert Severity** 

Visually displays the level at which the VPN has or has not exceeded its alarm level threshold. Values range from 0 - 2, as indicated in the color gradient bar, where 2 is the highest Alert Severity:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

• Green indicates that no metrics have exceeded their alert thresholds.

#### **Alert Count**

The total number of critical and warning alerts. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of alerts in the heatmap. The middle value in the gradient bar indicates the average alert count.

#### **Connections**

The total number of connections. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **SolVpnConnectionCountHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

### Subscriptions

The total number of subscriptions. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of SolVpnSubscriptionCountHigh. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

### # Msgs Spooled

The total number of spooled messages. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **SolMsgRouterPendingMsgsHigh**. The middle value in the

gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

#### **Total Msgs** Rcvd

The total number of received messages. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of messages received in the heatmap. The middle value in the gradient bar indicates the average count.

The **Auto** flag does not impact this metric.

# Total Msgs

The total number of sent messages. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of messages sent in the heatmap. The middle value in the gradient bar indicates the average count.

The **Auto** flag does not impact this metric.

#### Total Msgs/ sec Rcvd

The number of messages received per second. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of SolVpnInboundMsgRateHigh. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

#### Total Msgs/ sec Sent

The number of messages sent per second. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **SolVpnOutboundMsgRateHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

#### Total Bytes/ sec Rcvd

The number of bytes contained in messages received per second. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **SolVpnInboundByteRateHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

#### Total Bytes/ sec Sent

The number of bytes contained in direct messages sent per second. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **SolMsgRouterOutboundByteRateHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

#### Direct Msgs/ sec Rcvd

The number of direct messages received per second. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the average number of direct messages received per second in the heatmap. The middle value in the gradient bar indicates the average count.

The **Auto** flag does not impact this metric.

#### Direct Msgs/ sec Sent

The number of direct messages sent per second in the heatmap rectangle. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the average number of direct messages sent per second in the heatmap. The middle value in the gradient bar indicates the average count.

The **Auto** flag does not impact this metric.

# Total Inbound Discards

The total number of discarded inbound messages in the heatmap rectangle. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of discarded inbound messages in the heatmap. The middle value in the gradient bar indicates the average count.

The **Auto** flag does not impact this metric.

# Total Outbound Discards

The total number of discarded outbound messages in the heatmap rectangle. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of discarded outbound messages in the heatmap. The middle value in the gradient bar indicates the average count.

The **Auto** flag does not impact this metric.

#### Inbound Discard Rate

The number of discarded inbound messages per second in the heatmap rectangle. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **SolVpnInboundDiscardRateHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

#### Outbound Discard Rate

The number of discarded outbound messages per second in the heatmap rectangle. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **SolVpnOutboundDiscardRateHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

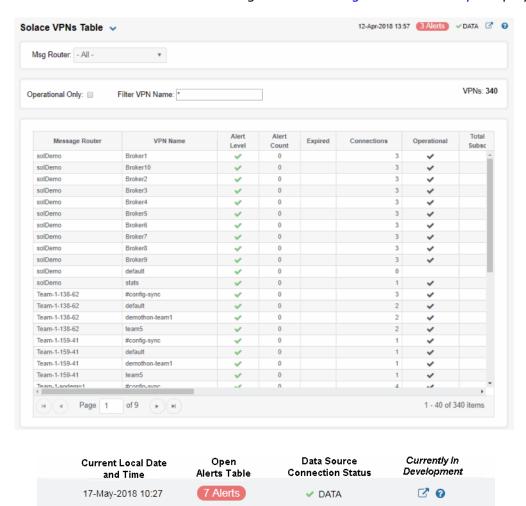
### All VPNs Table

View data shown in the "All VPNs Heatmap" display, as well as additional details, in a tabular format. Use this display to view all available data for each VPN associated with a specific message router.

Select a message router from the **Msg Router** drop-down menu. Each table row is a different VPN associated with the router. Click a column header to sort column data in numerical or alphabetical order.

Sort data in numerical or alphabetical order on column headers. Use the check-box ✓ to include / exclude non-operational VPNs. Use the **Show** drop-down to see **All** VPNs, **Expired Only** or **Unexpired Only**. Enter a string to show only VPNs with this string in their name.

Double-click a row to drill-down and investigate in the "Single VPN Summary" display.



**Message Router** The name of the message router.

**VPN Name** The name of the VPN.

**Alert Level** The maximum level of alerts in the row:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

 $\begin{tabular}{ll} \end{tabular}$  Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert thresholds.

**Alert Count** The total number of active alerts for the VPN.

**Connections** The total number of connections for the VPN.

**Operational** When checked, this status indicates that the VPN is enabled and is operating

normally.

**Total Unique** The total number of unique subscriptions to the VPN. **Subscriptions** 

**Total Client** The total number of messages received from clients connected to the VPN. **Messages Rcvd** 

Total Client	The total number of messages sent to clients connected to the VPN.
Messages Sent	_
Total Client Bytes Rcvd	The total number of bytes contained in messages received from clients connected to the VPN.
Total Client Bytes Sent	The total number of bytes contained in messages sent to clients connected to the VPN.
Total Client Msgs/sec Rcvd	The total number of messages received per second from clients connected to the VPN.
Total Client Msgs /sec Sent	The total number of messages sent per second to clients connected to the VPN.
Total Client Bytes/sec Rcvd	The total number of bytes contained in messages received per second from clients connected to the VPN.
Total Client Bytes/sec Sent	The total number of bytes contained in messages sent per second to clients connected to the VPN.
Client Direct Msgs Rcvd	The total number of direct messages received from clients connected to the VPN.
Client Direct Msgs Sent	The total number of direct messages sent to clients connected to the VPN.
Client Direct Bytes Rcvd	The total number of bytes contained in direct messages received from clients connected to the VPN.
Client Direct Bytes Sent	The total number of bytes contained in direct messages sent to clients connected to the VPN.
Client Direct Msgs/sec Rcvd	The total number of direct messages received per second from clients connected to the VPN.
Client Direct Msgs/sec Sent	The total number of direct messages sent per second to clients connected to the VPN.
Client Direct Bytes/sec Rcvd	The total number of bytes contained in the direct messages received per second from clients connected to the VPN.
Client Direct Bytes/sec Sent	The total number of bytes contained in the direct messages sent per second to clients connected to the VPN.
Client NonPersistent Msgs Rcvd	The total number of non-persistent messages received from clients connected to the VPN.
Client NonPersistent Msgs Sent	The total number of non-persistent messages sent to clients connected to the VPN.
Client NonPersistent Bytes Rcvd	The total number of bytes contained in the non-persistent messages received from clients connected to the VPN.
Client NonPersistent Bytes Sent	The total number of bytes contained in the non-persistent messages sent per second to clients connected to the VPN.
Client NonPersistant Msgs/sec Rcvd	The total number of non-persistent messages received per second from clients connected to the VPN.
Client NonPersistent Msgs/sec Sent	The total number of non-persistent messages sent per second to clients connected to the VPN.

Client	
<b>NonPersist</b>	
Bytes/sec	Rcvd

The total number of bytes contained in the non-persistent messages received per second from clients connected to the VPN.

#### Client NonPersistent Bytes/sec Sent

The total number of bytes contained in the non-persistent messages sent per second to clients connected to the VPN.

#### Client Persistent Msgs Rcvd

The total number of persistent messages received from clients connected to the VPN.

#### Client Persistent Msgs Sent

The total number of persistent messages sent to clients connected to the VPN.

#### Client Persistent Bytes Rcvd

The total number of bytes contained in persistent messages received from clients connected to the VPN.

#### Client Persistent Bytes Sent

The total number of bytes contained in persistent messages sent to clients connected to the VPN.

#### Client Persistent Msgs/sec Rcvd

The total number of persistent messages received per second from clients connected to the VPN.

#### Client Persistent Msgs/sec Sent

The total number of persistent messages sent per second to clients connected to the VPN.

#### Client Persistent Bytes/sec Rcvd

The total number of bytes contained in the persistent messages received per second from clients connected to the VPN.

#### Client Persistent Bytes/sec Sent

The total number of bytes contained in the persistent messages sent per second to clients connected to the VPN.

#### Total In Discards

The total number of discarded incoming messages.

## Total In Discards/sec

The number of discarded incoming messages per second.

#### Total Out Discards

The total number of discarded outgoing messages.

# Total Out Discards/sec

The number of discarded outgoing messages per second.

#### Max Spool Usage (MB)

The maximum amount of disk storage (in megabytes) that can be consumed by all spooled message on the VPN.

# Authentication Type

The defined authentication type on the VPN.

#### **Expired**

When checked, performance data about the VPN has not been received within the time specified (in seconds) in the **\$solRowExpirationTime** field in the **conf\rtvapm\_solmon.properties** file. The

**\$solRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the VPN. To view/edit the current values, modify the following lines in the .properties file:

 $\mbox{\#}$  Metrics data are considered expired after this number of seconds  $\mbox{\#}$ 

collector.sl.rtview.sub=\$solRowExpirationTime:45
collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600

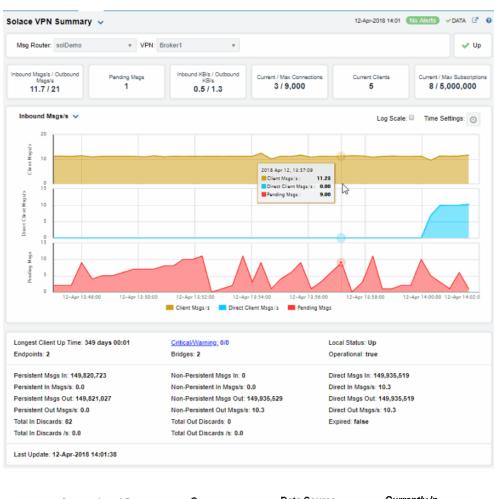
In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

**Time Stamp** 

The date and time the row data was last updated.

## Single VPN Summary

Select a message router and a VPN to view details about alerts, connections/destinations, incoming messages and outgoing/pending messages for the VPN.



#### **Alerts**

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert thresholds.

#### Up

### Inbound/ Outbound Msgs/s

The number of inbound/outbound messages per second.

Pending Msgs The nun

The number of pending messages.

Inbound/ Outbound KB/s The number of inbound/outbound messages in KBs per second.

Current/Max Connections The total number of current connections / maximum number of supported connections for the VPN

connections for the VPN.

Current Clients
Current/Max
Subscriptions

The number of connected clients.

The total number of current subscribers and maximum number of supported subscribers for the VPN.

## **Inbound Msgs/s Trend Graphs**

Traces the sum of inbound message processing for the selected VPN.

- **Pending Msgs**: The number of pending messages for the VPN.
- Client Msgs/sec: The rate of incoming messages (per second) from clientd.
- Direct Client Msgs/sec: The rate of direct incoming messages (per second) from the direct clientd.

#### Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

#### **Time Settings**

By default, the time range end point is the current time. To change the time range, click the **Time Settings**  $\bigcirc$  and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar 🔳 ..
- specify begin/end time using the clock .



Toggle forward/backward in the trend graph per the period you choose (from the **Time range** drop-down menu) using arrows . . .

Restore settings to current time by selecting **now** 

**Longest Client Up** 

Time

The number of days, hours and munutes for the longest, currently active, client

connection.

**Endpoints** 

The number of endpoints.

#### Persistent Msgs

In

The total number of incoming persistent messages.

**Persistent In** Msqs/s

The number of incoming persistent messages per second.

**Persistent Msgs** Out

The total number of outgoing persistent messages.

**Persistent Out** Msgs/s

The number of outgoing persistent messages per second.

The total number of incoming messages that were discarded.

**Total In** 

**Total In Discards** 

The total number of incoming messages that were discarded, per second.

Discards/sec Critical/Warning

The number of critical alerts / warning alerts which also opens the **Alerts Table**.

**Bridges** The number of bridges.

**Non-Persistent** Msgs In

The total number of incoming non-persistent messages.

Msgs/s

**Non-Persistent In** The number of incoming non-persistent messages per second.

**Non-Persistent** Msgs Out

The total number of outgoing non-persistent messages.

**Non-Persistent** Out Msgs/s

The number of outgoing pnon-ersistent messages per second.

**Total Out Discards** 

The total number of outgoing messages that were discarded.

**Total Out** Discards/sec The total number of outgoing messages that were discarded, per second.

**Direct Msgs In** The total number of incoming direct messages.

Direct In Msqs/s The number of incoming direct messages per second.

**Direct Msgs Out** The total number of outgoing direct messages.

**Direct Out Msgs/s** The number of outgoing direct messages per second.

**Expired** 

When **true**, performance data about the VPN has not been received within the time specified (in seconds) in the **\$solRowExpirationTime** field in the

conf\rtvapm\_solmon.properties file. The

\$solRowExpirationTimeForDelete field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the VPN. To view/edit the current values, modify the following lines in the **.properties** file:

# Metrics data are considered expired after this number of seconds

collector.sl.rtview.sub=\$solRowExpirationTime:45

collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600

In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

**Last Update** 

The date and time of the last data update.

## **Clients**

These displays allow you to view the current and historical metrics for clients configured on a VPN. Displays in this View are:

- "Clients Table": A tabular view of data for all clients configured on a VPN.
- "Single Client Summary": Current and historical metrics for a single client configured on a VPN.

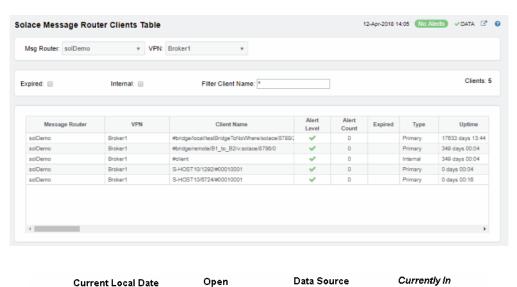
## **Clients Table**

View data for all clients configured on a VPN. Select a router and VPN from the drop-down menus. Each table row is a different VPN client connection.

Use the drop-down menus to show **All**, **Expired** or **Unexpired** clients as well as **All**, **Internal** or **Primary** clients (processes that run on the message router under the Solace OS). Enter a string for **Filter Client Name** to show only clients with this string in their name.

This display is populated by two caches, SolClientsStats and SolClients. SolClientsStats provides most of the data. SolClients provides the static data. If the SolClients cache encounters an issue the static fields in this display are blank.

Double-click a row to drill-down and investigate in the "Single Client Summary" display.



**Message** Lists the name of the selected message router. **Router** 

**VPN** Lists the name of the selected VPN.

**Client Name** The name of the client.

Alert Level The maximum level of alerts in the row:

> Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

Yellow indicates that one or more metrics exceeded their WARNING LEVEL

threshold.

Green indicates that no metrics have exceeded their alert thresholds.

Total number of alerts for the client. **Alert Count** 

Slow **Subscriber**  This check box will be checked if the client consistently fails to consume their messages at the offered rate (which causes their egress queues to fill up).

Total Egress **Flows** 

The total number of outgoing flows.

**Total Ingress Flows** 

The total number of incoming flows.

The number of bind requests made by the client. **Bind Requests** 

The total number of subscriptions. Subscriptions

Subscription Msgs Rcvd

The total number of messages received from subscriptions.

Subscription Msgs Sent

The total number of messages sent from subscriptions.

Lists the type of alert. **Type** 

Lists the amount of time the client has been up and running. **Uptime** 

Lists the client ID. Client ID

Client **UserName**  Lists the user name for the client.

Client Address The IP Address of the client.

**Profile** The client profile that is assigned to the client.

**ACL Profile** The access control list profile to which the client is assigned.

**Description** Lists a description of the client. Lists the platform of the client. **Platform** 

Software Version

The version of the platform.

**Total Flows** Out

The total number of outbound message flows for the client.

**Total Flows In** The total number of inbound message flows for the client.

Subscriptions

The number of subscribers connected to the client.

Add Sub Msgs Rcvd

The number of Add Subscription messages received.

Add Sub Msgs The number of Add Subscription Messages sent.

Sent

Already Exists Msgs Sent	Refer to Solace documentation for more information.
Assured Ctrl Msgs Rcvd	Refer to Solace documentation for more information.
Assured Ctrl Msgs Sent	Refer to Solace documentation for more information.
Total Client Msgs Rcvd	The total number of messages received by the client.
Total Client Msgs Sent	The total number of messages sent by the client.
Total Client Bytes Rcvd	The total number of bytes contained within the messages received by the client.
Total Client Bytes Sent	The total number of bytes contained within the messages sent by the client.
Total Client Msgs Rcvd/ sec	The total number of messages received per second by the client.
Total Client Msgs Sent/ sec	The total number of messages sent per second by the client.
Total Client Bytes Rcvd/ sec	The total number of bytes contained within the messages received per second by the client.
Total Client Bytes Sent/ sec	The total number of bytes contained within the messages sent per second by the client.
Ctl Bytes Rcvd	The number of control data bytes received by the client.
CTL Bytes Sent	The number of control data bytes sent by the client.
Ctl Msgs Rcvd	The number of control data messages received by the client.
Ctl Msgs Sent	The number of control data messages sent by the client.
Client Data Bytes Rcvd	The number of bytes contained within the data messages received by the client.
Client Data Bytes Sent	The number of bytes contained within the data messages sent by the client.
Client Data Msgs Rcvd	The number of data messages received by the client.
Client Data Msgs Sent	The number of data messages sent by the client.
Client Direct Msgs Rcvd	The number of direct messages received by the client.
Client Direct Msgs Sent	The number of direct messages sent by the client.
Client Direct Bytes Rcvd	The number of bytes contained within direct messages received by the client.

Client Direct Bytes Sent	The number of bytes contained within direct messages sent by the client.
Client Direct Msgs Rcvd/ sec	The number of direct messages received per second by the client.
Client Direct Msgs Sent/ sec	The number of direct messages sent per second by the client.
Client Direct Bytes Rcvd/ sec	The number of bytes contained within the messages received per second by the client.
Client Direct Bytes Sent/ sec	The number of bytes contained within the messages sent per second by the client.
Client NonPersistent Msgs Rcvd	The number of non-persistent messages received by the client.
Client NonPersistent Msgs Sent	The number of non-persistent messages sent by the client.
Client NonPersistent Bytes Rcvd	The number of bytes contained within the non-persistent messages received by the client.
Client NonPersistent Bytes Sent	The number of bytes contained within the non-persistent messages sent by the client.
Client NonPersistent Msgs Rcvd/ sec	The number of non-persistent messages received per second by the client.
Client NonPersistent Msgs Sent/ sec	The number of non-persistent messages sent per second by the client.
Client NonPersistent Bytes Rcvd/ sec	The number of bytes contained within the non-persistent messages received per second by the client
Client NonPersistent Bytes Sent/ sec	The number of bytes contained within the non-persistent messages sent per second by the client
Client Persistent Msgs Rcvd	The number of persistent messages received by the client.
Client Persistent Msgs Sent	The number of persistent messages sent by the client.
Client Persistent Bytes Rcvd	The number of bytes contained within the persistent messages received by the client.

Client Persistent Bytes Sent	The number of bytes contained within the persistent messages sent by the client.
Client Persistent Msgs Rcvd/ sec	The number of persistent messages received per second by the client.
Client Persistent Msgs Sent/ sec	The number of persistent messages sent per second by the client.
Client Persistent Bytes Rcvd/ sec	The number of bytes contained within the persistent messages received per second by the client.
Client Persistent Bytes Sent/ sec	The number of bytes contained within the persistent messages sent per second by the client.
Denied Dup Clients	Refer to Solace documentation for more information.
Denied Subscribe Permission	The number of denied subscription requests due to improper permissions.
Denied Subscribe Topic-ACL	The number of denied subscriptions to topics due to the fact that the client requesting was not on the Access Control List.
Denied Unsubscribe Permission	The number of denied unsubscribe requests due to improper permissions.
Denied Unsubscribe Topic-ACL	The number of denied unsubscribe requests to topics due to the fact that the client requesting was not on the Access Control List.
DTO Msgs Rcvd	The number of Deliver-To-One messages received by the client.
Egress Compressed Bytes	The number of compressed bytes contained within outgoing messages.
Ingress Compressed Bytes	The number of compressed bytes contained within incoming messages.
Total Ingress Discards	The total number of discarded incoming messages.
Total Egress Discards	The total number of discarded outgoing messages.
Total Ingress Discards/sec	The total number of discarded incoming messages per second.
Total Egress Discards/sec	The total number of discarded outgoing messages per second.
Keepalive Msgs Rcvd	The number of Keepalive messages received by the client.

The number of Keepalive messages sent by the client.
The number of large messages received by the client.
The number of login message received by the client.
The number of responses sent by the client informing the connected message router(s) that the number of the message(s) sent exceeded the maximum allowed.
The number of responses sent by the client informing the connected message router(s) that the size of the message(s) sent exceeded the maximum allowable size, or that the message caused the client's Local Spool Quota to exceed the maximum amount of space.
Refer to Solace documentation for more information.
Refer to Solace documentation for more information.
Refer to Solace documentation for more information.
The number of remove subscription requests received by the client.
The number of remove subscription requests sent by the client.
The number of subscription requests for clients that were not found.
The number of unsubscribe requests for clients that were not found.
Refer to Solace documentation for more information.
Refer to Solace documentation for more information.
When checked, performance data about the client has not been received within the time specified (in seconds) in the \$solRowExpirationTime field in the conf\rtvapm_solmon.properties file. The \$solRowExpirationTimeForDelete field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the client. To view/edit the current values, modify the following lines in the .properties file:  # Metrics data are considered expired after this number of seconds # collector.sl.rtview.sub=\$solRowExpirationTime:45 collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600  In the example above, the Expired check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

The date and time the row of data was last updated.

Timestamp

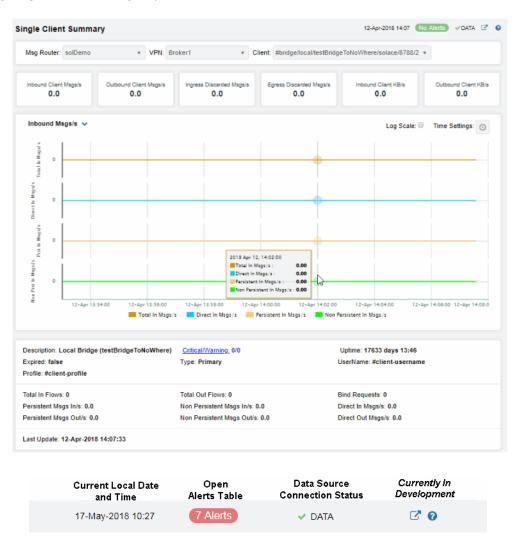
# **Single Client Summary**

This display allows you to view the current and historical metrics for a single VPN client.

Select a router, VPN and client from the drop-down menus. You can view the **Client Type**, the **User Name**, the **Client ID**, the associated **Platform**, the current **Up Time**, and additional information specific to the client. You can also view the total number of incoming and outgoing messages, as well as the number of incoming and outgoing persistent, non-persistent, direct, and discarded messages.

This display is populated by two caches, SolClientsStats and SolClients. SolClientsStats provides most of the data. SolClients provides the static data. If the SolClients cache encounters an issue the graphic elements that have no data are replaced with **N/A**.

This display also includes a trend graph containing the current and historical incoming messages per second, outgoing messages per second, incoming direct messages per second, and outgoing direct messages per second.



Inbound Msgs /s	t	The number of incoming client messages per second.
	 _	The manufacture of extension alient measures are account

Outbound Client Msgs /sec The number of outgoing client messages per second.

Ingress Discarded Msgs /sec The number of discarded ingress messages per second.

Egress Discarded Msgs /sec

The number of discarded egress messages per second.

Inbound Client KB/sec

The amount of incoming data from the client in KBs per second.

Outbound Client KB/sec The amount of outgoing data for the client in KBs per second.

## **Trend Graphs**

Traces the sum of message processing for the selected client.

- Total In Msgs/sec: The number of incoming messages (per second) for the client.
- Dir-In Msgs/sec: The number of incoming direct messages (per second) for the client.
- Persitent In Msgs/sec: The number of incoming persistent messages (per second) for the client.
- Non Persitent In Msgs/sec: The number of incoming non-persistent messages (per second) for the client.

### Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

#### **Time Settings**

By default, the time range end point is the current time. To change the time range, click the **Time Settings**  $\bigcirc$  and either:

- choose a Time range from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar 🔳 ..
- specify begin/end time using the clock



Toggle forward/backward in the trend graph per the period you choose (from the  $\bf Time\ range\ drop\mbox{-}down\ menu)$  using arrows  $\ \ \ \ \ \ \ \ \ \ \ \ \ \ .$ 

Restore settings to current time by selecting **now** 

### **Description**

The description of the client.

**Expired** When checked, performance data about the client has not been received

within the time specified (in seconds) in the **\$solRowExpirationTime** field

in the conf\rtvapm\_solmon.properties file. The

**\$solRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the client. To view/edit the current values, modify the

following lines in the .properties file:

 $\ensuremath{\sharp}$  Metrics data are considered expired after this number of seconds

#

collector.sl.rtview.sub=\$solRowExpirationTime:45

collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600

In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

**Profile** The client's profile.

Total Ingress Flows

The number of inflows coming to the client.

Persistent Msgs In/sec The number of persistent incoming messages per second.

Persistent Msgs Out/sec

The number of persistent outgoing messages per second.

**Last Update** The date and time of the last data update.

Critical/Warning The number of critical alerts / warning alerts which also opens the Alerts

Table.

Non Persistent Msgs In/sec The number of non-persistent incoming messages per second.

NonPersistent Msgs Out/sec The number of non-persistent outgoing messages per second.

**Uptime** If the VPN's **Local Status** is **Up**, this field displays the length of time that the

VPN has been up and running.

**Username** The client's user name.

**Bind Requests** The number of bind requests received by the client.

Direct In Msgs /

The number of non-persistent incoming messages per second.

sec

**Direct Out Msgs** The number of non-persistent outgoing messages per second.

/sec

# **Bridges**

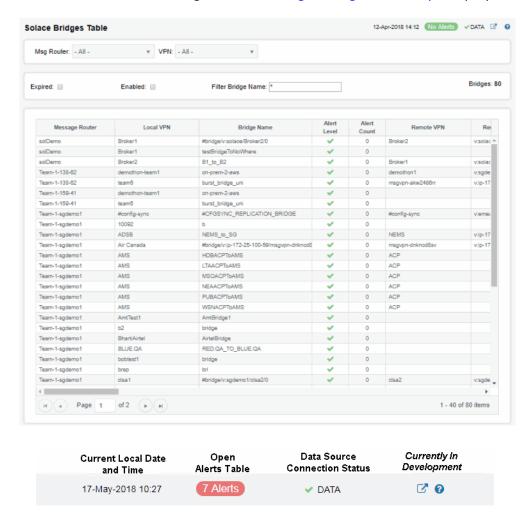
These displays provide process data for bridges configured on a VPN. Displays in this View are:

- "All Bridges": A tabular view of all available process performance data for all bridges configured on a VPN.
- "Single Bridge Summary": Current and historical metrics for a single bridge.

# **All Bridges**

This display allows you to view data for all bridges configured for a VPN. Select a router and VPN from the drop-down menus. Use the check-boxes ✓ to include / exclude **Enabled** and **Expired** bridges. Each table row is a different bridge.

Rows listing bridges that are disabled or expired display with a shaded background. Double-click a row to drill-down and investigate in the "Single Bridge Summary" display.



Displays the name of the message router Message Router The name of the local VPN. Local VPN The name of the bridge. **Bridge Name** The current level of alerts in the row. **Alert Level** Red indicates that one or more metrics exceeded their ALARM LEVEL threshold. Yellow indicates that one or more metrics exceeded their WARNING LEVEL Yellow i threshold. Green indicates that no metrics have exceeded their alert thresholds. The total number of active alerts for the process. Alert Count The name of the remote VPN that is connected to the local VPN via the Remote VPN bridae.

Remote Router The name of the remote router.

Admin State	Indicates whether the bridge has been administratively enabled (via SolAdmin or the command line interface).
Inbound Operational State	The current inbound operational status of the bridge. (The administrator can turn off a bridge's input or output for maintenance or other reasons.)
Outbound Operational State	The current outbound operational status of the bridge. (The administrator can turn off a bridge's input or output for maintenance or other reasons.)
Queue Operational State	The current operational status of the queue.
Connection Establisher	Indicates whether the administrator created and configured the bridge directly on the message router using SolAdmin or the command line interface, or indirectly from another message router.
Redundancy	Displays whether the bridge is the <b>primary</b> bridge, the <b>static</b> bridge (default bridge used when no other bridge is available), or whether it is the only bridge available ( <b>none</b> ).
Uptime	The current amount of time in which the bridge has been up and running.
Client Name	The name of the client.
Connected Via Addr	The local IP address and port used for the bridge.
Connected Via Interface	The name of the network interface used for the bridge.
Client Direct Bytes Rcvd	The number of bytes contained within direct messages received by the client via the bridge.
Client Direct Bytes/sec Rcvd	The number of bytes contained within direct messages received per second by the client via the bridge.
Client Direct Bytes Sent	The number of bytes contained within direct messages sent by the client via the bridge.
Client Direct Bytes/sec Sent	The number of bytes contained within direct messages sent per second by the client via the bridge.
Client Direct Msgs/sec Rcvd	The number of bytes contained within direct messages received per second by the client via the bridge.
Client Direct Msgs Sent	The number of direct messages sent by the client via the bridge.
Client Direct Msgs/sec Sent	The number of direct messages sent per second by the client via the bridge.
Client NonPersistent Bytes Rcvd	The number of bytes contained within non-persistent messages received by the client via the bridge.
Client NonPersistent Bytes/sec Rcvd	The number of bytes contained within non-persistent messages received per second by the client via the bridge.
Client NonPersistent Bytes Sent	The number of bytes contained within non-persistent messages sent by the client via the bridge.

Client NonPersistent Bytes/sec Sent	The number of bytes contained within non-persistent messages sent per second by the client via the bridge.
Client NonPersistent Msgs Rcvd	The number of non-persistent messages received by the client via the bridge.
Client NonPersistent Msgs/sec Rcvd	The number of non-persistent messages received per second by the client via the bridge.
Client NonPersistent Msgs Sent	The number of non-persistent messages sent by the client via the bridge.
Client NonPersistent Msgs/sec Sent	The number of non-persistent messages sent per second by the client via the bridge.
Client Persistent Bytes Rcvd	The number of bytes contained within persistent messages received by the client via the bridge.
Client Persistent Bytes/sec Rcvd	The number of bytes contained within persistent messages received per second by the client via the bridge.
Client Persistent Bytes Sent	The number of bytes contained within persistent messages sent by the client via the bridge.
Client Persistent Bytes/sec Sent	The number of bytes contained within persistent messages sent per second by the client via the bridge.
Client Persistent Msgs Rcvd	The number of persistent messages received by the client via the bridge.
Client Persistent Msgs /sec Rcvd	The number of persistent messages received per second by the client via the bridge.
Client Persistent Msgs Sent	The number of persistent messages sent by the client via the bridge.
Client Persistent Msgs/sec Sent	The number of persistent messages sent per second by the client via the bridge.
Total Client Bytes Rcvd	The number of bytes contained within all messages received by the client via the bridge.
Total Client Bytes/sec Rcvd	The number of bytes contained within all messages received per second by the client via the bridge.
Total Client Bytes Sent	The number of bytes contained within all messages sent by the client via the bridge.
Total Client Bytes/sec Sent	The number of bytes contained within all messages sent per second by the client via the bridge.

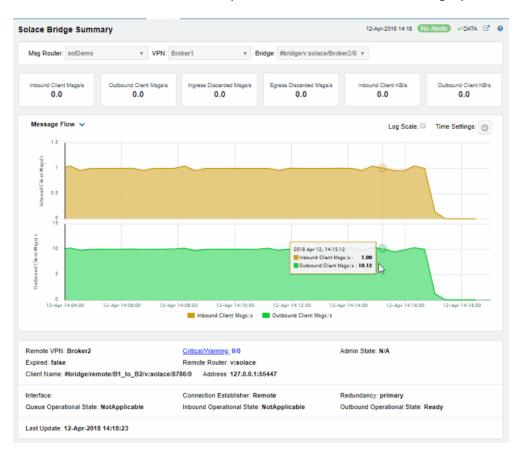
Total Client Msgs Rcvd	The total number of all messages received by the client via the bridge.
Total Client Msgs/sec Rcvd	The total number of all messages received per second by the client via the bridge.
Total Client Msgs Sent	The total number of all messages sent by the client via the bridge.
Total Client Msgs/sec Sent	The total number of all messages sent per second by the client via the bridge.
Total Out Discards	The total number of discarded outgoing messages sent by the client via the bridge.
Total Out Discards/sec	The total number of discarded outgoing messages sent per second by the client via the bridge.
Total In Discards	The total number of discarded incoming messages received by the client via the bridge.
Total In Discards/sec	The total number of discarded incoming messages received per second by the client via the bridge.
Expired	When checked, performance data about the bridge has not been received within the time specified (in seconds) in the \$solRowExpirationTime field in the conf\rtvapm_solmon.properties file. The \$solRowExpirationTimeForDelete field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the bridge. To view/edit the current values, modify the following lines in the .properties file:
	<pre># Metrics data are considered expired after this number of seconds #</pre>
	collector.sl.rtview.sub=\$solRowExpirationTime:45
	collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600
	In the example above, the <b>Expired</b> check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.
Timestamp	The date and time the row of data was last updated.

Current Local Date	Open	Data Source	Currently in
and Time	Alerts Table	Connection Status	Development
17-May-2018 10:27	7 Alerts	✓ DATA	♂ 0

# **Single Bridge Summary**

This display allows you to view performance details for a specific bridge configured on a VPN.

Select a message router, VPN, and a bridge from the drop-down menus, and use the **Time-Range** to "zoom-in" or "zoom-out" on a specific time frame in the trend graph.



Current Local Date	Open	Data Source	Currently in
and Time	Alerts Table	Connection Status	Development
17-May-2018 10:27	7 Alerts	✓ DATA	<b>2</b> 0

Inbound Client Msgs/s	The number of client messages received per second.
Outbound Client Msgs/s	The number of client messages sent per second.
Ingress Discarded Client Msgs/s	The number of discarded ingress messages per second.
Egress Discarded Msgs/s	The number of discarded egress messages per second.
Inbound Client KB/s	The amount of incoming client data, in KB per second.
Outbound Client KB/s	The amount of outgoing client data, in KB per second.

### Messages Flow Trend Graphs

Traces the sum for the selected client.

- Inbound Client Msgs/s: The number of client messages received per second.
- Outbound Client Msgs/s: The number of client messages sent per second.

#### Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

### **Time Settings**

By default, the time range end point is the current time. To change the time range, click the  $\bf Time\ Settings\ _{\odot}\ }$  and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar 🔳 ..
- specify begin/end time using the clock 
  .



Toggle forward/backward in the trend graph per the period you choose (from the **Time range** drop-down menu) using arrows .

Restore settings to current time by selecting **now** ...

#### **Remote VPN**

The name of the remote VPN that is connected to the local VPN via the bridge.

### **Expired**

When true, performance data about the bridge has not been received within the time specified (in seconds) in the **\$solRowExpirationTime** field in the **conf\rtvapm\_solmon.properties** file. The

**\$solRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the bridge. To view/edit the current values, modify the following lines in the **.properties** file:

# Metrics data are considered expired after this number of seconds
#

collector.sl.rtview.sub=\$solRowExpirationTime:45
collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600

In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

#### **Address**

The IP address.

#### **Interface**

The interface ID.

#### Queue Operational State

Refer to Solace documentation for more information.

### **Last Update**

The date and time of the last data update.

### Critical/ Warning

The number of critical alerts / warning alerts which also opens the **Alerts Table**.

# **Remote Router**

The remote router.

Conn Establisher	Refer to Solace documentation for more information.
Inbound Operational State	The current inbound operational status of the bridge. (The administrator can turn off a bridge's input or output for maintenance or other reasons.)
Admin State	Indicates whether the bridge has been administratively enabled (via SolAdmin or the command line interface).
<b>Client Name</b>	The name of the client.
Redundancy	Indicates whether the bridge is the <b>primary</b> bridge, the <b>backup</b> bridge, the <b>static</b> bridge (default bridge used when no other bridge is available), or whether it is the only bridge available ( <b>none</b> ).
Outbound Op State	The current outbound operational status of the bridge. (The administrator can turn off a bridge's input or output for maintenance or other reasons.)

# **Endpoints**

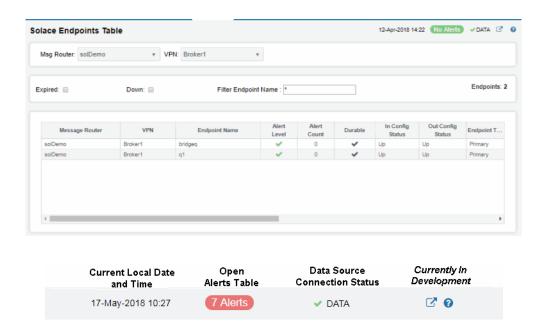
These displays list data for one or more endpoints configured on a VPN. Displays in this View are:

- "Endpoints Table"
- "Single Endpoint Summary"

# **Endpoints Table**

View all endpoints configured on a VPN. Each row in the table lists the details for a specific endpoint. Select a router and VPN from the drop-down menus. Filter the table using the **Show Ingress Config Status Down Only** check-box ☑ and use the **Show** drop-down menus to include **All**, **Expired** or **Unexpired**.

You can click a column header to sort column data in numerical or alphabetical order, or double-click a row to drill-down and investigate in the "Single Endpoint Summary" display.



Message Router

Displays the name of the message router

**VPN** 

The name of the VPN.

**Endpoint** Name

The name of the endpoint.

**Alert Level** The current alert severity in the row.

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert thresholds.

Alert Count The total number of active alerts for the endpoint.

Bind Count The total number of binds connected to the endpoint.

**Endpoint** Type

The type of endpoint (either gueue or topic).

**Durable** 

Displays whether or not the endpoint is durable (checked) or non-durable (unchecked). Durable endpoints remain after an message router restart and are automatically restored as part of an message router's backup and restoration process.

In Config **Status** 

Refer to Solace documentation for more information.

**Out Config** Status

Refer to Solace documentation for more information.

**Type** 

Refer to Solace documentation for more information.

Access Type

Refer to Solace documentation for more information.

Pendina Messages The total number of pending messages on the endpoint.

Spool Usage (MB)

The total spool usage consumed on the endpoint (in megabytes).

High Water Mark (MB) The highest level of spool usage on the endpoint (in megabytes).

In Selector Refer to Solace documentation for more information.

Out Selector Refer to Solace documentation for more information.

### **Expired**

When checked, performance data about the endpoint has not been received within the time specified (in seconds) in the **\$solRowExpirationTime** field in the **conf\rtvapm\_solmon.properties** file. The **\$solRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the endpoint. To view/edit the current values, modify the following lines in the **.properties** file:

# Metrics data are considered expired after this number of seconds
#
collector.sl.rtview.sub=\$solRowExpirationTime:45

collector.sl.rtview.sub=\$solRowExpirationTime:45
collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600

In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

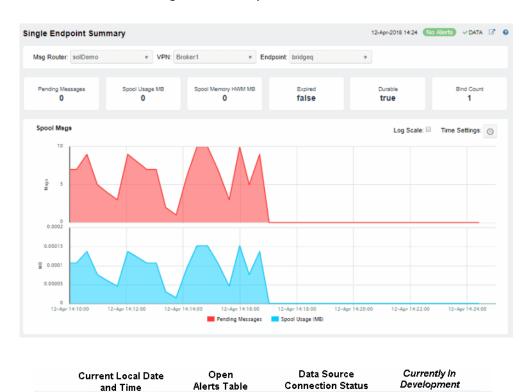
### Time Stamp

The date and time the row of data was last updated.

# **Single Endpoint Summary**

This display allows you to view endpoint information, message data, and a trend graph for pending and spool messages for a specific endpoint configured on a VPN. Choose a message router, a VPN, and an endpoint from the drop-down menus, and use the **Time Settings** to "zoom-in" or "zoom-out" on a specific time frame in the trend graph.

This display is provided by default and should be used if you do not want to collect message spool data for specific VPNs. However, if you do want to configure message spool monitoring for specific VPNs, then you should use the **Single Endpoint Summary Rates** display instead, which is not included in the navigation tree by default.



DATA

[ A 6

7 Alerts

17-May-2018 10:27

**Pending** Messages The total number of pending messages on the endpoint.

Spool Usage (MB)

The current spool usage consumed on the endpoint (in megabytes).

**Spool Memory** HWM MB

Refer to Solace documentation for more information

**Expired** 

When true, performance data about the endpoint has not been received within the time specified (in seconds) in the \$solRowExpirationTime field in the conf\rtvapm\_solmon.properties file. The \$solRowExpirationTimeForDelete field allows you to define the amount

of time (in seconds) in which the row will be removed from the table if there is no response from the endpoint. To view/edit the current values, modify the following lines in the **.properties** file:

# Metrics data are considered expired after this number of seconds

collector.sl.rtview.sub=\$solRowExpirationTime:45 collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600

In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

**Durable** 

Displays whether or not the endpoint is durable (checked) or non-durable (unchecked). Durable endpoints remain after an message router restart and are automatically restored as part of an message router's backup and

restoration procéss.

**Bind Count** The total number of binds connected to the endpoint.

#### **Trend Graphs**

Traces the sum of metrics for the endpoint.

- **Spooled Msgs**: The amount of spooled messages, in megabytes.
- Cur Spool Usage: The amount of space used by spooled messages, in megabytes.

Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic

values rather than actual values to the data.

Select to use zero (0) as the Y axis minimum for all graph traces. **Base at Zero** 

### **Time Settings**

By default, the time range end point is the current time. To change the time range, click the **Time Settings**  $\bigcirc$  and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar 🔳 ..
- specify begin/end time using the clock 

  .



Toggle forward/backward in the trend graph per the period you choose (from the **Time range** drop-down menu) using arrows . Restore settings to current time by selecting **now** .

<b>Endpoint Type</b>	The type of endpoint.
Egress Config Status	Refer to Solace documentation for more information.
Egress Selector Present	Refer to Solace documentation for more information.
Last Update	The date and time of the last data update.
Critical/Warning	The number of critical alerts / warning alerts which also opens the ${\bf Alerts}$ ${\bf Table}.$
Access Type	Refer to Solace documentation for more information.
Ingress Config Status	Refer to Solace documentation for more information.
Ingress Selector Present	Refer to Solace documentation for more information.

# **Capacity Analysis**

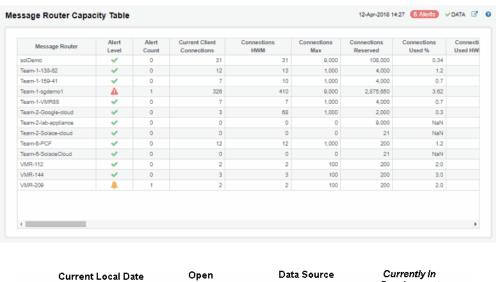
These displays provide current router capacity metrics, alert count and severity at the message router level. Displays in this View are:

- "Capacity Table": View client, spool usage, incoming messages, outgoing messages, incoming bytes, and outgoing bytes data for all message routers.
- "Capacity Summary": View client, spool usage, incoming messages, outgoing messages, incoming bytes, and outgoing bytes data for a specific message router.
- "Capacity Trends": View the message router capacity data for a specific message router in a trend graph format.

# **Capacity Table**

View current and HWM (high water mark for the last 30 days) capacity utilization data for all message routers. You can view client, spool usage, incoming message, outgoing message, incoming bytes, and outgoing bytes data for the message router. Each table row is a different message router.

Double-click a row to drill-down and investigate in the "Capacity Summary" display.



Current Local Date and Time	Open	Data Source	Currently in
	Alerts Table	Connection Status	Development
17-May-2018 10:27	7 Alerts	✓ DATA	♂ 0

Message Router	The name of the message router.		
Alert Level	The maximum level of alerts in the row:  Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.  Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.  Green indicates that no metrics have exceeded their alert thresholds.		
Alert Count	The total number of active alerts.		
Current Client Connections	The current number of clients connected.		
Connections HWM	The greatest number of connections in the last 30 days.		
Connections Max	The greatest number of connections since the message router last started.		
Connections Reserved	The current number of reserved connections.		
Connections Used %	The current amount of connections used, in percent.		
Connections Used HWM %	The greatest amount of connections used, in percent, in the last 30 days.		

The current amount of used spool disk, in megabytes. Cur Spool Usagė MB The greatest amount of spool disk used in the last 30 days. Cur Spool Usage HWM Spool Disk The amount of allocated spool disk. Allocated The amount of reserved spool disk. **Spool Reserved** The current amount of used spool disk, in percent. **Current Spool** Usage % The greatest amount of used spool disk in the last 30 days, in percent. **Current Spool** Usage % HWM Refer to Solace documentation for more information. Delivered Unacked Msgs Util % The number of ingress flows. **Ingress Flow** Count **Ingress Flow** The greatest number of ingress flows in the last 30 days. HWM The maximum number of ingress flows allowed. **Ingress Flows** Allowed The amount of ingress flows in percent. **Ingress Flow** Count % The greatest amount of ingress flows in the last 30 days, in percent. **Ingress Flow** Count HWM % The number of ingress messages per second. Ingress Msgs/s The greatest number of ingress messages per second in the last 30 days. Ingress Msgs/s HWM The maximum number of ingress flows per second allowed. **Max Ingress** Msgs/s **Ingress Msqs %** The amount of ingress messages in percent. Ingress Msgs/s HWM % The greatest amount of ingress messages in the last 30 days, in percent. The number of egress messages per second. **Cur Egress** Msgs/s The greatest number of egress messages per second in the last 30 days. Egress Msgs/s ΗWΜ The maximum number of egress flows per second allowed. Max Egress Msqs/s Egress Msgs % The amount of egress messages in percent. The greatest amount of ingress messages in the last 30 days, in percent. Egress Msgs/s HWM % The amount of egress in bytes per second. **Cur Egress** 

Bytes/s

#### Egress Bytes/s HWM

The greatest amount of egress, in bytes per second, in the last 30 days, in percent.

### **Expired**

When checked, performance data about the VPN has not been received within the time specified (in seconds) in the **\$solRowExpirationTime** field in the **conf\rtvapm\_solmon.properties** file. The

**\$solRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the VPN. To view/edit the current values, modify the following lines in the .properties file:

 $\mbox{\#}$  Metrics data are considered expired after this number of seconds  $\mbox{\#}$ 

collector.sl.rtview.sub=\$solRowExpirationTime:45
collector.sl.rtview.sub=\$solRowExpirationTimeForDelete:3600

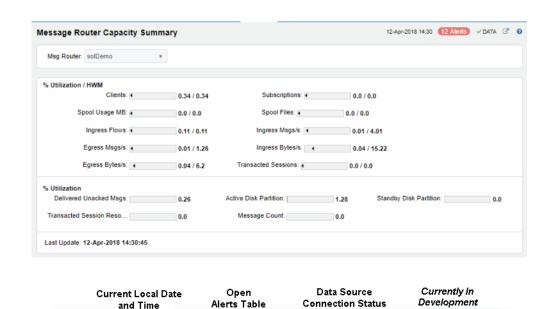
In the example above, the **Expired** check box would be checked after 45 seconds, and the row would be removed from the table after 3600 seconds.

**Time Stamp** 

The date and time the row of data was last updated.

# **Capacity Summary**

This display, a pivoted view of the "Capacity Table", allows you to view current and HWM (high water mark for the last 30 days) capacity utilization data for a single message router. Select a router from the drop-down menu to view client, spool usage, incoming message, outgoing message, incoming bytes, and outgoing bytes data for the message router.



7 Alerts

#### % Utilization/ HWM

17-May-2018 10:27

These values show high water marks (peak capacity utilization) for the last 30 days.

**Clients** The current number of clients connected to the message router

DATA

**Spool Files** The highest number of spool files on the message router in the past 30 days.

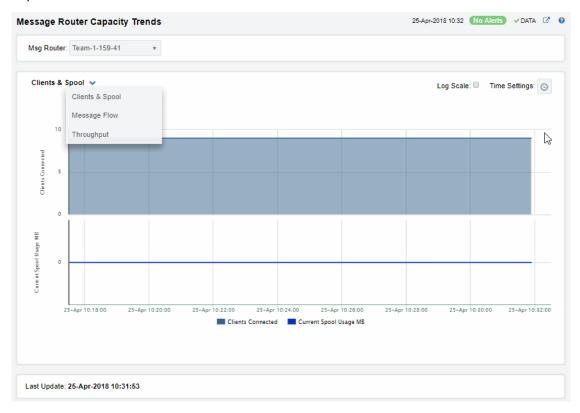
**2** 0

% Utilization

Egress Msgs/s	The highest number of outgoing messages per second on the router in the past 30 days.		
Transacted Sessions	The highest number of transacted sessions on the message router in the last 30 days.		
Subscripti ons	The highest number of subscriptions on the message router in the last 30 days.		
Ingress Flows	The highest number of inflows on the message router in the last 30 days.		
Ingress Bytes/s	The highest amount of inflows, in bytes per second, on the router in the past 30 days.		
Spool Usage MB	The highest amount of spool utilization, in megabytes per second, on the router in the past 30 days.		
Ingress Msgs/s	The highest number of incoming messages per second on the router in the past 30 days.		
Egress Bytes/s	The highest number of outgoing messages per second on the router in the past 30 days.		
These value	es show current capacity utilization.		
Delivered Unacked Msgs	The current number of delivered messages that were not acknowledged divided by the maximum number of delivered messages that were not acknowledged allowed on the message router.		
Transacted Sessions Reso	The current number of transacted sessions that were resolved on the message router.		
Active Disk Partition	The percentage of available active disk partition that is used.		
Message Count	The current number of messages on the message router.		
Standby Disk Partition	The percentage of available standby disk partition that has been used.		
Last Update	The date and time of the last data update.		

# **Capacity Trends**

This display allows you to view a trend graph that traces router performance data for clients & spool data, message flow and throughput. Select a router and a performance metric from the drop-down menus.



Current Local Date and Time	Open Alerts Table	Data Source Connection Status	Currently in Development
17-May-2018 10:27	7 Alerts	✓ DATA	♂ 0

Clients & Spool The trend graph traces the following performance metrics:

**Clients Connected**: The current number of clients connected to the message router.

**Current Spool Usage**: The current spool usage, in megabytes, on the message router.

Message Flow The trend graph traces the following:

**Ingress Msgs/sec**: The number of incoming messages per second on the router.

**Egress Msgs/sec**: The number of outgoing messages per second on the router.

Throughput

The trend graph traces the following:

Ingress KB/sec: The amount of incoming per second, in KB, on the router.
Egress KB/sec: The number of outgoing data per second, in KB, on the router.

#### Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

#### Base at Zero

Select to use zero (0) as the Y axis minimum for all graph traces.

### Time Settings

By default, the time range end point is the current time. To change the time range, click the **Time Settings**  $\bigcirc$  and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar 🔳 ..
- specify begin/end time using the clock



Toggle forward/backward in the trend graph per the period you choose (from the **Time range** drop-down menu) using arrows . . . . Restore settings to current time by selecting **now** .

# **Alerts Table**

Use this display to track and manage all Solace alerts that have occurred in the system, where:



One or more alerts exceeded their ALARM LEVEL threshold in the table row

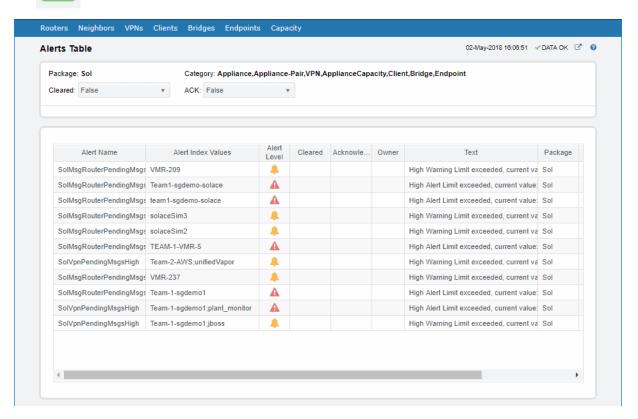


One or more alerts exceeded their WARNING LEVEL threshold in the table row



The alert has been resolved. An alert is automatically cleared when the value being monitored no longer in the alert threshold.

Use No Alerts in the title bar to access the **Alerts Table**.





**Alert Count** shows the current number of alerts in the table. Filter the alert list using the drop-down menus where:

**Cleared:** • All - See cleared and uncleared alerts.

• True - See ONLY cleared alerts.

• False - See ONLY uncleared alerts.

**ACK:** • **AII** - See acknowledged and unacknowledged alerts.

• True - See ONLY acknowledged alerts.

• False - See ONLY unacknowledged alerts.

Alert Name The name of the alert. For a complete list of available alerts, see the Alert

Administration display.

**Alert Index**Values

The IP address and port number for the source (application, server, and so forth) associated with the alert.

**Alert Level** The maximum level of alerts in the row:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

 Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert thresholds.

**Cleared** When checked, this typically indicates that the alert has been resolved. An

alert is automátically cleared when the value being monitored no longer in

the alert threshold.

**Acknowledged** When checked, this typically indicates that the alert is being addressed.

**Owner** The named owner assigned by the administrator.

**Text** Descriptive text about the alert.

**Package** The type of technology associated with the alert (for example, Solace).

**Category** The type of technology component associated with the alert (for example,

Endpoint).

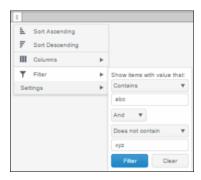
**Row Update** The date and time that the row was last updated.

**Time** 

You can create a filter on any column. If filters are created on multiple columns, then only the rows that pass all of the filters are displayed. That is, if there are multiple filters they are logically "ANDed" together to produce the final result.

The background of a column's menu icon changes to white to indicate that a filter is defined on that column. This is intended to remind you which columns are filtered.

You can configure a filter on any column by clicking on the column's menu icon and choosing **Filter** from the menu. This opens the **Column Filter** dialog:



Options in the **Column Filter** dialog vary according to the data type of the selected column:

- **String columns**: You can enter a filter string such as "abc" and, from the dropdown list, select the operator (equal to, not equal to, starts with, contains, etc) to be used when comparing the filter string to each string in the column. All of the filter comparisons on strings are case-insensitive. You can optionally enter a second filter string (e.g. "xyz") and specify if an AND or OR combination should be used to combine the first and second filter results on the column.
- **Numeric columns**: You can enter numeric filter values and select arithmetic comparison operators, (=,!=, >, >=, <, <=). You can optionally enter a second filter value and comparison operator, and specify if an AND or OR combination should be used to combine the first and second filter results.

■ **Boolean columns**: You simply select whether matching items should be true or false. The numeric and boolean filter dialogs are shown below.



■ **Date columns**: You can select a date and time and choose whether matching items should have a timestamp that is the same as, before, or after the filter time. The date is selected by clicking on the calendar icon and picking a date from a calendar dialog. The time is selected by clicking on the time icon and picking a time from a dropdown list:



Alternatively, a date and time can be typed into the edit box. The strings shown in a date column are formatted by the Display Server using its time zone. But if a filter is specified on a date column, the date and time for the filter are computed using the client system's time zone. This can be confusing if the Display Server and client are in different time zones.

Data updates to the grid are suspended while the filter menu is opened. The updates are applied when the menu is closed.

Column filtering is reflected in an export to HTML and Excel.

For more information about table features, see the complete RTView Monitor for Solace User's Guide.

# Administration

These displays enable you to set alert thresholds, observe how alerts are managed, and view internal data gathered and stored by RTView (used for troubleshooting with SL Technical Support). Displays in this View are:

- "Alert Administration": Displays active alerts and provides interface to modify and manage alerts.
- "Alert Administration Audit": View cached data that RTView is capturing and maintaining, and use this data use this for debugging with SL Technical Support.
- "RTView Cache Tables": Display information about RTView Agent data servers.
- "RTView Agent Admin": Display information about RTView Agent data servers.

### **Alert Administration**

This section includes:

- "Tabular Alert Administration" on page 129
- "Setting Override Alerts" on page 146

Set global or override alert thresholds. Alert settings are global by default.

The table describes the global settings for all alerts on the system. To filter the alerts listed in the table, enter a string in the **Alert Filter** field and press **<enter>** or click elsewhere in the display. Filters are case sensitive and no wildcard characters are needed for partial strings. For example, if you enter Server in the **Alert Filter** field, it filters the table to show only alerts with **Server** in the name. Choose **Clear** to clear the filter.

### **Global Thresholds**

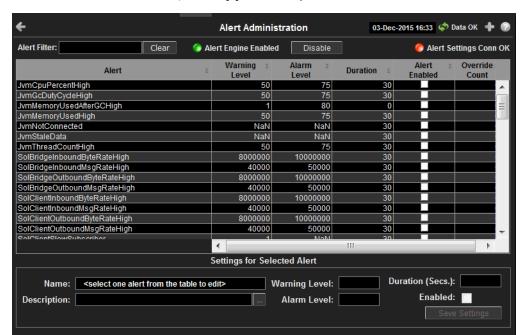
To set a global alert, select an alert from the **Active Alert Table**. The name of the selected alert populates the **Settings for Selected Alert Name** field. Edit the **Settings for Selected Alert** and click **Save Settings** when finished.

The manner in which global alerts are applied depends on the Solution Package. For example, the EMS Monitor Solution Package has queue alerts, topic alerts and server alerts. When a queue alert is applied globally, it is applied to all queues on all servers. Likewise, a server alert applies to all servers, and a topic alert applies to all topics on all servers.

# **Override Thresholds**

Setting override alerts allows you to set thresholds for a single resource (for example, a single server). Override alerts are useful if the majority of your alerts require the same threshold setting, but there are other alerts that require a different threshold setting. For example, you might not usually be concerned with execution time at a process level, but perhaps certain processes are critical. In this case, you can apply alert thresholds to each process individually.

To apply an individual alert you Index the Monitored Instance or resource. The Index Types available are determined by the Solution Package installed. For example, the EMS Monitor package lets you set an alert for a specific *topic* on a specific *server* (such as the PerServerTopic Index option), rather than for all topics on all servers.



For details about alerts for Solace, see **Appendix A, Alert Definitions**.



#### **Fields and Data**

This display includes:

**Alert Filter** Enter the (case-sensitive) string to filter the table by the **Alert** table column value.

NOTE: Partial strings can be used without wildcard characters. Press **<enter>** or click

elsewhere in the display to apply the filter.

Clear Clears the Alert Filter entry.

Alert The Alert Server connection state:

• Disconnected.

Connected.

### Active Alert Table

This table describes the global settings for all alerts on the system. Select an alert. The name of the selected alert populates the **Settings for Selected Alert Name** field (in the lower panel). Edit **Settings for Selected Alert** fields and click **Save Settings** when finished.

**Alert** The name of the alert.

**Warning**Level

The global warning threshold for the selected alert. When the specified value is exceeded a warning is executed.

Alarm The global alarm threshold for the selected alert. When the specified value is exceeded an alarm is executed.

**Duration** (Secs) The amount of time (in seconds) that the value must be above the specified Warning Level or Alarm Level threshold before an alert is executed. **0** is for immediate execution.

executed. **U** is for infinitediate execution.

Alert Enabled When checked, the alert is enabled globally.

Override Count The number of times thresholds for this alert have been defined individually in the **Tabular Alert Administration** display. A value of:

-0 indicates that no overrides are applied to the alert.-1 indicates that the alert does not support overrides.

**Settings for Selected Alert** 

To view or edit Global settings, select an alert from the **Active Alert Table**. Edit the **Settings for Selected Alert** fields and click **Save Settings** when finished.

To set override alerts, click on **Override Settings** to open the **Tabular Alert Administration** display.

Name The name of the alert selected in the **Active Alert Table**.

**Description** Description of the selected alert. Click Calendar \_\_\_\_ for more detail.

Warning Level Set the Global warning threshold for the selected alert. When the specified value is exceeded a warning is executed. To set the warning to occur sooner, reduce the Warning Level value. To set the warning to occur later, increase the Warning Level value.

NOTE: For low value-based alerts (such as

**EmsQueuesConsumerCountLow**), to set the warning to occur sooner, increase the Warning Level value. To set the warning to occur later,

reduce the Warning Level value.

Alarm Level Set the Global alarm threshold for the selected alert. When the specified value is exceeded an alarm is executed. To set the alarm to occur sooner, reduce the Alarm Level value. To set the warning to occur later, increase the Alarm Level value.

NOTE: For low value-based alerts (such as

**EmsQueuesConsumerCountLow**), to set the alarm to occur sooner, increase the Alarm Level value. To set the alarm to occur later, reduce the

Alarm Level value.

**Duration** Set the amount of time (in seconds) that the value must be above the

specified Warning Level or Alarm Level threshold before an alert is

executed. **0** is for immediate execution. This setting is global.

**Enabled** Check to enable alert globally.

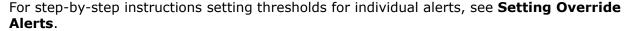
Save Settings

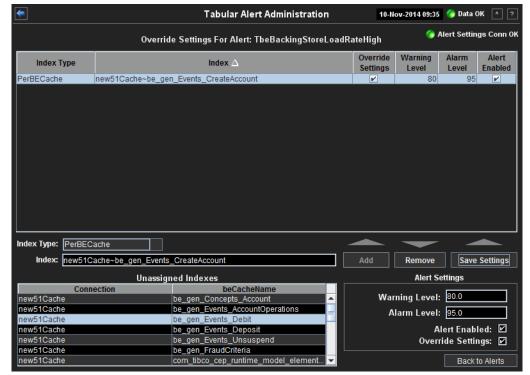
**Tabular Alert Administration** 

Click to apply alert settings.

Override Click to open the **Tabular Alert Administration** display to set override alerts on the selected alert.

Set override alerts (override global alert settings). This display opens when you select an alert in the **Alert Administration** display and then select **Override Settings**.





### **Fields and Data**

This display includes:



The connection state.

No servers are found.

One or more servers are delivering data.

### **Override Settings For Alert:(name)**

This table lists and describes alerts that have override settings for the selected alert. Select a row to edit alert thresholds. The selected item appears in the **Index** field. Edit settings in the **Alert Settings** fields, then click **Save** Settings.

### Index Type

Select the type of alert index to show in the **Values** table. Options in this drop-down menu are populated by the type of alert selected, which are determined by the Package installed. For example, with the EMS Monitor package the following Index Types are available:

- PerServer: Alert settings are applied to a specific server.
- PerQueue: Alert settings are applied to the queue on each server that has the queue defined.
- PerServerQueue: Alert settings are applied to a single queue on a specific server.
- PerTopic: Alert settings are applied to the topic on each server that has the topic defined.
- PerServerTopic: Alert settings are applied to a single topic on a specific server.

#### **Index**

The value of the index column.

Override Settings When checked, the override settings are applied.

Alert Enabled When checked, the alert is enabled.

**Index Type** 

Select the index type. The index type specifies how to apply alert settings. For example, to a queue (topic or JVM, and so forth) across all servers, or to a queue on a single server. **NOTE:** Options in this drop-down menu are populated by the type of alert selected from the **Alert Administration** display. Index Types available depend on the Package installed.

Index

The selected index column to be edited. This field is populated by the selection made in the **Unassigned Indexes** table.

Unassigned Indexes

This table lists all possible indexes corresponding to the Index Type chosen in the drop-down list. Select a row to apply individual alert thresholds. The selected item appears in the **Index** field. Edit settings in the **Alert Settings** fields, then click **Add**.

Add

Click to add changes made in **Alert Settings**, then click **OK** to confirm.

Remove

Click to remove an alert selected in the  ${\bf Index}$   ${\bf Alert}$   ${\bf Settings}$  table, then click  ${\bf OK}$  to confirm.

Save Settings Click to save changes made to alert settings.

# **Alert Settings**

Select a topic, server or queue from the **Unassigned Indexes** table and edit the following settings.

#### Warning Level

Set the warning threshold for the selected alert. When the specified value is exceeded a warning is executed. To set the warning to occur sooner, reduce the Warning Level value. To set the warning to occur later, increase the Warning Level value.

NOTE: For low value-based alerts (such as

**EmsQueuesConsumerCountLow**), to set the warning to occur sooner, increase the Warning Level value. To set the warning to occur later, reduce the Warning Level value.

Click Save Settings to save settings.

Alarm Level Set the alarm threshold for the selected alert. When the specified value is exceeded an alarm is executed. To set the alarm to occur sooner, reduce the Alarm Level value. To set the warning to occur later, increase the Alarm Level value.

NOTE: For low value-based alerts (such as

**EmsQueuesConsumerCountLow**), to set the alarm to occur sooner, increase the Alarm Level value. To set the alarm to occur later, reduce the Alarm Level value. Click **Save Settings** to save settings.

Alert Enabled Check to enable the alert, then click **Save Settings**.

Override Settings

Check to enable override global setting, then click **Save Settings**.

Back to Alerts Settings

# Setting Override Alerts

Perform the following steps to set an override alert. Index Types available depend on the Solution Package installed. In this example, we use the EMS Monitor Package to illustrate.

Returns to the **Administration** - **Alert Administration** display.

**NOTE:** To turn on an alert, both Alert Enabled and Levels Enabled must be selected.

To turn on/off, change threshold settings, enable/disable or remove an alert on a single resource:

- 1. In the Alert Administration display, select an alert in the Active Alert Table and click Edit Index Levels. The Tabular Alert Administration display opens.
- 2. In the **Tabular Alert Administration** display, from the **Index Type** drop-down menu, select the Index type (options are populated by the type of alert you previously selected). For example, with the EMS Monitor package, select PerServerQueue, PerServerTopic or PerServer. **NOTE:** If you select PerServerQueue or PerServerTopic, the alert settings are applied to the queue or topic on a single server.
- **3.** In the **Values** table, select the server to apply alert settings and click **Add**. In a few moments the server appears in the **Index Alert Settings** table.
- 4. In the **Index Alert Settings** table select the server.
- **5.** In the **Alert Settings** panel (lower right), if needed, modify the **Warning Level** and **Alarm Level** settings.
- **6.** In the **Alert Settings** panel, set the following as appropriate.

To turn on the alert for this index with the given thresholds:

Alert Enabled Select this option.

**Levels Enabled** Select this option.

To turn off the alert for only this index (global alert thresholds will no longer apply to this index):

Alert Enabled Deselect this option.

**Levels Enabled** Select this option.

To no longer evaluate this indexed alert and revert to global settings (or, optionally, Remove it if it is never to be used again):

Alert Enabled Not used.

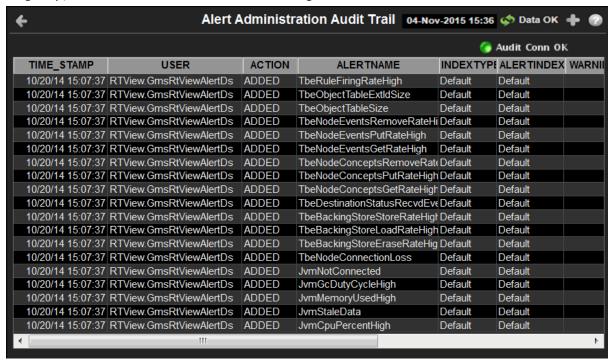
Levels Enabled Deselect this option.

7. Click **Save Settings**. In a few moments the modifications are updated in the **Index Alert Settings** table.

# **Alert Administration Audit**

View alert management details such as alert threshold modifications.

Each table row is a single modification made to an alert. To view modifications for a single alert in a group, sort the **ALERTNAME** column using the button.





The Alert Server connection state: Audit Conn OK Disconnected. Connected. The date and time of the modification. TIME STAMP The user name of the administrator who made the modification. **USER** The type of modification made to the alert, such as UPDATED. **ACTION** The name of the alert modified. **ALERTNAME INDEXTYPE** The type of alert Index. The IP address and port number for the source (application, server, and so **ALERTINDEX** forth) associated with the alert.

The warning threshold value for the alert at the time this modification was made, as indicated in the **TIME\_STAMP** column. The warning level is a WARNINGLEVEL

threshold that, when exceeded, a warning is executed.

The alarm threshold value for the alert at the time this modification was made, **ALARMLEVEL** 

as indicated in the TIME\_STAMP column. The alarm level is a threshold that,

when exceeded, an alarm is executed.

The duration value for the alert at the time this modification was made, as **DURATION** 

indicated in the TIME\_STAMP column. The alert duration is the amount of time (in seconds) that a value must exceed the specified Warning Level or Alarm Level threshold before an alert is executed. 0 is for immediate execution.

When checked, indicates the alert was Enabled at the time this modification **ENABLED** 

was made, as indicated in the **TIME STAMP** column.

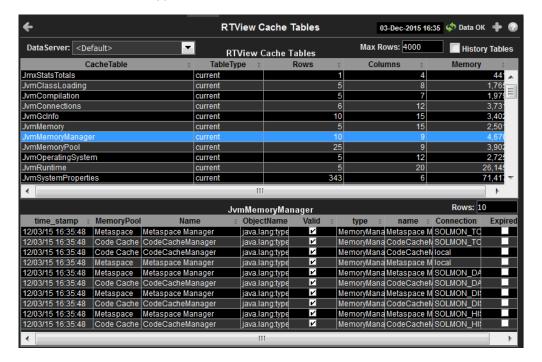
**USEINDEX** When checked, this action was performed on an override alert (the alert does

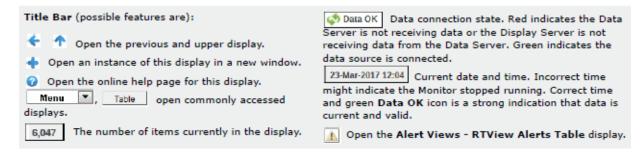
not use the global settings).

### **RTView Cache Tables**

View data that RTView is capturing and maintaining. Drill down and view details of RTView Cache Tables. Use this data for debugging. This display is typically used for troubleshooting with Technical Support.

Choose a cache table from the upper table to see cached data.





**DataServer** Select a data server from the drop down menu.

Max Rows Enter the maximum number of rows to display in RTView Cache Tables.

History Tables Select to include all defined history tables in RTView Cache Tables.

#### **RTView Cache Tables**

This table lists and describes all defined RTView Cache Tables for your system. Cache tables gather Monitor data and are the source that populate the Monitor displays.

**NOTE:** When you click on a row in RTView Cache Tables a supplemental table will appear that gives more detail on the selected Cache Table.

**CacheTable** The name of the cache table.

**TableType** The type of cache table:

**current** Current table which shows the current

values for each index.

**current\_condensed** Current table with primary compaction

configured.

**history** History table.

history\_condensed History table with primary compaction

configured.

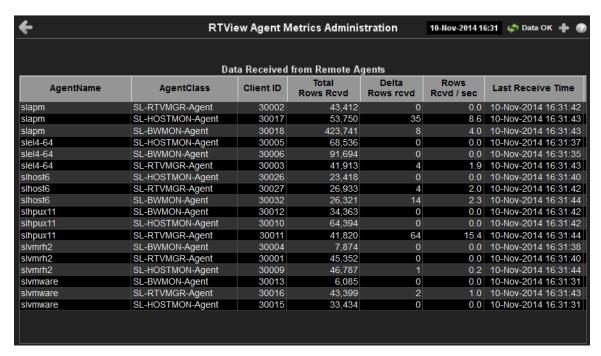
**Rows** Number of rows currently in the table.

**Columns** Number of columns currently in the table.

**Memory** Amount of space, in bytes, used by the table.

# **RTView Agent Admin**

Verify when agent metrics were last queried by the Monitor. The data in this display is predominantly used for debugging by Technical Support.



### **Data Received from Remote Agents Table**

**AgentName** Name of the agent.

**AgentClass** Class of the agent.

Client ID Unique client identifier.

**Total Rows Rcvd** Total number of rows of data received.

**Rows Rcvd/sec** Number of rows of data received per second.

**Last Receive Time** Last time data was received from the agent.

# **RTView Manager for Solace Displays**

Use the RTView Manager for Solace to set the following for Solace components you are monitoring: alert thresholds, manage alerts, caches, remote agents and Syslog events. The **Alert Administration** display opens by default:

The RTView Manager for Solace has the following Views:

- "Syslog"
- "Alert Views"
- "Administration"

### **Syslog**

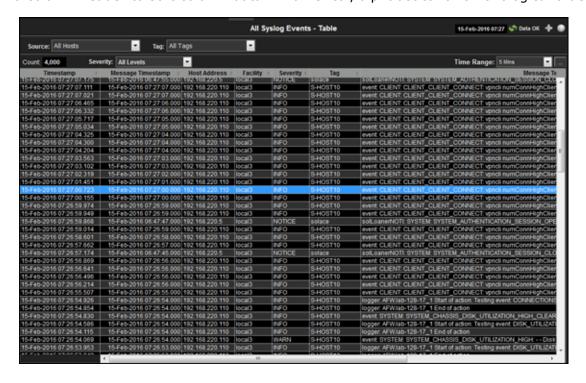
The display in this View provides a tabular list of all Syslog events:

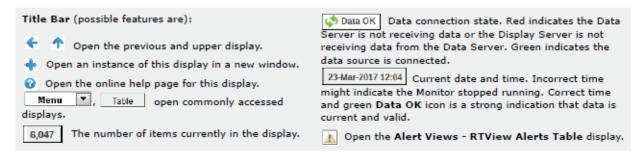
"All Syslog Events Table" on page 137: View all Syslog events for all your Solace message routers.

### **All Syslog Events Table**

This table lists all Syslog events collected from one or all Solace message routers. Each row in the table is a different message. Filter messages per single Solace message router or all message routers (choose **All Hosts** from the **Source** drop-down menu), a single tag or **All Tags**, a single severity level or all levels (choose **All Levels** from the **Severity** drop-down menu), and specify a **Time Settings**.

Click a column header to sort column data in numerical, alphabetical or chronological order.





**Source:** Select the host for which you want to view data, or **All Hosts**.

**Tag:** Select the message tag for which you want to view data, or **All Tags**.

Severity:

Select the message severity level for which you want to view data, or All Levels.

#### Time Settings:

By default, the time range end point is the current time. To change the time range, click the  $\bf Time\ Settings\ _{\odot}$  and either:

- choose a **Time range** from 5 Minutes to 7 Days in the drop-down menu.
- specify begin/end dates using the calendar 🔳 .
- specify begin/end time using the clock .



Restore settings to current time by selecting **now** ...

The date and time the row of data was last updated.		
The date and time the message was sent.		
The host IP address. Refer to Solace documentation for more information.		
The message facility code. Refer to Solace documentation for more information.		
The message severity level. Refer to Solace documentation for more information.  • INFO		

- NOTICE
- NOTICE or higher
- WARN
- WARN or higher
- ERROR
- ERROR or higher
- CRITICAL
- ALERT
- EMERGENCY

Tag The host name. Refer to Solace documentation for more information.

**Message Text** The content of the message.

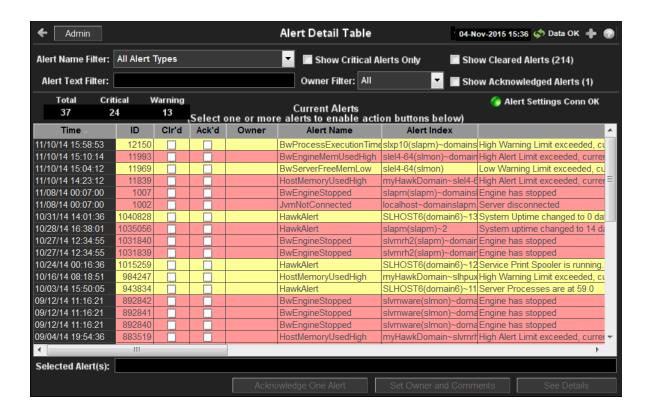
### **Alert Views**

This display presents detailed information about all Solace component alerts that have occurred in your monitoring system.

#### **Alert Detail Table**

Use this display to track and manage all Solace component alerts that have occurred in the system, add comments, acknowledge or assign Owners to alerts.

Each row in the table is a different active alert. Select one or more rows, right-click and choose **Alert** to see all actions that you can perform on the selected alert(s). Choose **Alert / Set Filter Field** to apply the selected cell data to the **Field Filter** and **Search Text** fields. Or enter filter criteria directly in the **Field Filter** and **Search Text** fields. Click **Clear** to clear the **Field Filter** and **Search Text** fields. Click **Sort** to order column data.





#### **Row Color Code:**

Tables with colored rows indicate the following:

- Red indicates that one or more alerts exceeded their ALARM LEVEL threshold in the table row.
   Yellow indicates that one or more alerts exceeded their WARNING LEVEL threshold in the table row.
- Green indicates that no alerts exceeded their WARNING or ALARM LEVEL threshold in the table row.

#### **Fields and Data**

This display includes:

#### Alert Name Filter

Select from a list of alert types or select All Alert Types. Filters limit display content and drop down menu selections to only those items that pass through the selected filter's criteria. Therefore if no items match the filter, you may see nothing in a given display and may not have any options available in the drop-down menu(s).

**NOTE:** Filter selection is disabled on drill down summary displays.

#### Show Critical Alerts Only

If selected, only currently critical alerts are shown in the table. Otherwise, all active alerts are shown in the table.

#### Show Cleared Alerts

If selected, cleared alerts are shown in the table.

#### Alert Text Filter

Enter all or part of the Alert Text to view specific alerts. For example, High selects and displays all alerts that include High in the Alert Text. **NOTE:** Wild card characters are supported.

#### Owner Filter

Select the alert **Owner** to show alerts for in the table.

All Shows alerts for all Owners in the table: **Not Owned** and

Owned By Me alerts.

**Not Owned** Shows only alerts without Owners in the table.

Owned By

Shows only alerts for the current user in the table.

Show Acknowl edged If selected, acknowledged alerts are shown in the table.

Alerts
Total To

Total number of alerts.

Critical Numb

Number of critical alerts.

Warning

Total number of alerts that are currently in a warning state.

Alert Settings Conn OK The Alert Server connection state:

Disconnected.

Connected.

#### **Alerts Table**

This table lists all active alerts for the current filters.

The time (Java format) that the alert was activated. **Time** 

ID A unique string identifier assigned to each activated alert.

Clr'd

When checked, this typically indicates that the alert has been resolved. An alert is automatically cleared when the value being monitored no longer in the alert threshold.

Ack'd When checked, this typically indicates that the alert is being

addressed.

The named owner assigned by the administrator. **Owner** 

The name of the alert. For a list of all alerts, see Alert **Alert Name** 

Administration.

The IP address and port number for the source (application, server, and so forth) associated with the alert. Alert Index

Descriptive text about the alert. **Alert Text** 

The severity of the alert: Severity

0 = Normal

1 = Warning / Yellow

2 = Alarm / Red

The color for the alert severity is shown by the row in the alert

table.

Source Name of RTView Data Server sending this data (or localhost).

Selected Alerts

Lists the alerts selected in the table.

Acknowledge One Alert

Select one alert from the Current Alerts table and click to

acknowledge.

Acknowledge Multiple Alerts

Select one or more alerts from the Current Alerts table and click

to acknowledge.

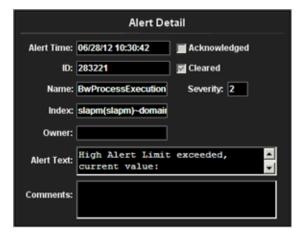
# Set Owner and Comments

Select one or more alerts from the Current Alerts table and click to open the Set Owner and Comments dialog.



See Details

Select an alert from the Current Alerts table and click to open the Set Owner and Comments dialog.



### **Administration**

These displays enable you to set alert thresholds for Solace components, observe how alerts are managed, and view internal data gathered and stored by RTView (used for troubleshooting with SL Technical Support). Displays in this View are:

- "Alert Administration": Displays active alerts and provides interface to modify and manage alerts.
- "Alert Administration Audit"
- "RTView Cache Tables": View cached data that RTView is capturing and maintaining, and use this data use this for debugging with SL Technical Support.
- "RTView Agent Administration": Display information about RTView Agent data servers.
- "About"

#### **Alert Administration**

This section includes:

- "Global Thresholds"
- "Override Thresholds"
- "Tabular Alert Administration"

Set global or override alert thresholds. Alert settings are global by default.

The table describes the global settings for all alerts on the system. To filter the alerts listed in the table, enter a string in the **Alert Filter** field and press **<enter>** or click elsewhere in the display. Filters are case sensitive and no wildcard characters are needed for partial strings. For example, if you enter Server in the **Alert Filter** field, it filters the table to show only alerts with **Server** in the name. Choose **Clear** to clear the filter.

#### **Global Thresholds**

To set a global alert, select an alert from the **Active Alert Table**. The name of the selected alert populates the **Settings for Selected Alert Name** field. Edit the **Settings for Selected Alert** and click **Save Settings** when finished.

The manner in which global alerts are applied depends on the Solution Package. For example, the EMS Monitor Solution Package has queue alerts, topic alerts and server alerts. When a queue alert is applied globally, it is applied to all queues on all servers. Likewise, a server alert applies to all servers, and a topic alert applies to all topics on all servers.

#### **Override Thresholds**

Setting override alerts allows you to set thresholds for a single resource (for example, a single server). Override alerts are useful if the majority of your alerts require the same threshold setting, but there are other alerts that require a different threshold setting. For example, you might not usually be concerned with execution time at a process level, but perhaps certain processes are critical. In this case, you can apply alert thresholds to each process individually.

To apply an individual alert you Index the Monitored Instance or resource. The Index Types available are determined by the Solution Package installed. For example, the EMS Monitor package lets you set an alert for a specific *topic* on a specific *server* (such as the PerServerTopic Index option), rather than for all topics on all servers.

Alert Administration 03-Dec-2015 16:33 🦃 Data OK 💠 🕜 Alert Filter: Clear Alert Engine Enabled Disable 🏀 Alert Settings Conn OK Alert Warning Alarm Override Alert Duration Level Level Count JvmCpuPercentHigh 50 75 30 JvmGcDutvCvcleHiah JvmMemoryUsedAfterGCHigh 80 0 JvmMemoryUsedHigh 30 NaN NaN JvmNotConnected 30 JvmStaleData NaN JvmThreadCountHigh 50 75 SolBridgeInboundByteRateHigh SolBridgeInboundMsgRateHigh 50000 40000 SolBridgeOutboundByteRateHigh 10000000 SolBridgeOutboundMsgRateHigh 40000 50000 30 SolClientInboundByteRateHigh SolClientInboundMsaRateHigh 40000 50000 30 10000000 SolClientOutboundByteRateHigh SolClientOutboundMsgRateHigh 50000 40000 30 **Settings for Selected Alert** Duration (Secs.): Name: <select one alert from the table to edit> Warning Level: Enabled: Alarm Level: Description:

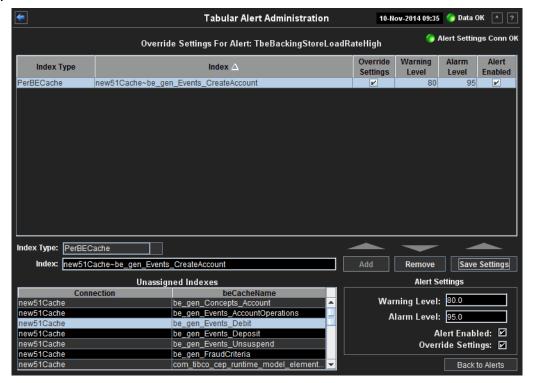
For details about alerts for Solace, see the Appendix for Alert Definitions.



### **Tabular Alert Administration**

Set override alerts (override global alert settings). This display opens when you select an alert in the **Alert Administration** display and then select **Override Settings**.

For step-by-step instructions setting thresholds for individual alerts, see **Setting Override Alerts**.



#### **Fields and Data**

This display includes:



The connection state.

No servers are found.

One or more servers are delivering data.

#### **Override Settings For Alert:(name)**

This table lists and describes alerts that have override settings for the selected alert. Select a row to edit alert thresholds. The selected item appears in the **Index** field. Edit settings in the **Alert Settings** fields, then click **Save** Settings.

#### Index Type

Select the type of alert index to show in the **Values** table. Options in this drop-down menu are populated by the type of alert selected, which are determined by the Package installed. For example, with the EMS Monitor package the following Index Types are available:

- PerServer: Alert settings are applied to a specific server.
- PerQueue: Alert settings are applied to the queue on each server that has the queue defined.
- PerServerQueue: Alert settings are applied to a single queue on a specific server.
- PerTopic: Alert settings are applied to the topic on each server that has the topic defined.
- PerServerTopic: Alert settings are applied to a single topic on a specific server.

**Index** 

The value of the index column.

Override Settings

When checked, the override settings are applied.

Alert Enabled When checked, the alert is enabled.

**Index Type** 

Select the index type. The index type specifies how to apply alert settings. For example, to a queue (topic or JVM, and so forth) across all servers, or to a queue on a single server. **NOTE:** Options in this drop-down menu are populated by the type of alert selected from the **Alert Administration** display. Index Types available depend on the Package installed.

Index

The selected index column to be edited. This field is populated by the selection made in the **Unassigned Indexes** table.

Unassigned Indexes

This table lists all possible indexes corresponding to the Index Type chosen in the drop-down list. Select a row to apply individual alert thresholds. The selected item appears in the **Index** field. Edit settings in the **Alert Settings** fields, then click **Add**.

Add

Click to add changes made in **Alert Settings**, then click **OK** to confirm.

Remove

Click to remove an alert selected in the  ${\bf Index}$   ${\bf Alert}$   ${\bf Settings}$  table, then click  ${\bf OK}$  to confirm.

Save Settings Click to save changes made to alert settings.

#### **Alert Settings**

Select a topic, server or queue from the **Unassigned Indexes** table and edit the following settings.

#### Warning Level

Set the warning threshold for the selected alert. When the specified value is exceeded a warning is executed. To set the warning to occur sooner, reduce the Warning Level value. To set the warning to occur later, increase the Warning Level value.

NOTE: For low value-based alerts (such as

**EmsQueuesConsumerCountLow**), to set the warning to occur sooner, increase the Warning Level value. To set the warning to occur later, reduce the Warning Level value.

Click Save Settings to save settings.

Alarm Level Set the alarm threshold for the selected alert. When the specified value is exceeded an alarm is executed. To set the alarm to occur sooner, reduce the Alarm Level value. To set the warning to occur later, increase the Alarm Level value.

NOTE: For low value-based alerts (such as

**EmsQueuesConsumerCountLow**), to set the alarm to occur sooner, increase the Alarm Level value. To set the alarm to occur later, reduce the Alarm Level value. Click **Save Settings** to save settings.

Alert Enabled Check to enable the alert, then click **Save Settings**.

Override Settings

Check to enable override global setting, then click **Save Settings**.

Back to Alerts

Returns to the **Administration** - **Alert Administration** display.

### **Setting Override Alerts**

Perform the following steps to set an override alert. Index Types available depend on the Solution Package installed. In this example, we use the EMS Monitor Package to illustrate.

**NOTE:** To turn on an alert, both Alert Enabled and Levels Enabled must be selected.

To turn on/off, change threshold settings, enable/disable or remove an alert on a single resource:

- 1. In the Alert Administration display, select an alert in the Active Alert Table and click Edit Index Levels. The Tabular Alert Administration display opens.
- 2. In the **Tabular Alert Administration** display, from the **Index Type** drop-down menu, select the Index type (options are populated by the type of alert you previously selected). For example, with the EMS Monitor package, select PerServerQueue, PerServerTopic or PerServer. **NOTE:** If you select PerServerQueue or PerServerTopic, the alert settings are applied to the queue or topic on a single server.
- **3.** In the **Values** table, select the server to apply alert settings and click **Add**. In a few moments the server appears in the **Index Alert Settings** table.
- **4.** In the **Index Alert Settings** table select the server.
- **5.** In the **Alert Settings** panel (lower right), if needed, modify the **Warning Level** and **Alarm Level** settings.
- **6.** In the **Alert Settings** panel, set the following as appropriate.

To turn on the alert for this index with the given thresholds:

Alert Enabled Select this option.

Levels Enabled Select this option.

To turn off the alert for only this index (global alert thresholds will no longer apply to this index):

Alert Enabled Deselect this option.

**Levels Enabled** Select this option.

To no longer evaluate this indexed alert and revert to global settings (or, optionally, Remove it if it is never to be used again):

Alert Enabled Not used.

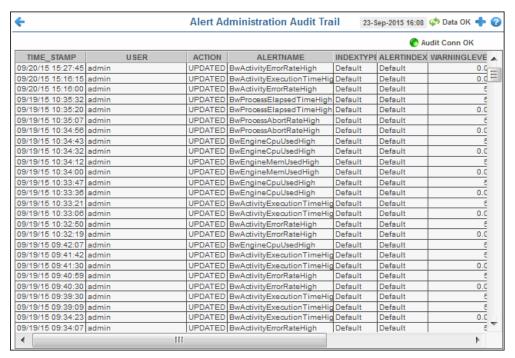
Levels Enabled Deselect this option.

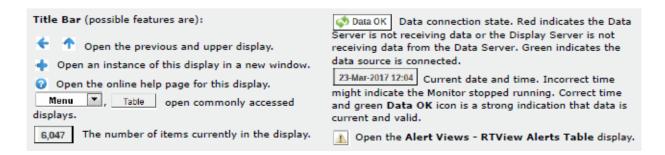
7. Click **Save Settings**. In a few moments the modifications are updated in the **Index Alert Settings** table.

#### **Alert Administration Audit**

View alert management details such as alert threshold modifications.

Each table row is a single modification made to an alert. To view modifications for a single alert in a group, click Sort to order the **ALERTNAME** column.





#### **Fields and Data**

This display includes:

Audit Conn OK The Alert Server connection state.

Disconnected.Connected.

**TIME\_STAMP** The date and time of the modification.

**USER** The user name of the administrator who made the modification.

**ACTION** The type of modification made to the alert, such as **UPDATED**.

**ALERTNAME** The name of the alert modified.

The type of alert Index. **INDEXTYPE** 

Index Type refers to the manner in which alert settings are applied and vary among CI Types. For example, the JVM CI Type has a PerJvm Index Type, the EMS CI Type has PerServer, PerTopic and PerQueue Index Types which apply alerts to servers, topics and queues, respectively.

**ALERTINDEX** The index of the alert which identifies its source.

The warning threshold value for the alert at the time this modification was made, as indicated in the **TIME\_STAMP** column. WARNINGLEVEL

The warning level is a threshold that, when exceeded, a warning is executed.

The alarm threshold value for the alert at the time this modification was made, **ALARMLEVEL** 

as indicated in the TIME\_STAMP column.

The alarm level is a threshold that, when exceeded, an alarm is executed.

The duration value for the alert at the time this modification was made, as indicated in the  ${\bf TIME\_STAMP}$  column. DURATION

The alert duration is the amount of time (in seconds) that a value must be above the specified Warning Level or Alarm Level threshold before an alert is executed. **0** is for immediate execution.

When checked, indicates the alert was enabled at the time this modification was made, as indicated in the  ${\bf TIME\_STAMP}$  column. **ENABLED** 

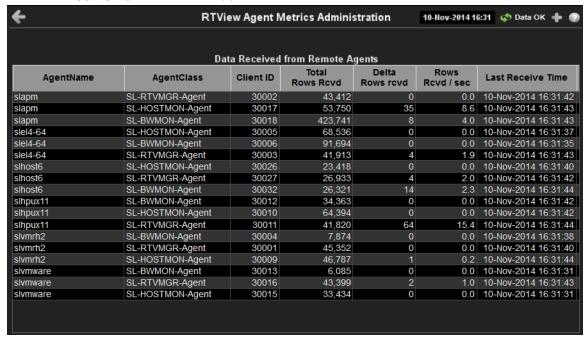
When checked, indicates the alert override was enabled at the time this **USEINDEX** 

modification was made, as indicated in the TIME\_STAMP column. For details

about alert overrides, see Alert Administration.

### **RTView Agent Metrics Administration**

Verify when agent metrics were last queried by the Monitor. The data in this display is predominantly used for debugging by Technical Support.





#### **Data Received from Remote Agents Table**

AgentName

Name of the agent.

Class of the agent.

Unique client identifier.

**Total Rows Rcvd** Total number of rows of data received.

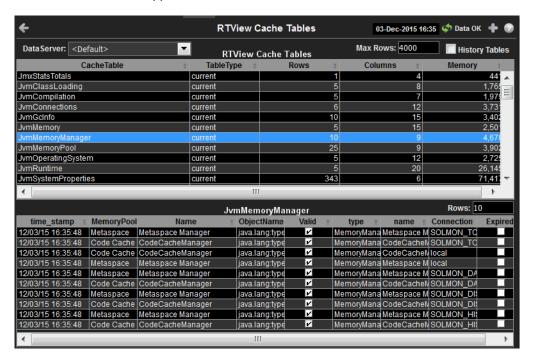
Rows Rcvd/sec Number of rows of data received per second.

**Last Receive Time** Last time data was received from the agent.

### **RTView Cache Tables**

View data that RTView is capturing and maintaining. Drill down and view details of RTView Cache Tables. Use this data for debugging. This display is typically used for troubleshooting with Technical Support.

Choose a cache table from the upper table to see cached data.





**DataServer** Select a data server from the drop down menu.

**Max Rows** Enter the maximum number of rows to display in RTView Cache Tables.

**History** Select to include all defined history tables in RTView Cache Tables. **Tables** 

#### **RTView Cache Tables**

This table lists and describes all defined RTView Cache Tables for your system. Cache tables gather Monitor data and are the source that populate the Monitor displays.

**NOTE:** When you click on a row in RTView Cache Tables a supplemental table will appear that gives more detail on the selected Cache Table.

**CacheTable** The name of the cache table.

**TableType** The type of cache table:

**current** Current table which shows the current

values for each index.

configured.

**history** History table.

**history\_condensed** History table with primary compaction

configured.

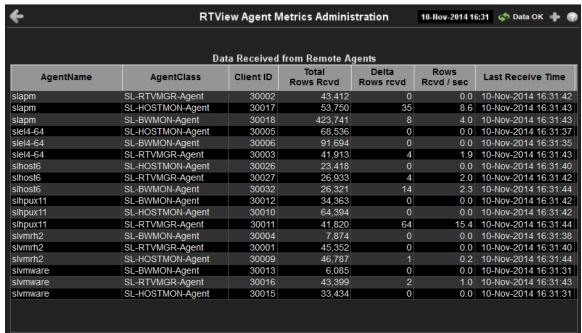
**Rows** Number of rows currently in the table.

**Columns** Number of columns currently in the table.

**Memory** Amount of space, in bytes, used by the table.

### **RTView Agent Administration**

Verify when agent metrics were last queried by the Monitor. The data in this display is predominantly used for debugging by Technical Support.





#### **Data Received from Remote Agents Table**

**AgentName** Name of the agent.

**AgentClass** Class of the agent.

Client ID Unique client identifier.

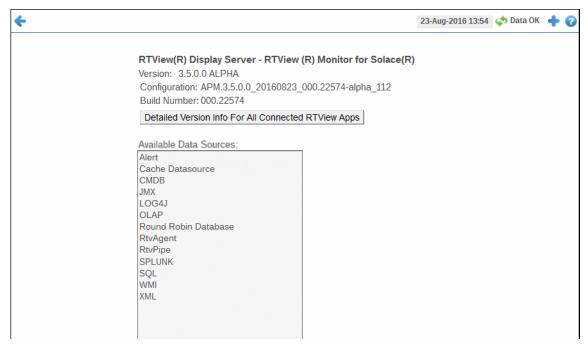
**Total Rows Rcvd** Total number of rows of data received.

**Rows Rcvd/sec** Number of rows of data received per second.

**Last Receive Time** Last time data was received from the agent.

#### **About**

Verify when agent metrics were last queried by the Monitor. The data in this display is predominantly used for debugging by Technical Support.





#### **Data Received from Remote Agents Table**

**AgentName** Name of the agent.

**AgentClass** Class of the agent.

Client ID Unique client identifier.

**Total Rows Rcvd** Total number of rows of data received.

**Rows Rcvd/sec** Number of rows of data received per second.

**Last Receive Time** Last time data was received from the agent.

### **RTView Manager Views/Displays**

This section describes RTView Manager displays. Use RTView Manager displays to track the health of Solace Monitor components.

Note that the "MySQL Database" and "Docker Engines" displays are populated with performance data only if you are using the RTView Monitor for Solace AMI version.

The RTView Manager has the following Views:

- "JVM Process Views"
- "RTView Servers"
- "Tomcat Servers"
- "MySQL Database"
- "Docker Engines"
- "Hosts"
- "Alert Views"
- "Administration"

### **JVM Process Views**

These displays present performance data for monitored Java Virtual Machine (JVM) Processes. Use these displays to examine the performance and resource use of JVMs in summary and detail. Any JVM that is enabled for monitoring can be included in these displays. The displays include summary overviews and detail pages with historical trends.

You can set alert thresholds on performance and resource metrics for your JVMs, including **CPU Percent**, **Memory Used** and **Gc Duty cycle**. Alerts are shown in the "All JVMs Heatmap" display. Use the detailed JVM displays to investigate further; for example a **Memory Used** alarm might take you to the "JVM Summary" display to get historical memory use, or a **Gc Duty Cycle** alarm might take you to the "JVM GC Trends" display.

Displays in this View are:

"All JVMs Heatmap": Heatmap of alert states for all JVM connections

- "All JVMs Table": Table of connection details for all JVM connections.
- "JVM Summary": Table of connection details for a single JVM as well as performance trend graphs.
- "JVM System Properties": Table of system details for a single JVM.
- "JVM Memory Pool Trends": Trend graphs of memory pool utilization.
- "JVM GC Trends": Trend graphs of garbage collection memory utilization.

### **All JVMs Heatmap**

View the most critical alert state for all monitored JVM connections for one or all sources, as well as CPU and memory utilization. The heatmap organizes JVM connections by source and host, and uses color to show the most critical Metric value for each JVM connection associated with the selected source. Each rectangle in the heatmap represents a JVM connection. The rectangle size represents the amount of memory reserved for that process; a larger size is a larger value. Each Metric (selected from the drop-down menu) has a color gradient bar that maps relative values to colors.





#### Fields and Data

This display includes:

**Source** Choose one or **All Sources** to display.

**JVM Count** The number of JVM connections shown in the display.

**Show** Select to show inactive connections. **Inactive** 

**Connection** Select to show JVM connections names.

#### Metric

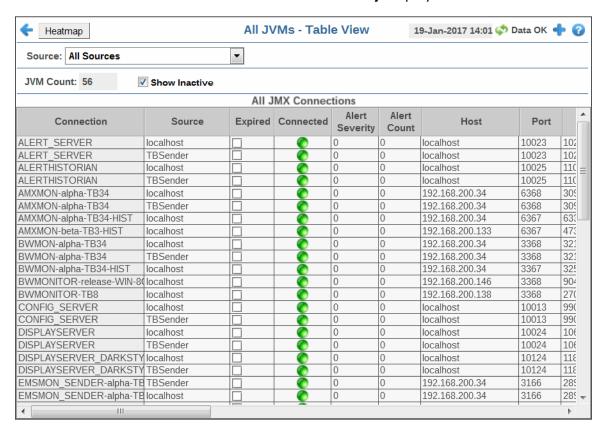
Select the Metric to display in the heatmap. Each Metric has a color gradient bar that maps relative values to colors.

Alert Severity	from <b>0</b> - <b>2</b> , as indicated in the color gradient bar, where <b>2</b> is the highest Alert Severity.
	Red indicates that one or more alerts have reached their alarm threshold. Alerts that have exceeded their specified ALARM LEVEL threshold have an Alert Severity value of 2.
	Yellow indicates that one or more alerts have reached their alarm threshold. Alerts that have exceeded their specified WARNING LEVEL threshold have an Alert Severity value of 1.
	Green indicates that no alerts have reached their alert thresholds. Alerts that have not exceeded their specified thresholds have an Alert Severity value of <b>0</b> .
Alert Count	The number of alerts for the rectangle. The color gradient bar values range from <b>0</b> to the maximum number of alerts in the heatmap.
CPU %	The total percent (%) CPU utilization for the rectangle. The color gradient bar values range from <b>0</b> to the maximum percent (%) CPU utilization in the heatmap.
Memory %	The total percent (%) memory utilization for the rectangle. The color gradient bar values range from <b>0</b> to the maximum percent (%) memory utilization in the heatmap.
Current Heap	The current amount of heap committed for the connection, in kilobytes. The color gradient $\frac{25}{25}$ bar values range from $0$ to the maximum amount in the heatmap.
Used Heap	The total amount of heap used by the connection, in kilobytes. The color gradient bar values range from <b>0</b> to the maximum amount used in the heatmap.

#### All JVMs Table

View JVM connection details for one or all sources, the most critical alert state for each JVM connection, as well as CPU and memory utilization in a tabular format. Each row in the table is a different connection.

Choose one or **All Sources** from the **Source** drop-down menu. Check the **Show Inactive** box to include inactive connections. The row color for inactive connections is dark red. Click Sort to order column data. Drill-down and investigate by clicking a row in the table to view details for the selected connection in the **JVM Summary** display.





#### **Row Color Code:**

Tables with colored rows indicate the following:

Red indicates that one or more alerts exceeded their ALARM LEVEL threshold in the table row.

 $\hfill \bigcirc$  Yellow indicates that one or more alerts exceeded their WARNING LEVEL threshold in the table row.

• Green indicates that no alerts exceeded their WARNING or ALARM LEVEL threshold in the table row.

#### **Fields and Data**

This display includes:

**Source** Choose one or **All Sources** to display.

**JVM** The number of JVM connections in the table.

Count:

**Show** Select to include inactive connections.

Inactive

**All JMX Connections Table** 

**Connection** The name of the JVM connection.

**Source** The name of the source.

**Expired** When checked, this connection is expired due to inactivity.

**Connected** The data connection state:

Disconnected.Connected.

Alert Severity The maximum level of alerts associated with the connection. Values range from **0** to **2**, where **2** is the greatest Alert Severity.

One or more alerts associated with the connection exceeded their ALARM LEVEL threshold.

One or more alerts associated with the connection exceeded their

WARNING LEVEL threshold.

No alerts associated with the connection have exceeded their thresholds.

**Alert Count** The current number of alerts for the connection.

**Host** The name of the host for this connection.

**Port** The port number for the connection.

**PID** The connection PID.

**CPU** % The amount of CPU, in percent (%) used by this connection.

**Max Heap** The maximum amount of heap used by this connection, in kilobytes.

Current Heap The current amount of committed heap for this connection, in kilobytes.

**Used Heap** The current amount of heap used by this connection, in kilobytes.

Mem % Used The amount of JVM memory used by this connection, in percent (%).

RtvAppType The type of RTView application, where: 1 is for the Historian, 3 is for the

Data Server; **5** is for the Display Server, and **0** is a non-RTView

application.

**Source** The Data Server that sent this value.

**time\_stamp** The date and time this row of data was last updated.

### **JVM Summary**

Track JVM memory and CPU usage, get JVM system information, application performance metrics, and input arguments for a single connection. Verify whether the memory usage has reached a plateau. Or, if usage is getting close to the limit, determine whether to allocate more memory.

02-Dec-2015 17:08 🦃 Data OK 💠 🥡 Single Connection - JVM Summary Source: localhost Connection: SOLMON\_HISTORIAN Operating System 6 Connected Expired Process Name: 4292@S-HOST10 Operating System: Windows 7 Start Time: 11/18/15 9:33 AM Live Threads: 32 OS Version: 6.1 Up Time: 14d 07:34 Daemon Threads: 30 Committed Mb: 123.9 Architecture: x86 JVM CPU %: 0.0 Available Processors: 4 Class Name JVM CPU, Memory, Thread Trends ☑ Base at Zero Time Range: 5 Mins Log Scale JVM CPU % Cur Heap Mb Used Heap Mb Live Threads

Use the available drop-down menus or right-click to filter data shown in the display.



#### **Fields and Data**

This display includes:

**Source** Select the type of connection to the RTView Server.

**Connection** Select an RTView Server from the drop-down menu. Names can be modified in the RTView Server configuration properties file.

Operating System

Displays data pertaining to the operating system running on the host on which the JVM resides.

Connected The data connection state:

Disconnected.

Connected.

When checked, this server is expired due to inactivity. **Expired** 

Operating System

The name of the operating system running on the host on which the

JVM resides.

The operating system version. OS Version

**Architectur** 

The ISA used by the processor.

Available **Processors**  The total number of processors available to the JVM.

#### **Runtime**

**Process** Name

Name of the process.

**Start Time** The date and time that the application started running.

The amount of time the application has been running, in the **Up Time** following format:

0d 00:00

<days>d <hours>:<minutes>:<seconds>

For example: 10d 08:41:38

JVM CPU % The amount of CPU usage by the JVM, in percent.

Live **Threads**  The total number of live threads.

**Daemon** Threads The total number of live daemon threads.

**Peak Threads**  The total number of peak live threads since the JVM started or the peak was reset.

**Max Heap** Mb

The maximum amount of memory used for memory management by the application in the time range specified. This value may change or be undefined.

NOTE: A memory allocation can fail if the JVM attempts to set the Used memory allocation to a value greater than the Committed memory allocation, even if the amount for **Used** memory is less than or equal to the Maximum memory allocation (for example, when the system is low on virtual memory).

**Committed** 

Mb

The amount of memory, in megabytes, guaranteed to be available for use by the JVM. The amount of committed memory can be a fixed or variable size. If set to be a variable size, the amount of committed memory can change over time, as the JVM may release memory to the system. This means that the amount allocated for **Committed** memory could be less than the amount initially allocated. **Committed** memory will always be greater than or equal

to the amount allocated for **Used** memory.

The amount of memory currently used by the application. Memory Used Mb

used includes the memory occupied by all objects including both reachable and unreachable objects.

Class name used for JVM. **Class Name** 

The arguments used to start the application. **Arguments** 

#### More **Arguments**

Additional arguments used to start the application.

JVM CPU, Memory, Thread Trends Shows JVM metrics for the selected server.

#### Log Scale

Enable to use a logarithmic scale for the Y axis. Use Log Scale to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. Log Scale makes data on both scales visible by applying logarithmic values rather than actual values to the data.

#### Base at Zero

Use zero as the Y axis minimum for all graph traces.

#### Time Range

Select a time range from the drop down menu varying from 2 Minutes to Last 7 Days, or display All Data. To specify a time range, click Calendar



By default, the time range end point is the current time. To change the time range end point, click Calendar \_\_\_ and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

Use the navigation arrows to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** drop-down menu.

Click **Restore to Now** to reset the time range end point to the current time.

#### **JVM CPU %**

Traces the amount of memory, in percent, used by the JVM in the time range specified.

#### Max Heap Mb

Traces the maximum amount of memory used for memory management by the application in the time range specified. This value may change or be undefined.

NOTE: A memory allocation can fail if the JVM attempts to set the **Used** memory allocation to a value greater than the **Committed** memory allocation, even if the amount for **Used** memory is less than or equal to the **Maximum** memory allocation (for example, when the system is low on virtual memory).

#### Cur Heap Mb

Traces the current amount of memory, in megabytes, used for memory management by the application in the time range specified.

#### **Used Heap** Mb

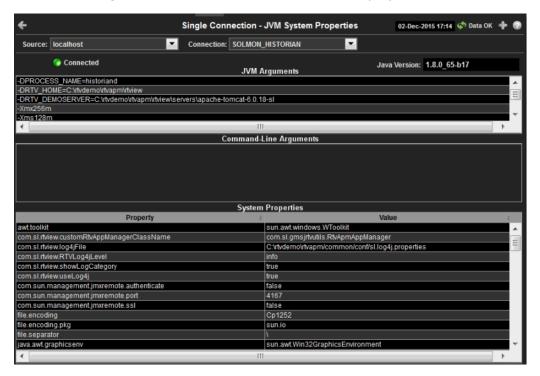
Traces the memory currently used by the application.

#### I ive **Threads**

Traces the total number of currently active threads in the time range specified.

### **JVM System Properties**

Track JVM input arguments and system properties for a single connection. Use the available drop-down menus or right-click to filter data shown in the display.





#### **Fields and Data**

This display includes:

Source	Select the type of connection to the RTView Server.
Connection	Select an RTView Server from the drop-down menu. Names can be modified in the RTView Server configuration properties file.
Connected	The data connection state:  Disconnected.  Connected.
Java Version	The Java version running on the selected server.
JVM Arguments	The JVM arguments in the <b>RuntimeMXBean InputArguments</b> attribute.

Command Line Arguments Arguments used to start the application.

### **System Properties**

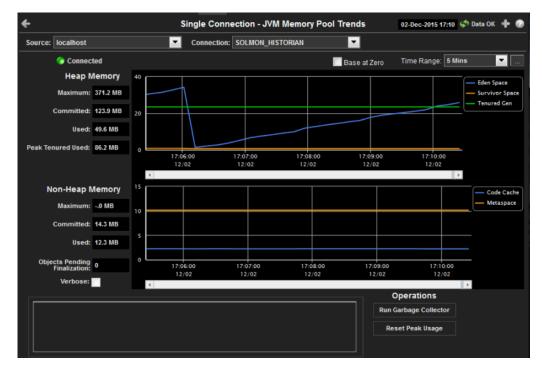
This table lists and describes system property settings.

**Property** Name of the property.

**Value** Current value of the property.

### **JVM Memory Pool Trends**

Track JVM heap and non-heap memory usage for a single connection. Use the available drop-down menus or right-click to filter data shown in the display.





#### **Fields and Data**

This display includes:

**Source** Select the type of connection to the RTView Server.

Connection Select an RTView Server from the drop-down menu. Names can be modified in the

RTView Server configuration properties file.

**Connected** The data connection state:

Disconnected.Connected.

Base at Zero Use zero as the Y axis minimum for all graph traces.

Time Range Select a time range from the drop down menu varying from **2 Minutes** to **Last 7 Days**, or display **All Data**. To specify a time range, click Calendar  $\square$ .



By default, the time range end point is the current time. To change the time range end point, click Calendar \_\_ and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

Use the navigation arrows  $\square$  to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** drop-down menu.

Click **Restore to Now** to reset the time range end point to the current time.

#### **Heap Memory**

#### **Maximum**

The maximum amount of memory used, in megabytes, for memory management by the application in the time range specified. This value may change or be undefined.

NOTE: A memory allocation can fail if the JVM attempts to set the **Used** memory allocation to a value greater than the **Committed** memory allocation, even if the amount for **Used** memory is less than or equal to the **Maximum** memory allocation (for example, when the system is low on virtual memory).

#### **Committed**

The amount of memory, in megabytes, guaranteed to be available for use by the JVM. The amount of committed memory can be a fixed or variable size. If set to be a variable size, the amount of committed memory can change over time, as the JVM may release memory to the system. This means that the amount allocated for **Committed** memory could be less than the amount initially allocated. **Committed** memory will always be greater than or equal to the amount allocated for **Used** memory.

Used

The amount of memory, in megabytes, currently used by the application. Memory used includes the memory occupied by all objects including both reachable and unreachable objects.

Peak Tenured Used The amount of memory, in megabytes, used by tenured JVM objects in the time range specified. Tenured refers to JVM objects contained in a pool that holds objects that have avoided garbage collection and reside in the survivor space. Peak tenured refers to the maximum value of the tenured memory over a specified period of time.

**Eden Space** 

Traces the amount of memory used by the JVM eden pool in the time range specified. Eden refers to the JVM eden pool, which is used to initially allocate memory for most objects.

Survivor Space Traces the amount of memory used by the JVM survivor pool in the time range specified. The JVM survivor pool holds objects that survive the eden space garbage collection.

Tenured Gen Traces the amount of memory used by tenured JVM objects in the time range specified. Tenured refers to JVM objects contained in a pool that holds objects that have avoided garbage collection and reside in the survivor space. Peak tenured refers to the maximum value of the tenured memory over a specified period of time.

#### **Non-Heap Memory**

**Maximum** The maximum amount of memory, in megabytes, used for JVM non-

heap memory management by the application in the time range

specified.

The amount of memory, in megabytes, guaranteed to be available for Committed

use by JVM non-heap memory management. The amount of committed memory can be a fixed or variable size. If set to be a variable size, it can change over time, as the JVM may release memory to the system. This means that the amount allocated for **Committed** memory could **be** less than the amount initially allocated. Committed memory will always be greater than or equal to the amount allocated

for **Used** memory.

Used

The amount of memory, in megabytes, currently used by the application. Memory used includes the memory occupied by all objects including both reachable and unreachable objects.

**Objects** Pending Finalization The value of the MemoryMXBean

ObjectPendingFinalizationCount attribute.

The value of the **MemoryMXBean Verbose** attribute. Verbose

Traces the amount of non-heap memory used in the JVM for **Code Cache** 

compilation and storage of native code.

Perm Gen

Traces the amount of memory used by the pool containing reflective data of the virtual machine, such as class and method objects. With JVMs that use class data sharing, this generation is divided into read-

only and read-write areas.

**Operations** 

Run Garbage Collector Performs garbage collection on the selected server.

**Reset Peak** Usage

Clears peak usage on the selected server.

#### JVM GC Trends

Track JVM garbage collection memory usage for a single connection. Use the available drop-down menus or right-click to filter data shown in the display.





#### **Fields and Data**

This display includes:

Source	Select the type of connection to the RTView Server.
Connection	Select an RTView Server from the drop-down menu. Names can be modified in the RTView Server configuration properties file.
Garbage Collector	Select a garbage collection method: <b>Copy</b> or <b>MarkSweepCompact</b> .
Max	Shows the maximum amount of memory used for $\ensuremath{JVM}$ garbage collection in the time range specified.
Committed	Shows the amount of memory guaranteed to be available for use by JVM non-heap memory management. The amount of committed memory can be a fixed or variable size. If set to be a variable size, it can change over time, as the JVM may release memory to the system. This means that the amount allocated for <b>Committed</b> memory could be less than the amount initially allocated. <b>Committed</b> memory will always be greater than or equal to the amount allocated for <b>Used</b> memory.

#### Base at Zero

Use zero as the Y axis minimum for all graph traces.

#### Time Range



By default, the time range end point is the current time. To change the time range end point, click Calendar \_\_\_ and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

Use the navigation arrows  $\square$  to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** dropdown menu.

Click **Restore to Now** to reset the time range end point to the current time.

#### Memory Usage (in MB) Before and After Garbage Collection

Maximum	amount of memory us	
	 This.	

collection in the time range specified. This value may change or

be undefined.

NOTE: A memory allocation can fail if the JVM attempts to set the **Used** memory allocation to a value greater than the **Committed** memory allocation, even if the amount for **Used** memory is less than or equal to the **Maximum** memory allocation (for example,

when the system is low on virtual memory).

## **Committed**Traces the amount of memory guaranteed to be available for use by the JVM. The amount of committed memory can be a fixed or

variable size. If set to be a variable size, the amount of committed memory can change over time, as the JVM may release memory to the system. This means that the amount allocated for **Committed** memory could be less than the amount initially allocated. **Committed** memory will always be greater than or equal to the amount allocated for **Used** memory.

**Used - Before** Traces the amount of memory used before the last garbage

collection.

**Used - After** Traces the amount of memory used after the last garbage

collection.

**Duration** The duration, in seconds, of garbage collection.

**Duty Cycle** The percentage of time that the application spends in garbage

collection.

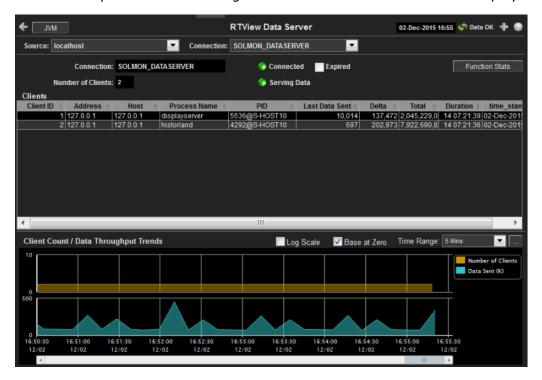
#### **RTView Servers**

These displays present performance data for all RTView Servers. Displays in this View are:

- "Data Servers": Shows metrics for RTView Data Servers.
- "Display Servers": Shows metrics for RTView Display Servers.
- "Historian Servers": Shows metrics for RTView Historian Servers.
- "Version Info": Shows the version information.

#### **Data Servers**

Track data transfer metrics for RTView Data Servers, client count and throughput trends. Use the available drop-down menus or right-click to filter data shown in the display.





**Source** Select the type of connection to the RTView Server.

**Connection** Select an RTView Server from the drop-down menu. Names can be modified in the RTView Server configuration properties file.

**Connection** The connection selected from the **Connection** drop-down menu.

Number of Clients The number of clients currently server on this Data Server.

**Connected** The Data Server connection state:

Disconnected.

Connected.

Serving Data The Data Server is not currently serving data.The Data Server is currently serving data.

**Expired** This server has been marked as expired after no activity.

Function Stats Opens the **RTView Function Stats** display which shows detailed performance statistics for RTView functions in the selected Data Server. This button is only enabled if the RTVMGR has a JMX connection defined for the selected Data Server.

#### Clients

This table describes all clients on the selected server.

**Address** The client IP address.

**Client ID** The unique client identifier.

**Duration** The amount of time for this client session. Format:

dd HH:MM:SS

<days> <hours>:<minutes>:<seconds>

For example: 10d 08:41:38

**Host** The client host name.

Last Data Sent The amount of data, in bytes, last sent to the client.

**Delta** The amount of data, in bytes, sent since the last update.

**Total** The total amount of data, in bytes, sent to the client.

**TIME STAMP** The date and time this row of data was last updated.

#### Client Count / Data Throughput Trends

Shows throughput metrics for all clients on the selected server.

**Log Scale** Enable to use a logarithmic scale for the Y axis. Use Log Scale to see

usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. Log Scale makes data on both scales visible by applying logarithmic values rather than actual values

to the data.

**Base at Zero** Use zero as the Y axis minimum for all graph traces.

#### **Time Range**

Select a time range from the drop down menu varying from **2 Minutes** to **Last 7 Days**, or display **All Data**. To specify a time range, click Calendar ...



By default, the time range end point is the current time. To change the time range end point, click Calendar \_\_ and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

Click **Restore to Now** to reset the time range end point to the current time.

#### Number of Clients

Traces the number of clients being served by the Data Server.

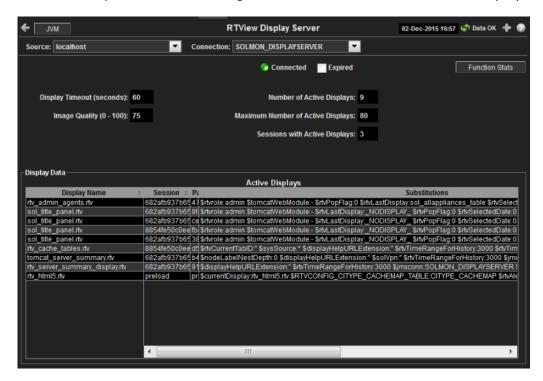
#### **Data Sent**

Traces the total amount of data, in Kilobytes, sent to all clients.

# **Display Servers**

Track display utilization metrics for RTView Display Servers.

Use the available drop-down menus or right-click to filter data shown in the display.





### **Fields and Data**

This display includes:

Source	Select the type of connection to the RTView Server.
Connection	Select an RTView Server from the drop-down menu. Names can be modified in the RTView Server configuration properties file.
Connected	The Display Server connection state:  Disconnected.  Connected.
Expired	This server has been marked as expired after no activity.

Function **Stats** 

Opens the RTView Function Stats display which shows detailed performance statistics for RTView functions in the selected Display Server. This button is only enabled if the RTVMGR has a JMX connection defined for the selected Display Server.

Display Timeoút (seconds)

The amount of time, in seconds, that a display can be kept in memory after the Display Servlet has stopped requesting it. The default is **60** seconds (to allow faster load time when switching between displays).

**Image** Quality (0-100)

A value between **0** and **100**, which controls the quality of the generated images. If the value is **100**, the Display Server outputs the highest quality image with the lowest compression. If the value is **0**, the Display Server outputs the lowest quality image using the highest compression. The default is 75.

**Number of** Active **Displays** 

The total number of displays currently being viewed by a user.

Maximum Number of Active **Displays** 

The maximum number of displays kept in memory. The default is 20 (to optimize memory used by the Display Server).

Sessions with Active **Displays** 

Number of clients accessing the Display Server.

# **Display Data / Active Displays**

The name of the currently open display. **Display Name** 

A unique string identifier assigned to each session. Session

A unique string identifier assigned to each panel. The Display **Panel ID** 

Server loads each display requested by each client into a panel.

This ID can be useful in troubleshooting.

**Substitutions** Lists the substitutions used for the display.

The amount of time that has elapsed since the display was last **Last Ref** 

requested by a client.

ID The client ID.

**Preloaded** 

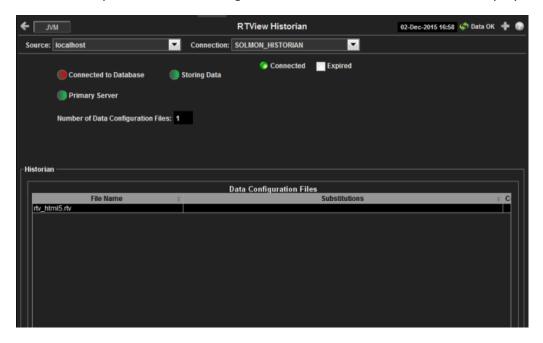
When checked, indicates that the display (.rtv) file is configured in the **DISPLAYSERVER.ini** file to be preloaded. The **history\_config** option is used to configure display preloading. Preloading a display makes data immediately available. Preloaded displays are not unloaded unless the Display Server is restarted or the display cache is cleared via JMX. This option can be used

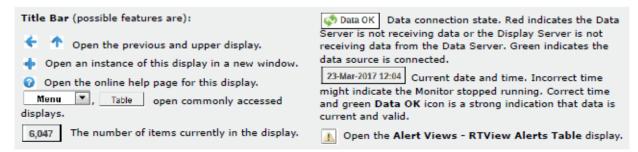
multiple times to specify multiple displays to preload.

# **Historian Servers**

Track the status of RTView Historian Servers and data configuration file usage. View the caches that are archived by the Historian application, substitution variables associated with the history cache configuration file, as well as the history cache status. You can also stop and start the Historian, and purge data.

Use the available drop-down menus or right-click to filter data shown in the display.





# **Fields and Data**

This display includes:

Source	Select the type of connection to the RTView Server.
Connection	Select an RTView Server from the drop-down menu. Names can be modified in the RTView Server configuration properties file.
Connected	The Historian Server connection state:  Disconnected.  Connected.
Expired	This server has been marked as expired after no activity.
Connected to Database	The Historian Server database connection state:  Disconnected.  Connected.

#### Primary Server

When green, indicates that this Historian, when used within a group of Historians, is the primary group member. If the primary member fails or shuts down, the standby member with the highest priority becomes the primary group member. When red, indicates that the Historian is a secondary server.

The Historian Server member state:

The Historian Server is a secondary group member.

This Historian is the primary group member.

Number of Data Configuratio n Files The number of configuration files that are used by the history cache.

# **Historian / Data Configuration Files**

**File Name** The name of the history cache configuration file.

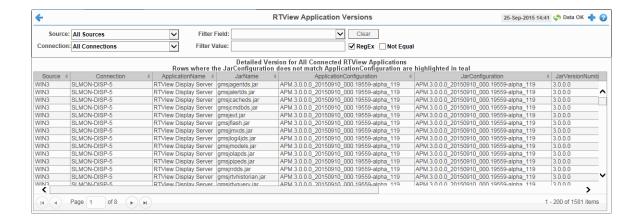
**Substitutions** Lists the substitutions specified in the history cache

configuration file.

# **Version Info**

This display provides detailed version information for all of the connected RTView applications. You can view specific applications by filtering data using the **Source**, **Connection**, **Filter Field**, and **Filter Value** fields at the top of the display. This display provides valuable information about the version of each jar that is used in each connected RTView application that can be used to help Technical Support when issues arise. Rows in the table where the **JarConfiguration** does not match the **ApplicationConfiguration** are highlighted in teal.

**Note:** RTView applications running versions previous to this enhancement will only have one row in the table and will display "version info not supported in this version" in the **ApplicationConfiguration** column.





### Fields and Data

This display includes:

Select a filter value for the **Source** column. Source

Connection Select a filter value for the **Connection** column.

Filter Field Select a table column from the drop-down menu to perform a search in:

ApplicationName, JarName, ApplicationConfiguration, JarConfiguration, JarVersionNumber, JarVersionDate, JarReleaseDate, and JarMicroVersion.

Filters limit display content and drop-down menu selections to only those items that pass through the selected filter's criteria. If no items match the filter, you might have zero search results (an empty table). Double-clicking on a specific field in the table will populate this field with the selected field's content. For example, double-clicking on the **DataServerName** field in one of the rows displays the

entire field's content into this field.

Clear Clears entries in the Filter Field display list, Filter Value field, and Not Equal

check box.

**Filter Value** Enter the (case-sensitive) string to search for in the selected **Filter Field**.

Select this check box to use the **Filter Value** as a regular expression when RegEx

filtering. When selected, the **Not Equal** check box displays.

**Not Equal** 

Works in conjunction with the **RegEx** field. Selecting this check box searches for values in the specified **Filter Field** that are NOT equal to the value defined in the Filter Value field. For example, if the Filter Field specified is JarMicroVersion, the Filter Value is specified as 317, and this check box is selected, then only those rows containing JarMicroVersion fields NOT EQUAL to 317 will display.

This field is only enabled when the **RegEx** check box is checked.

The name of the source of the RTVMGR. Source

Connection Lists the name of the jmx connection to the RTView application.

Application Name Lists the name of the application.

**JarName** Lists the name of the jar used in the connected application.

Application Lists the configuration string of the application. This string contains the main Configuration application version that corresponds to the version information printed to the

console at startup.

**JarConfiguration** Lists the configuration string for the jar.

**JarVersionNumber** Lists the version number for the jar.

**JarVersionDate** Lists the version date for the jar. **JarReleaseType** Lists the release type for the jar.

**JarMicroVersion** Lists the micro version for the jar.

**Expired** When checked, this connection is expired due to inactivity.

**time\_stamp** The time at which the information in the current row was last received.

**DataServerName** The name of the RTVMGR data server connection.

# **Tomcat Servers**

These displays present performance data for monitored Tomcat Application Servers. Use these displays to examine the state and performance of your Tomcat servers as well as all installed web modules. The server displays include summary overviews and detail pages with historical trends. Displays in this View are:

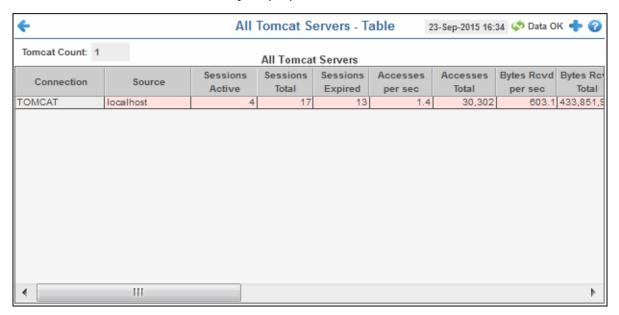
- "All Tomcat Servers": Table of connection details and performance metrics for all Tomcat connections.
- "Tomcat Server Summary": Performance metrics for one Tomcat Server, including current and historic performance metrics.
- "All Applications Heatmap": Heatmap of performance metrics for all Web modules for one Tomcat Server.
- "Single Application Summary": Table and trend graphs of performance metrics for Web modules.

# **All Tomcat Servers**

View Tomcat Server details per connection such as the total number of sessions, bytes sent/received, and processing time. Each row in the table is a different Tomcat Server. The row color for inactive connections is dark red.

Use this display to see summary information for your Tomcat servers, including session counts, access and request rates, cache hit rates, and data transmission metrics.

Drill-down and investigate by clicking a row in the table to view details for the selected connection in the **Service Summary** display.





### **Fields and Data**

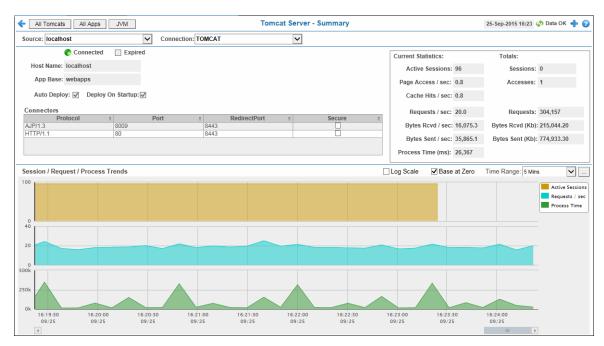
This display includes:

Tomcat Count	The number of Tomcat connections in the table.
Connection	The name of the Tomcat connection.
Source	The host where the Tomcat Server is running.
Sessions Active	The number of currently active client sessions.
Sessions Total	The total number of client sessions since the server was started.
Sessions Expired	The total number of client sessions that expired since the server was started.
Accesses per sec	The number of times pages are accessed, per second.
Accesses Total	The total number of times pages have been accessed since the server was started.

Bytes Rcvd per sec	The number of bytes received per second.
Bytes Rcvd Total	The total number of bytes received since the server was started.
Bytes Sent per sec	The number of bytes sent per second.
Bytes Sent Total	The total number of bytes sent since the server was started.
Cache Hit Rate	The number of times the cache is accessed, per second.
Requests per sec	The number of requests received, per second.
Requests Total	The total number of requests received since the server was started.
Process Time	The average amount of time, in milliseconds, to process requests.
<b>Error Count</b>	The number of errors that have occurred since the server was started.
appBase	The directory in which Tomcat is installed.
Display Name	The name of the currently open display.
Expired	When checked, this connection is expired due to inactivity.
time_stamp	The date and time this row of data was last updated. Format: MM/DD/YY HH:MM:SS <month>/ <day>/<year> <hours>:<minutes>:<seconds></seconds></minutes></hours></year></day></month>

# **Tomcat Server Summary**

Track the performance of one Tomcat Server and get Tomcat hosting and connection details. You can drill down to this display from the Servers table for detailed information and historical trends for a specific server. The trends include Active Sessions, Requests per Sec, and Process Time.





# **Fields and Data**

This display includes:

Source	Select the host where the Tomcat Server is running.
Connection	Select a Tomcat Server from the drop-down menu.
Connected	The Tomcat Server connection state:  Disconnected.  Connected.
Expired	When checked, this server is expired due to inactivity.
<b>Host Name</b>	The name of the host where the application resides.
App Base	The directory in which Tomcat modules are installed.

Auto **Deploy**  When checked, indicates that the Tomcat option, automatic application deployment,

is enabled.

**Note:** This Tomcat option is set using the **autoDeploy** property in the **server.xml** file, located in the Tomcat **conf** directory. **autoDeploy=true** enables the option.

**Deploy On** Startup

When checked, indicates that the option to deploy the application on Tomcat startup

is enabled.

Note: This Tomcat option is set using the deployOnStartup property in the server.xml file, located in the Tomcat conf directory. When enabled (deployOnStartup=true), applications from the host are automatically deployed.

## **Connectors**

This table shows Tomcat application connection information.

The protocol used by the Tomcat application on the host. Protocol

**Port** The port number used by the Tomcat application on the host.

The redirect port number used by the Tomcat application on the RedirectPort

host.

**Secure** When checked, specifies that the Tomcat application uses a secure

connection on the host.

**Current Statistics / Totals** 

Active Sessions The number of clients currently in session with the servlet.

The total number of client sessions since the server was started. **Sessions** 

Page Access /

sec

The number of times pages are accessed, per second.

Accesses The total number of page accesses since the server was started.

Cache Hits /

sec

The number of times the cache is accessed, per second.

The number of requests received, per second. Requests / sec

Requests The total number of requests since the server was started.

Bytes Rcvd /

sec

The number of bytes received, per second.

Bytes Rcvd

(Kb)

The number of kilobytes received since the server was started.

**Bytes Sent /** 

sec

The number of bytes sent, per second.

**Bytes Sent** (Kb)

The total number of kilobytes sent since the server was started.

**Process Time** 

The amount of time, in milliseconds, for the servlet to process

client requests.

# Session / Request / Process Trends

Shows metrics for the selected server.

Log Scale

Select to enable a logarithmic scale. Use Log Scale to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. Log Scale makes data on both scales visible by applying logarithmic values rather than actual values to the data.

Base at Zero

Use zero as the Y axis minimum for all graph traces.

**Time Range** 

Select a time range from the drop down menu varying from **2 Minutes** to **Last 7 Days**, or display **All Data**. To specify a time range, click Calendar .



By default, the time range end point is the current time. To change the time range end point, click Calendar \_\_\_ and select a date and time from the calendar or enter the date and time in the text field using the following format: **MMM dd, YYYY HH:MM**. For example, **Aug 21, 2011 12:24 PM**.

Use the navigation arrows to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** drop-down menu.

Click **Restore to Now** to reset the time range end point to the current time.

Active Sessions Traces the number of currently active client sessions.

Requests /sec

Traces the number of requests received, per second.

**Process Time** 

Traces the average amount of time, in milliseconds, to process

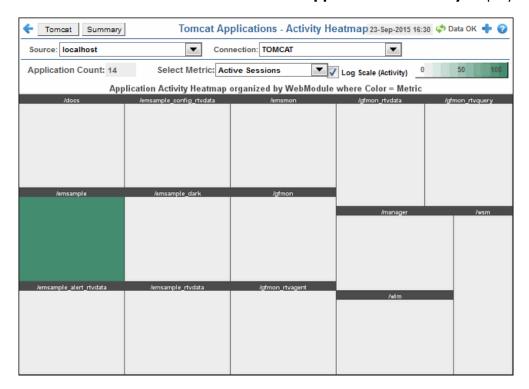
requests.

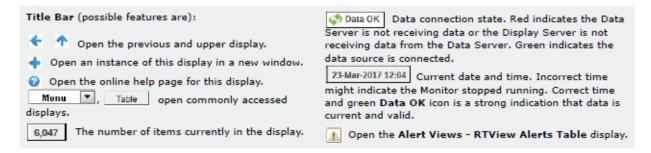
# **All Applications Heatmap**

View performance metrics for all monitored Tomcat Web modules for one Tomcat Server. The heatmap organizes Tomcat Web modules by server, and uses color to show the most critical Metric value for each Tomcat connection associated with the selected source. Each rectangle in the heatmap represents a Web module. In this heatmap, the rectangle size is the same for all Web modules. Each Metric (selected from the drop-down menu) has a color gradient bar that maps relative values to colors.

Use this display to see at-a-glance the health of all your web applications. You can select the heatmap color metric from a list including active sessions, access rate, and total access count.

Use the available drop-down menus or right-click to filter data shown in the display. Use the check-boxes  $\ ^{\ }$  to include or exclude labels in the heatmap. Move your mouse over a rectangle to see additional information. Drill-down and investigate by clicking a rectangle in the heatmap to view details for the selected Web module in the **Application Summary** display.





# **Fields and Data**

This display includes:

Source	Select the host where the Tomcat Server is running.
Connection	Select a Tomcat Server from the drop-down menu.
Application Count	The number of Tomcat applications in the heatmap.

Log Scale (Activity)

Select to enable a logarithmic scale. Use Log Scale to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. Log Scale makes data on both scales visible by applying logarithmic values rather than actual values to the data.

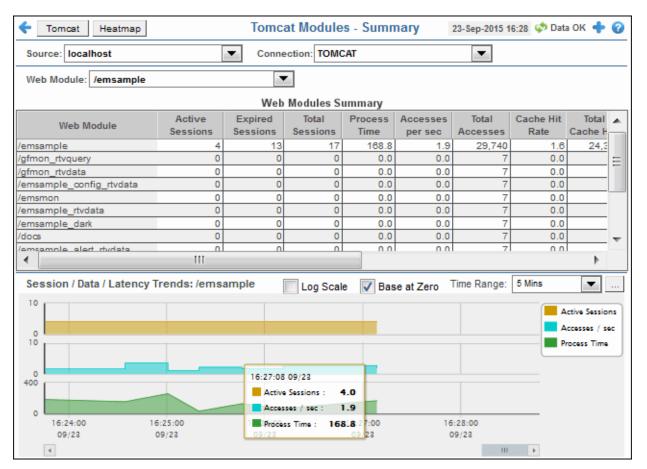
Select Metric Select the metric to display in the heatmap. Each Metric has a color gradient bar that maps relative values to colors.

# **Single Application Summary**

Track the performance of all web application modules in a server and view utilization details. The table summarizes the sessions, accesses, cache hit and so forth, for all installed web modules. Each row in the table is a different web application module. The row color for inactive modules is dark red. Select a web application module to view metrics in the trend graph.

Use this data to verify response times of your Web application modules.

Use the available drop-down menus or right-click to filter data shown in the display.





#### **Fields and Data**

This display includes:

**Source** Select the host where the Tomcat Server is running.

**Connection** Select a Tomcat Server from the drop-down menu. This menu is populated by the

selected Source.

**Web** Select a Web module from the drop-down menu. This menu is populated by the selected Connection. The Web Module you select populates the trend graphs.

**Web Module Summary** 

Web Module The name of the Web module.

**Sessions** The number of currently active client sessions. **Active** 

Sessions The total number of client sessions since the application was started. Total

**Sessions Expired**The total number of client sessions that expired since the application was started.

**Accesses per** The number of times pages are accessed, per second. **sec** 

Accesses
Total

The total number of times pages have been accessed since the application was started.

Bytes Rcvd The number of bytes received per second. per sec

**Bytes Rcvd** The total number of bytes received since the application was started. **Total** 

**Bytes Sent** The number of bytes sent per second. **per sec** 

Bytes Sent The total number of bytes sent since the application was started.

Total

**Cache Hit** The number of times the cache is accessed, per second. **Rate** 

**Requests per** The number of requests received, per second. sec

**Requests**The total number of requests received since the application was started.

**Process Time** The average amount of time, in milliseconds, to process requests.

**Error Count** The number of errors occurred since the application was started.

**appBase** The directory in which Tomcat is installed.

**Expired** When checked, this connection is expired due to inactivity.

**time\_stamp** The date and time this row of data was last updated.

Format:

MM/DD/YY HH:MM:SS

<month>/ <day>/<year> <hours>:<minutes>:<seconds>

## Session/Data/Latency Trends

Shows metrics for the selected Web module. The Web module can be selected from the **Web Module** drop-down menu or the **Web Modules Summary** table.

### Log Scale

Select to enable a logarithmic scale. Use Log Scale to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. Log Scale makes data on both scales visible by applying logarithmic values rather than actual values to the data.

Base at Zero Use zero as the Y axis minimum for all graph traces.

### **Time Range**

Select a time range from the drop down menu varying from **2 Minutes** to **Last 7 Days**, or display **All Data**. To specify a time range, click Calendar .



By default, the time range end point is the current time. To change the time range end point, click Calendar \_\_\_ and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

Use the navigation arrows to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** drop-down menu.

Click **Restore to Now** to reset the time range end point to the current time.

Active Sessions Traces the number of currently active client sessions.

Accesses / sec

Traces the number of times pages are accessed, per second.

**Process Time** 

Traces the average amount of time, in milliseconds, to process requests.

# MySQL Database

The MySQL Database displays provide extensive visibility into the health and performance of the MySQL database included in the RTView Monitor for Solace AMI version. These displays are populated with performance data if you are using the RTView Monitor for Solace AMI version.

Displays in this View are:

- "All Servers Heatmap": A heatmap view of all servers and their associated metrics.
- "All Servers Table": A tabular view of your servers and their associated metrics.
- "Server Summary": Displays performance, processing, alerts, memory, and trend data for a particular database server.
- "Servers Properties": Displays the values of properties on servers.
- "Servers Operations": Trend graph that traces server queries, slow queries, KB sent and KB received.
- "Servers Operations": A tabular view of cache tables performance and utilization metrics.

# **All Servers Heatmap**

This heatmap display provides an easy-to-view interface that allows you to quickly identify the current status of each of your servers. Choose a metric from the **Metric** drop down menu. By default, this display shows the heatmap based on the **Alert Severity** metric. Other metrics are Alert Count, Received, Sent, Delayed Writes, Table Locks Waited, Slow Queries, Slow Launch Threads and Qcache Low Mem Prunes.



Each rectangle in the heatmap is a different server. Use the **Names** check-box  $\ ^{\ }$  to include or exclude labels in the heatmap, and mouse over a rectangle to see additional metrics for a server. Click a rectangle to open the "Server Summary" display and see additional details for the selected server.





### Fields and Data:

Names	Select this check box to display the names of the instances at the top of each rectangle in the heatmap.
Log	Select to this check box to enable a logarithmic scale. Use <b>Log Scale</b> to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. <b>Log Scale</b> makes data on both scales visible by applying logarithmic values rather than actual values to the data.
Auto	Select to enable auto-scaling. When auto-scaling is activated, the color gradient bar's maximum range displays the highest value.

**Note:** Some metrics auto-scale automatically, even when **Auto** is not selected.

### **Metric**

Choose a metric to view in the display. For details about the data, refer to vendor documentation.

#### **Alert Severity**

The current alert severity. Values range from **0** - **2**, as indicated in the color gradient bar, where **2** is the highest Alert Severity:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

 Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

• Green indicates that no metrics have exceeded their alert thresholds.

### **Alert Count**

The total number of critical and warning unacknowledged alerts. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of alerts in the heatmap. The middle value in the gradient bar indicates the average alert count.

#### Received

The total number of bytes received. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the alarm threshold specified for the **MysqlBytesReceivedHigh** alert. The middle value in the gradient bar indicates the average count.

#### Sent

The total number of bytes sent. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the alarm threshold specified for the **MysqlBytesSentHigh** alert. The middle value in the gradient bar indicates the average count.

#### Delayed Writes

The total number of delayed writes. Values range from **0** to the alarm threshold specified for the **MysqlDelayedWrites** alert. The middle value in the gradient bar indicates the average count:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

 Green indicates that no metrics have exceeded their alert thresholds.

#### Table Locks Waited

The total number of table locks waited. Values range from **0** to the alarm threshold specified for the **MysqlLocksWaited** alert. The middle value in the gradient bar indicates the average count:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

 Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

• Green indicates that no metrics have exceeded their alert thresholds.

### **Slow Queries**

The total number of slow queries. Values range from **0** to the alarm threshold specified for the **MysqlSlowQueries**. The middle value in the gradient bar indicates the average count:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

 Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

• Green indicates that no metrics have exceeded their alert thresholds.

#### Slow Launch Threads

The total number of slow launch threads. Values range from **0** to the alarm threshold specified for the **MysqlSlowThreads**. The middle value in the gradient bar indicates the average count:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

O Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

 Green indicates that no metrics have exceeded their alert thresholds.

### Qcache Low Mem Prunes

The total number of Qcache low memory prunes. Values range from **0** to the alarm threshold specified for the **MysqlQcacheLowMemPrunes**. The middle value in the

gradient bar indicates the average count:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

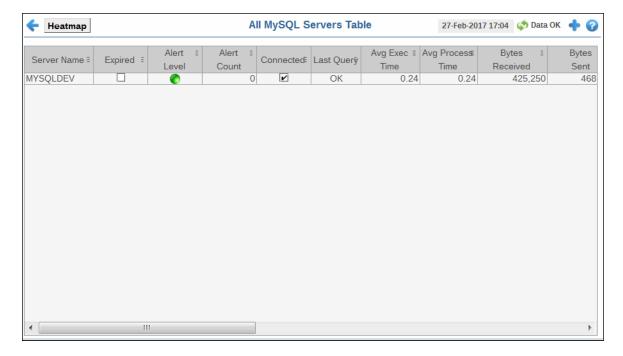
O Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

• Green indicates that no metrics have exceeded their alert thresholds.

# **All Servers Table**

This display provides a tabular view of the performance metrics shown in the "All Servers Heatmap" (alert level, alert count, bytes received, and so forth), as well as additional metrics (such as guery information and uptime).

Each table row is a different server. Click a column header to sort column data in numerical or alphabetical order, and drill-down and investigate by clicking a row to view details for a server in the "Server Summary" display.





# All MySQL Servers Table

The name of the server. Server Name

When checked, performance data about the server has not been received within the time specified (in seconds) in the **\$mysqlRowExpirationTime** field in the **conf\rtvapm\_mysqlmon.properties** file. The **\$mysqlRowExpirationTimeForDelete** field allows you to define the **Expired** 

amount of time (in seconds) in which the row will be removed from the table if there is no response from the server. To view/edit the current values,

modify the following lines in the **.properties** file:

# CACHE / HISTORIAN SETTINGS

collector.sl.rtview.sub=\$mssqlRowExpirationTime:120 collector.sl.rtview.sub=\$mssqlRowExpirationTimeForDelete:0

In the example above, the **Expired** check box would be checked after 120

seconds, and the row would never be deleted. If

\$mysqlRowExpirationTimeForDelete was set to 3600, then the row

would be removed from the table after 3600 seconds.

**Alert Level** The current alert severity.

> Red indicates that one or more metrics exceeded their ALARM LEVEL threshold

Yellow indicates that one or more metrics exceeded their WARNING LEVEL

threshold.

Green indicates that no metrics have exceeded their alert thresholds.

**Alert Count** The total number of alerts for the server.

**Connected** When checked, the server is connected.

**Last Query** The status of the last query made:

**Avg Exec Time** The average amount of execution time, in seconds.

**Ava Process** Time

The average amount of process time, in seconds.

**Bytes Received** The total number of bytes received since the server was last started.

**Connections** The total number of connections since the server was last started.

**Delayed Writes** The total number of delayed writes.

**Queries** The total number of queries.

**Query Objects** The total number of query objects.

**Slow Queries** The total number of slow queries. **Total** The total number of executions. **Executions** 

**Uptime** The amount of time since the server was last started, in seconds.

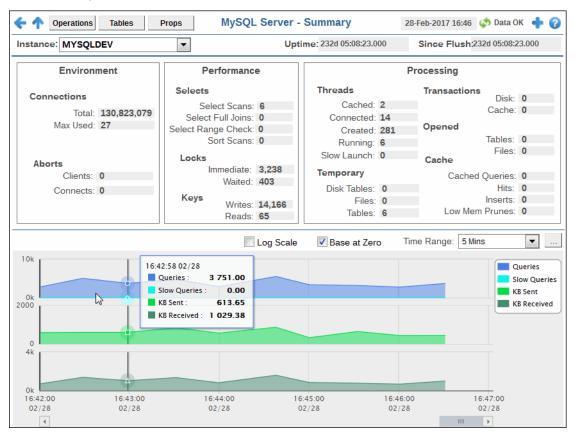
**Concurrent** When checked, the database allows concurrent usage.

**Enabled** When checked, the database is enabled for usage.

**Timestamp** The data and time of the last data update.

# **Server Summary**

View connection, performance and processing details for a single MySQL database server, as well as trending data for the number of kilobytes received and queries. Choose an instance from the **Instance** drop-down menu. Mouse over the trend graph to see performance metrics with time stamps.





Filter By:

**Instance:** Select the instance for which you want to show data in the display.

Fields and Data: For details about the data in this display, please refer to vendor documentation.

**Uptime** The amount of time since the server was last started, in number of days, hours,

minutes and seconds.

Since Flush The amount of time since the last flush, in number of days, hours, minutes and

seconds.

Performance Trend Graph Traces the following:

**Queries**: Traces the amount queries per second.

**Slow Queries**: Traces the amount of slow queries per second.

**KB Sent**: Traces the number of kilobytes sent per second. **KB Received**: Traces the number of kilobytes received per second.

**Log** Select to this check box to enable a logarithmic scale. Use **Log** 

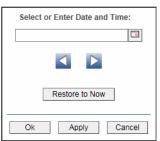
**Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying

logarithmic values rather than actual values to the data.

**Base at Zero** Select to use zero (0) as the Y axis minimum for all graph traces.

**Time Range** Select a time range from the drop down menu varying from **2 Minutes** to **Last 7 Days**, or display **All Data**. To specify a time

range, click Calendar .



By default, the time range end point is the current time. To change the time range end point, click Calendar \_\_ and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

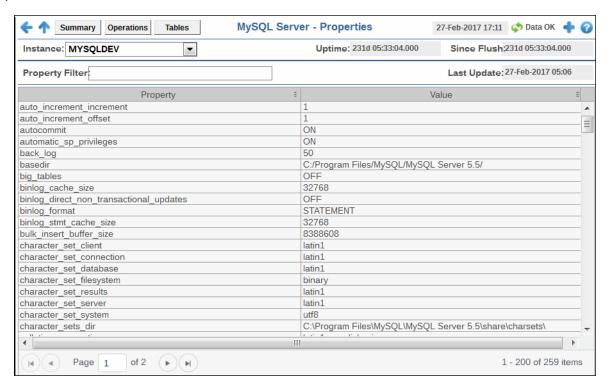
Use the navigation arrows to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** drop-down menu.

Click **Restore to Now** to reset the time range end point to the current time.

# **Servers Properties**

View properties and property values for a single MySQL database server.

Choose an instance from the **Instance** drop-down menu. Each table row is a different property for the selected instance. Enter a search string in the **Property Filter** field to limit the number of table rows. Click a column header to sort column data in numerical or alphabetical order.





### Filter By:

**Instance** Select the database for which you want to show data in the display.

### Fields and Data:

**Uptime** The amount of time since the server was last started, in number of days, hours, minutes

and seconds.

Property Filter:

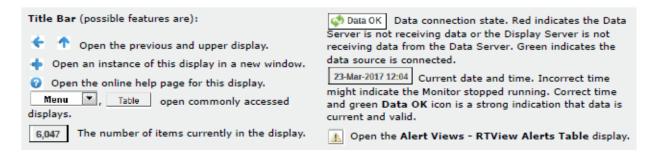
Enter a search string to filter the number of table rows.

**Since Flush** The amount of time since the last flush, in number of days, hours, minutes and seconds.

# **Servers Operations**

View trending performance data for a single MySQL database server: **Inserts**, **Selects**, **Updates** and **Deletes**. Choose an instance from the **Instance** drop-down menu. Mouse over the trend graph to see performance metrics with time stamps.





## Filter By:

**Instance** Select the database for which you want to show data in the display.

# Fields and Data:

**Uptime** The amount of time since the server was last started, in number of days, hours, minutes

and seconds.

Property Filter:

Enter a search string to filter the number of table rows.

**Since Flush** The amount of time since the last flush, in number of days, hours, minutes and seconds.

## Performance Trend Graph

Traces the following:

Inserts: Traces the number of inserts per second.Selects: Traces the number of selects per second.Updates: Traces the number of updates per second.Deletes: Traces the number of deletes per second.

Log

Select to this check box to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

Base at Zero

Select to use zero (0) as the Y axis minimum for all graph traces.

**Time Range** 

Select a time range from the drop down menu varying from **2 Minutes** to **Last 7 Days**, or display **All Data**. To specify a time range, click Calendar  $\square$ .



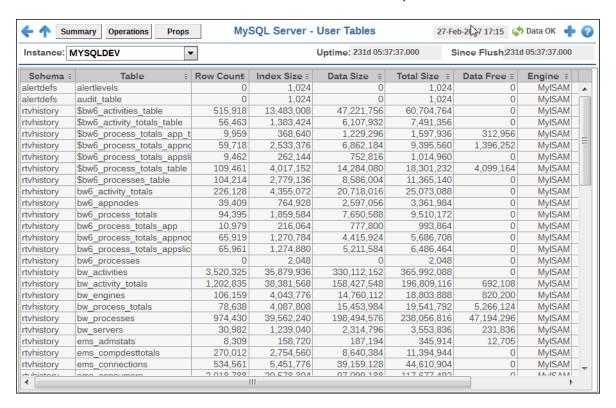
By default, the time range end point is the current time. To change the time range end point, click Calendar \_\_ and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

Use the navigation arrows to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** drop-down menu.

Click **Restore to Now** to reset the time range end point to the current time.

# **User Tables**

View performance and utilization details for cache tables for a single MySQL database server. Each row is a different cache table. Choose an instance from the **Instance** drop-down menu. Click a column header to sort column data in numerical or alphabetical order.





### Filter By:

**Instance** Select the database for which you want to show data in the display.

**Fields and Data**: For details about the data in this display, please refer to vendor documentation.

**Uptime** The amount of time since the server was last started, in number of days, hours, minutes

and seconds.

**Property** Enter a search string to filter the number of table rows. **Filter:** 

**Since Flush** The amount of time since the last flush, in number of days, hours, minutes and seconds.

### **Table**

**Schema** The name of the database.

**Table** The name of the table.

**Row Count** The number of rows currently in the table.

**Index Size** The size of the table indexes, in bytes.

**Data Size** The size of the data stored in the table, in bytes (Total Size - Index Size = Data Size).

**Total Size** The total size of the table, in bytes.

**Data Free RX** The amount of available space that can be reclaimed to store new data, in bytes.

**Engine** The storage engine handling the SQL operations.

**Last Updated** The time of the last data update.

# **Docker Engines**

The Docker Engines displays provide extensive visibility into the health and performance of your Docker engines. These displays are populated with performance data if you are using the RTView Monitor for Solace AMI version.

# Displays are:

- "Engines Heatmap": A heatmap view of all engines and their associated metrics.
- "Engines Table": A tabular view of your engines and their associated metrics.
- "Engine Summary": Provides additional details and a way to view trending data for a single engine.
- "Containers Heatmap": A color-coded heatmap view of data for all containers for a particular host.
- "Containers Table": A tabular view of data for all containers for a particular host.
- "Container Summary": This display allows you to view current and trending data for a single container for a particular host.

# **Engines Heatmap**

This heatmap display provides an easy-to-view interface that allows you to quickly identify the current status of each of your engines for each available metric. You can view the engines in the heatmap based on the following metrics: the current alert severity, the current alert count, the percentage of CPU used, the amount of memory used, the total incoming bytes, and the total outgoing bytes. By default, this display shows the heatmap based on the **Alert Severity** metric.

You can use the **Names** check-box  $\checkmark$  to include or exclude labels in the heatmap, and you can mouse over a rectangle to see additional metrics for an engine. Clicking one of the rectangles in the heatmap opens the "Engine Summary" display, which allows you to see additional details for the selected engine.

**Note:** When the data for the engine being monitored expires, the color of the rectangle representing that engine in the heatmap automatically changes to a color that is not included in the color gradient bar so that you can easily identify when the data is stale. Expired data could occur for a number of reasons

including, but not limited to, the connection to the engine may have been lost, or the engine could have experienced a problem and may no longer be up-and-running.





### Fields and Data:

**Host** Select the host for which you want to show data in the display.

**Count** Lists the total number of engines found using the search parameters.

**Names** Select this check box to display the names of the engines at the top of each rectangle

in the heatmap.

Log Select this check box to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of you

correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to

the data.

#### **Auto**

Select to enable auto-scaling. When auto-scaling is activated, the color gradient bar's maximum range displays the highest value.

**Note:** Some metrics auto-scale automatically, even when **Auto** is not selected.

#### Metric

Choose a metric to view in the display.

#### **Alert Severity**

The current alert severity. Values range from **0** - **2**, as indicated in the color gradient bar, where **2** is the highest Alert Severity:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

 Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

• Green indicates that no metrics have exceeded their alert thresholds.

#### **Alert Count**

The total number of critical and warning unacknowledged alerts in the engine. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of alerts in the heatmap. The middle value in the gradient bar indicates the average alert count.

## **CPU Usage**

The percentage of CPU used by the engine. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **DocEngineCpuUsageHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

# **Memory**

The current memory usage by the engine, in kilobytes, which includes all memory regardless of when it was accessed. The color gradient bar shows the range of the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of connections in the heatmap. The middle value in the gradient bar indicates the middle value of the range.

The **Auto** option does not impact this metric.

# **Net Bytes In**

The total number of incoming bytes. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **DocEngineNetBytesInHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

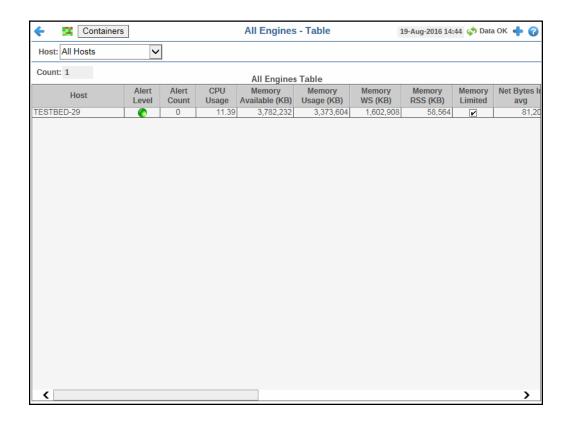
### **Net Bytes Out**

The total number of outgoing bytes. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of **DocEngineNetBytesOutHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

# **Engines Table**

This table provides a view of all of your engines and their associated metric data including host, alert severity, alert count, and the current value of each gathered metric. You can click a column header to sort column data in numerical or alphabetical order, and drill-down and investigate by clicking a row to view details for the selected engine in the "Engine Summary" display





Note: The Containers button takes you to "Containers Table".

### Fields and Data:

**Host** Select the name of the host (or **All Hosts**) containing the engines for which you want to view data.

**Count** The total number of engines being monitored based on your search criteria.

**All Engines Table:** 

**Host** The name of the host.

**Alert Level** The current alert severity.

• Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

Yellow indicates that one or more metrics exceeded their WARNING LEVEL

threshold.

Green indicates that no metrics have exceeded their alert thresholds.

**Alert Count** The total number of alerts for the host.

**CPU Usage** The percentage of CPU used by the engine.

Memory Available (KB) The amount of memory, in kilobytes, that is available to the engine.

Memory Usage (KB)

The current memory usage by the engine, in kilobytes, which includes all memory regardless of when it was accessed.

Memory WS (KB)

The amount of memory (in kilobytes) in the working set, which includes recently accessed memory, dirty memory, and kernel memory.

Memory RSS (KB)

The amount of anonymous and swap cache memory (including transparent/hugepages), in kilobytes.

Memory Limited

When checked, the amount of memory available to the engine is limited.

Net Bytes In avg

The average number of incoming bytes per second.

**Net Bytes Out** 

The average number of outgoing bytes per second.

Net Packets In avg

The average number of incoming packets per second.

Net Packets

Out avg

The average number of outgoing packets per second.

**Docker Version** 

The Docker software version of the Docker Engine.

Container OS Version

The version of the container's operating system on which the docker engine is running.

Container Kernal Version The version of the container's Kernal in which the docker engine is running.

#### **Expired**

When checked, performance data about the engine has not been received within the time specified (in seconds) in the **\$docRowExpirationTime** field in the **conf\rtvapm\_dockermon.properties** file. The

**\$docRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the cadvisor-rtview agent. To view/edit the current values, modify the following lines in the **.properties** file:

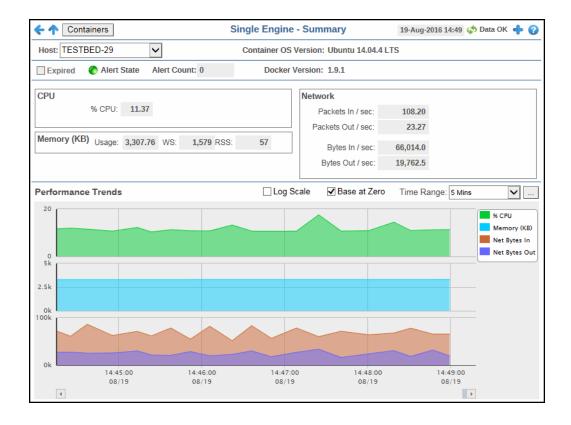
In the example above, the **Expired** check box would be checked after 120 seconds, and the row would never be deleted. If **\$docRowExpirationTimeForDelete** was set to 3600, then the row would be removed from the table after 3600 seconds.

## **Timestamp**

The date and time the row data was last updated.

# **Engine Summary**

This display allows you to view current as well as trending data for the percentage of CPU used by the engine, memory usage details, and network data details.





Note: The Containers button takes you to "Containers Table".

# Filter By:

**Host** Select the host for which you want to show data in the display.

# Container OS Version

The version of the container's operating system on which the docker engine is running.

#### Fields and Data:

## **Expired**

When checked, performance data about the engine has not been received within the time specified (in seconds) in the **\$docRowExpirationTime** field in the **conf\rtvapm\_dockermon.properties** file. The **\$docRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the cadvisor-rtview agent. To view/edit the current values, modify the following lines in the **.properties** file:

In the example above, the **Expired** check box would be checked after 120 seconds, and the row would never be deleted. If **\$docRowExpirationTimeForDelete** was set to 3600, then the row would be removed from the table after 3600 seconds.

# **Alert State**

The current alert severity.

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert thresholds.

### **Alert Count**

The total number of current alerts.

# Docker Version

The Docker software version of the Docker Engine.

# **CPU**

**% CPU** The percentage of CPU used by the engine.

## Memory (KB)

**Usage** The current memory usage by the engine, in kilobytes, which includes

all memory regardless of when it was accessed.

WS The amount of memory (in kilobytes) in the working set, which includes

recently accessed memory, dirty memory, and kernel memory.

**RSS** The Resident Set Size, which is the amount of anonymous and swap

cache memory (including transparent/hugepages), in kilobytes.

#### **Network**

**Packets In/** The average number of incoming packets per second...

sec

**Packets Out/** The average number of outgoing packets per second.

sec

**Bytes In/sec** The average number of incoming bytes per second.

**Bytes Out/sec** The average number of outgoing bytes per second.

### Performance Trends Graph

Traces the following:

% CPU -- traces the percentage of CPU being used on the engine.

**Memory (KB)** -- traces the amount of memory, in kilobytes, used by the engine.

**Net Bytes In** -- traces the average number of incoming bytes per second.

**Net Bytes Out** -- traces the average number of outgoing bytes per second.

Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

**Base at Zero** 

Select to use zero (0) as the Y axis minimum for all graph traces.

**Time Range** 

Select a time range from the drop down menu varying from **2 Minutes** to **Last 7 Days**, or display **All Data**. To specify a time range, click Calendar  $\square$ .



By default, the time range end point is the current time. To change the time range end point, click Calendar and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

Use the navigation arrows to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** drop-down menu.

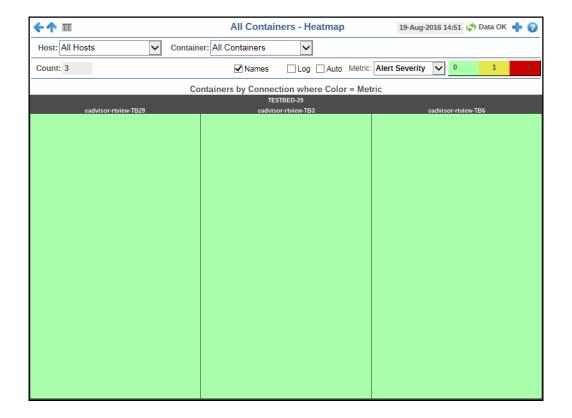
Click **Restore to Now** to reset the time range end point to the current time.

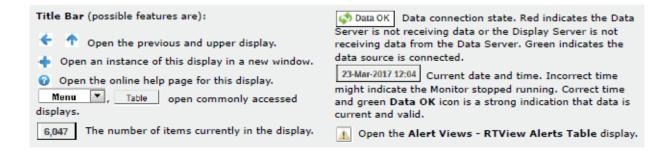
# **Containers Heatmap**

This heatmap display provides an easy-to-view interface that allows you to quickly identify the current status of each of your containers for each available metric. You can view the containers in the heatmap based on the following metrics: the current alert severity, the current alert count, the percentage of CPU used, and the percentage of memory used. By default, this display shows the heatmap based on the **Alert Severity** metric.

You can use the **Names** check-box  $\ ^{f ar V}$  to include or exclude labels in the heatmap, and you can mouse over a rectangle to see additional metrics for a container. Clicking one of the rectangles in the heatmap opens the "Container Summary" display, which allows you to see additional details for the selected container.

**Note:** When the data for the container being monitored expires, the color of the rectangle representing that container in the heatmap automatically changes to a color that is not included in the color gradient bar so that you can easily identify when the data is stale. Expired data could occur for a number of reasons including, but not limited to, the connection to the container may have been lost, or the container could have experienced a problem and may no longer be up-and-running.





### Fields and Data:

Select the host (or **All Hosts**) for which you want to show data in the heatmap. Host

Container Select the container (or **All Containers**) for which you want to show data in the

heatmap...

Count Lists the total number of containers (rows) found using the search parameters.

**Names** Select this check box to display the names of the containers at the top of each

rectangle in the heatmap.

Select this check box to enable a logarithmic scale. Use **Log Scale** to see usage Log

correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to

the data.

Select to enable auto-scaling. When auto-scaling is activated, the color gradient bar's **Auto** 

maximum range displays the highest value.

**Note:** Some metrics auto-scale automatically, even when **Auto** is not selected.

Metric Choose a metric to view in the display.

> **Alert Severity** The current alert severity. Values range from **0** - **2**, as indicated in

the color gradient bar, where **2** is the highest Alert

Red indicates that one or more metrics exceeded their ALARM

LEVEL threshold.

Yellow indicates that one or more metrics exceeded their

WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert

thresholds.

**Alert Count** The total number of critical and warning unacknowledged alerts in

the instance. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical ■ bar, populated by the values in the gradient bar range from 0 to the maximum count of alerts in the heatmap. The middle value in the gradient bar indicates

the average alert count.

**CPU Usage** The percentage of CPU used by the container. The color gradient bar, populated by the current heatmap, shows the

value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of

**DocContainerCpuUsageHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

#### Memory

The current memory usage by the container, in kilobytes, which includes all memory regardless of when it was accessed. The color gradient bar shows the range of the value/color mapping. The numerical values in the gradient bar range from  $\bf 0$  to the maximum count of connections in the heatmap. The middle value in the gradient bar indicates the middle value of the range.

The **Auto** option does not impact this metric.

## **Net Bytes In**

The number of incoming bytes per second. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of

**DocContainerNetBytesInHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

## **Net Bytes Out**

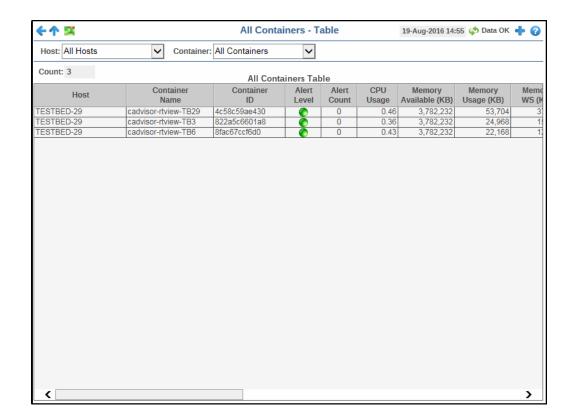
The number of outgoing bytes per second. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from 0 to the defined alert threshold of

**DocContainerNetBytesOutHigh**. The middle value in the gradient bar indicates the middle value of the range.

When **Auto** is checked, the numeric values in the color gradient bar show the range of the data being displayed rather than the default values. The middle value changes accordingly to indicate the color of the middle value of the range.

# **Containers Table**

This display allows you to view details in a table format for one container on a particular host, for all containers on a particular host, for a particular container on all hosts, or for all containers on all hosts. You can drill-down and view the details for a particular container in the "Container Summary" display by clicking on a row in the resulting table.





# Filter By:

The display includes these filtering options:

**Host** Select the host for which you want to show data in the display.

**Container** Select the container (or **All Containers**) for which you want to view data..

**Count** Lists the total number of containers (rows) found using the search parameters.

### **All Containers Table**

**Host** The name of the host.

**Container** The name of the container.

Name

**Container ID** The absolute container name.

**Alert Level** The current alert status.

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

 Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert thresholds.

**Alert Count** Total number of alerts for the process.

**CPU Usage** The percentage of CPU used by the container.

Memory Available (KB) The amount of memory, in kilobytes, that is available to the container.

Memory Usage (KB)

Current memory usage by the container, in kilobytes, which includes all memory regardless of when it was accessed.

Memory WS (KB)

The amount of memory (in kilobytes) in the working set, which includes recently accessed memory, dirty memory, and kernel memory.

Memory RSS (KB)

The Resident Set Size, which is the amount of anonymous and swap cache memory (including transparent/hugepages), in kilobytes.

Memory Limited When checked, the amount of memory available to the container is limited. If not checked, then the amount of memory available to the container is unlimited, which means the amount of memory available to the container is the same as the memory available to the engine.

Net Bytes In

The average number of incoming bytes per second.

Net Bytes Out avg

The average number of outgoing bytes per second.

Net Packets In avg

The average number of incoming packets per second.

Net Packets Out avg The average number of outgoing packets per second.

**Uptime** The amount of time (in seconds) that the container has been up and running.

**Running** When checked, this check box indicates that the container is running.

**Status** The current status of the container. Values are:

**Up** - indicates that the container is up and running, and lists the amount of time the container has been up and running (**Uptime**).

 $\mbox{\bf Created}$  - indicates that the container has been created but is currently not in use.

**Exited** - indicates that the container has been stopped, and lists the error code as well as the amount of time since the container was stopped.

Starts

The number of times the container (re)started within the time specified (in seconds) in the **\$docEventCacheTimeRange** field in the

conf\rtvapm\_dockermon.properties file. The default is 3600 seconds (1 hour). For example, by default, this row column lists the number of times the container has (re)started in the past hour. This number provides a good indication of the stability of the container; the higher the number, the more

unstable the container.

#### **Expired**

When checked, performance data about the engine has not been received within the time specified (in seconds) in the **\$docRowExpirationTime** field in the **conf\rtvapm\_dockermon.properties** file. The

**\$docRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the cadvisor-rtview agent. To view/edit the current values, modify the following lines in the .properties file:

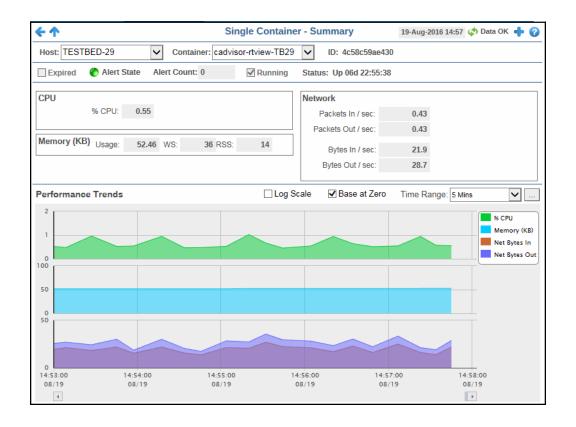
In the example above, the **Expired** check box would be checked after 120 seconds, and the row would never be deleted. If **\$docRowExpirationTimeForDelete** was set to 3600, then the row would be removed from the table after 3600 seconds.

**Timestamp** 

The date and time the row data was last updated.

# **Container Summary**

This display provides a view of the current and historical metrics for a single container. You can view the current information pertaining to CPU usage percentage, Memory details, Disk read and write details, and network data details in the upper portion of the display. The trend graph in the bottom half of the display traces the current and historical CPU usage, the average memory used, and the number of incoming and outgoing network bytes.





# Filter By:

The display might include these filtering options:

**Host** Select the host for which you want to show data in the display.

**Container** Select the container for which you want to show data in the display.

**ID** The absolute container name.

#### Fields and Data:

#### **Expired**

When checked, performance data about the engine has not been received within the time specified (in seconds) in the **\$docRowExpirationTime** field in the

conf\rtvapm\_dockermon.properties file. The

**\$docRowExpirationTimeForDelete** field allows you to define the amount of time (in seconds) in which the row will be removed from the table if there is no response from the cadvisor-review agent. To view/edit the current values, modify the following lines in the .properties file:

# CACHE / HISTORIAN SETTINGS # Cache history settings sl.rtview.sub=\$docRowExpirationTime:120 sl.rtview.sub=\$docRowExpirationTimeForDelete:0

In the example above, the **Expired** check box would be checked after 120 seconds, and the row would never be deleted. If **\$docRowExpirationTimeForDelete** was set to 3600, then the row would be removed from the table after 3600 seconds.

# **Alert State**

The current alert severity.

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics have exceeded their alert thresholds.

#### **Alert Count**

The total number of current alerts.

## Running

When checked, this check box indicates that the container is running.

#### Status

The current status of the container. Values are:

 ${\bf Up}$  - indicates that the container is up and running, and lists the amount of time the container has been up and running ( ${\bf Uptime}$ ).

Created - indicates that the container has been created but is currently not in use. Exited - indicates that the container has been stopped, and lists the error code as well as the amount of time since the container was stopped.

### **CPU**

% CPU The percentage of CPU used by the container.

# Memory (KB)

The current memory usage by the container, in kilobytes, which includes all memory regardless of when it was accessed. Usage

The amount of memory (in kilobytes) in the working set, which WS

includes recently accessed memory, dirty memory, and kernel

memory.

RSS The Resident Set Size, which is the amount of anonymous and swap

cache memory (including transparent/hugepages), in kilobytes.

## Network

**Packets In/sec** The average number of incoming packets per second.

Packets Out/ The average number of outgoing packets per second.

Bytes In/sec The average number of incoming bytes per second.

Bytes Out/sec The average number of outgoing bytes per second.

### Performance Trends Graph

Traces the following:

% CPU -- traces percentage of CPU used by the container.

**Memory (KB)** -- traces the current memory usage by the container, in kilobytes, which includes all memory regardless of when it was accessed.

**Net Bytes In** -- traces the average number of incoming bytes per second.

**Net Bytes Out** -- traces the average number of outgoing bytes per second.

Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log Scale** makes data on both scales visible by applying logarithmic values rather than actual values to the data.

**Base at Zero** 

Select to use zero (**0**) as the Y axis minimum for all graph traces.

**Time Range** 

Select a time range from the drop down menu varying from **2 Minutes** to **Last 7 Days**, or display **All Data**. To specify a time range, click Calendar .



By default, the time range end point is the current time. To change the time range end point, click Calendar \_\_\_ and select a date and time from the calendar or enter the date and time in the text field using the following format: **MMM dd, YYYY HH:MM**. For example, **Aug 21, 2011 12:24 PM**.

Use the navigation arrows to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** drop-down menu.

Click **Restore to Now** to reset the time range end point to the current time.

# **Hosts**

Hosts displays provide extensive visibility into the health and performance of your hosts.

# Displays are:

- "All Hosts Heatmap"
- "All Hosts Table"
- "All Hosts Grid"
- "All Processes Table"
- "All Network Table"
- "All Storage Table"
- "Host Summary"

# All Hosts Heatmap

View the most critical alert states pertaining to your hosts. Use this display to quickly identify hosts with critical alerts.

Each rectangle in the heatmap represents a host. The rectangle color indicates the most critical alert state associated with the host for the selected **Metric**. The rectangle size represents the amount of physical memory present on the host; a larger size is a larger value.

Choose a domain or **All Domains** from the **Domain** drop-down menu to filter data shown in the display. Choose a different metric to display from the **Metric** drop-down menu. Mouse over a rectangle to see additional metrics. By default, this display shows **Alert Severity**.

Drill-down and investigate a host by clicking a rectangle in the heatmap to view details in the **Host Summary** display.





## Filter By:

The display might include these filtering options:

**Domain:** Choose a domain to show data for in the display. Domain names are specified when your administrator configures your Data Server to collect Hawk data, and

applies to all host data collected from Hawk by that Data Server.

**Fields and Data:** 

**Host Count:** The total number of hosts currently shown in the display.

Show:

Metric

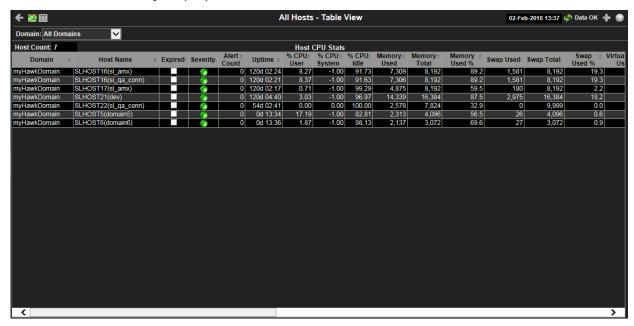
**Domain** When selected, includes the Domain name in the display. When selected, includes the Host name in the display. Host Choose a metric to view in the display. The maximum level of alerts in the heatmap rectangle. Values Alert range from **0** - **2**, as indicated in the color gradient bar, where **2** is the highest Alert Severity: Severity Red indicates that one or more metrics exceeded their ALARM LEVEL threshold. Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold. Green indicates that no metrics have exceeded their alert thresholds. **Alert Count** The total number of critical and warning alerts in the heatmap rectangle. The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of alerts in the heatmap. The middle value in the gradient bar indicates the average alert count. The percent of CPU used in the heatmap rectangle. The color gradient bar, populated by the current heatmap, % CPU Utilization shows the value/color mapping. The numerical values in the gradient bar range from **0** to the maximum count of alerts in the heatmap. The middle value in the gradient bar indicates the average count. The percent of memory used in the heatmap rectangle. The color % Memory gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values in the Used gradient bar range from **0** to the maximum count of alerts in the heatmap. The middle value in the gradient bar indicates the average count. % Virtual The percent of virtual memory used in the heatmap rectangle. Memory The color gradient bar, populated by the current heatmap, shows the value/color mapping. The numerical values Used in the gradient bar range from **0** to the maximum count of alerts in the heatmap. The middle value in the gradient bar indicates the average count. The average number of processes running over 1 minute. 1 Minute Load Avg The average number of processes running over 5 minutes. 5 Minute Load Avg The average number of processes running over 15 minutes. 15 Minute

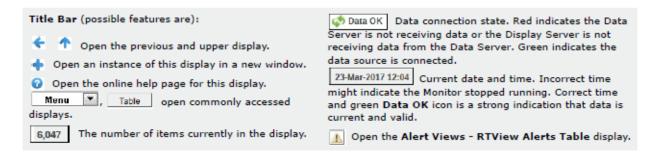
## **All Hosts Table**

View host utilization data in a tabular format. Use this display to see all available data for this View.

Load Avg

Each row in the table is a different host. Choose a domain or **All Domains** from the **Domain** drop-down menu. Click a column header to sort column data in numerical or alphabetical order. Drill-down and investigate by clicking a row to view details for the selected application in the **Host Summary** display.





### Filter By:

The display might include these filtering options:

**Domain:** Choose a domain to show data for in the display.

Fields and Data:

**Host Count:** The total number of hosts in the table.

# Table:

Each row in the table is a different host.

**Domain** The domain in which the host resides. Domain names are specified when your

administrator configures your Data Server to collect Hawk data, and applies

to all host data collected from Hawk by that Data Server.

**Host Name** The name of the host.

**Expired** When checked, data has not been received from this host in the specified

amount of time. The host will be removed from the Monitor in the specified

amount of time. The default setting is **60** seconds.

The maximum level of alerts in the row. Values range from 0 - 2, as indicated

in the color gradient bar, where **2** is the highest Alert Severity:

Red indicates that one or more metrics exceeded their ALARM LEVEL threshold.

 $\bigcirc$  Yellow indicates that one or more metrics exceeded their WARNING LEVEL threshold.

Green indicates that no metrics exceeded their alert thresholds.

**Alert Count** The total number of active alerts associated with the host.

**Uptime** The amount of time the application has been running, in the following format:

Od 00:00 <days>d <hours>:<minutes>:<seconds>

For example: 10d 08:41:38

**% CPU Used** The amount of CPU used, in percent.

% CPU System The amount of CPU used, in percent.

**% CPU Idle** The amount of CPU not used, in percent.

**Memory Used** The amount of memory, in megabytes, currently used.

**Memory Total** The total amount of memory, in megabytes.

Memory Used% The amount of memory used, in percent.

**Swap Used** The amount of swap space, in megabytes, currently used.

**Swap Total** The total amount of swap space, in megabytes.

**Swap Used %** The amount of swap space used, in percent.

Virtual Mem(ory) Used

The amount of virtual memory currently used, in megabytes.

Virtual Mem(ory) Total

The total amount of virtual memory, in megabytes.

Virtual Mem(ory) Used% The amount of virtual memory used, in percent.

Load Avg 1 Minute The average number of processes running over 1 minute.

Load Avg 5 Minute The average number of processes running over 5 minutes.

Load Avg 15 Minute The average number of processes running over 15 minutes.

**OS Type** The type of operating system (for example, Linux, HP-UX, Windows 2003).

os

The name of the operating system.

Description

**OS Version** The operating system version.

**CPU Model** The CPU model.

**# CPUs** The number of node connections.

**Agent Type** The type of agent from which the data was collected: **HOSTMON** (a SL Host

Agent), Hawk, WMI or SNMP.

**Agent Class** The specific version of the agent software.

**Source** The name of the SL Data Server where the host data was collected.

**Timestamp** The date and time the data was last updated.

## **All Hosts Grid**

This grid provides a list view of utilization metrics for all hosts. Use this display to track and view in parallel the general performance of your hosts. Drill down and investigate by clicking a host to view details in the **Host Summary** display.





## Filter By:

The display might include these filtering options:

**Domain:** Choose a domain to show data for in the display. Domain names are specified

when your administrator configures your Data Server to collect Hawk data, and applies to all host data collected from Hawk by that Data Server.

and applies to all host data collected from Hawk by that Data Servei.

**Host Count** Displays the number of hosts (including expired hosts) listed in the display.

**Time Range:** 

Choose a time range to show data for in the display. Options are: All Data, 2 Mins, 5 Mins, 20 Mins, 1 Hour, 2 Hours, 4 Hours, 8 Hours, 24 Hours, 2 Days and 7 Days.

### Grid

Utilization data shown for hosts in the selected domain.

The name of the host. **Host Name** 

The name of the operating system. **OS Type** 

The amount of time (days, hours, seconds) the operating system has been **Uptime** 

running.

The amount of physical memory used, in megabytes. **Phys Mem** 

The amount of virtual memory used, in megabytes. **Virtual Mem** 

The average number of processes running over 1 minute. 1 Load Avg

> The average number of processes running over 5 minutes. 5

15 The average number of processes running over 15 minutes.

The bar graph shows the amount of CPU currently used. **CPU Usage** 

**VMem Usage** The bar graph shows the amount of virtual memory currently used.

**Trend Graphs** 

**CPU** Traces the amount of CPU currently used.

VM Usage Traces the amount of virtual memory currently used.

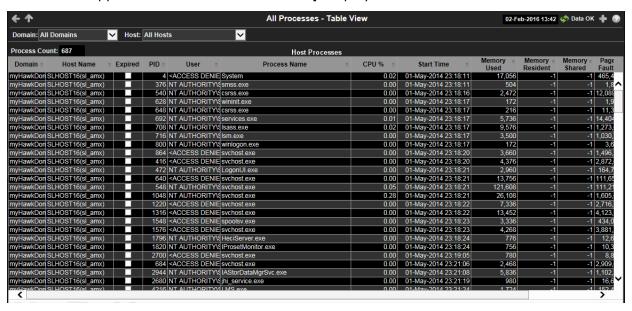
Rx KB/s Traces the amount data currently being received per second.

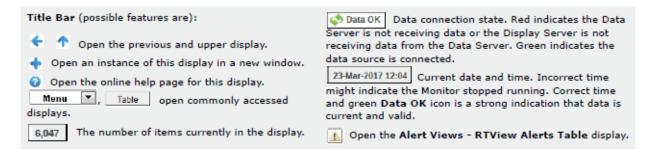
Tx KB/s Traces the amount data currently being transmitted per

second.

## **All Processes Table**

View host utilization data in a tabular format. Use this display to see all available data for this View. Each row in the table is a different host. Choose a domain or **All Domains** and a host or **All Hosts** from the drop-down menus. Click a column header to sort column data in numerical or alphabetical order. Drill-down and investigate by clicking a row to view details for the selected application in the **Host Summary** display.





#### Filter By:

The display might include these filtering options:

**Domain:** Choose a domain to show data for in the display. Domain names are specified

when your administrator configures your Data Server to collect Hawk data,

and applies to all host data collected from Hawk by that Data Server.

**Host:** Choose a host to show data for in the display.

### **Fields and Data:**

**Process** The total number of processes in the table. **Count:** 

#### Table:

Each row in the table is a different host.

**Domain** The domain in which the host resides.

The name of the host. **Host Name** 

When checked, data has not been received from this host in the specified **Expired** 

amount of time. The host will be removed from the Monitor in the specified amount of time. The default setting is 60 seconds.

PID The process ID.

User The user name.

**Process** Name

The name of the process.

The amount of CPU used, in percent. CPU%

**Start Time** The host start time, in the following format:

0d 00:00 <days>d <hours>:<minutes>:<seconds>

For example: 10d 08:41:38

**Memory Used** The amount of memory currently used, in megabytes.

The amount of memory currently used by the process that resides in physical memory and is not paged out. Set to  $\bf -1$  when the data is not available from Memory Resident

an agent. (Hawk does not provide this data.)

The amount of physical memory that is shared with other processes. Set to -Memory **1** when the data is not available from an agent. (Hawk does not provide this Shared

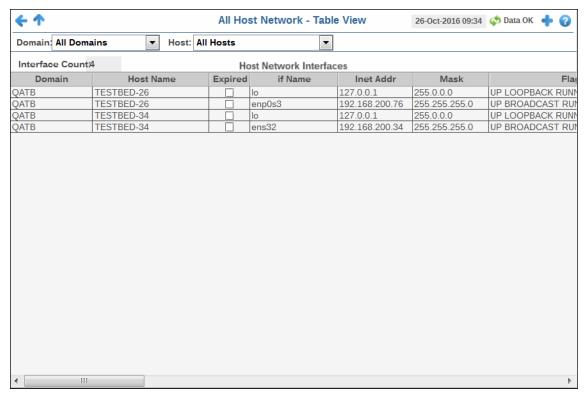
The number of page faults. **Page Faults** 

The number of page faults per second. **Page Faults** /sec

**Timestamp** The date and time the data was last updated.

# **All Network Table**

View network interface data in a tabular format. Each row in the table is a different network interface card (NIC). Choose a domain or **All Domains** and a host or **All Hosts** from the dropdown menus. Click a column header to sort column data in numerical or alphabetical order.





### Filter By:

The display might include these filtering options:

**Domain:** Choose a domain for which to show NIC data. Domain names are specified

when your administrator configures your Data Server.

**Host:** Choose a host for which to show NIC data.

**Fields and Data:** 

**Interface** The total number of NICs in the table. **Count:** 

#### Table:

Each row in the table is a different NIC.

The domain in which the NIC resides. **Domain** 

The name of the NIC in which the network interface resides. **Host Name** 

When checked, data has not been received from this NIC in the specified amount of time. The NIC will be removed from the Monitor in the specified **Expired** 

amount of time. The default setting is 60 seconds.

The name of the NIC. if Name

The NIC IP address. **Inet Addr** 

The NIC subnet mask IP address. Mask

Descriptive text for NIC flag. **Flags** 

The the largest size packet or frame for the NIC. MTU

Metric Indicates...

**Point To Point** 

Indicates whether the NIC is a point to point configuration.

Indicates whether the NIC is a broadcast configuration. **Broadcast** 

The total number of kilobytes received by the NIC. **rxKBytes** 

The total number of packets received by the NIC. **rxPackets** 

The total number of received packets that were dropped by the NIC. rxDropped

The total number of received errors on the NIC. **rxErrors** 

**rxOverruns** The total number of received overruns on the NIC.

The total number of received frames on the NIC. rxFrame

The total number of kilobytes transmitted by the NIC. txKBvtes

The total number of packets transmitted by the NIC. **txPackets** 

The total number of transmitted packets that were dropped by the NIC. txDropped

The total number of transmission errors for the NIC. txErrors

The total number of transmission overruns for the NIC. tx0verruns

The total number of transmission collisions for the NIC. txCollisions

The total number of transmission carrier errors for the NIC. **txCarrier** 

The NIC MAC address. **MAC Address** 

The number of kilobytes received per second. Rx KB/s

Tx KB/s The number of kilobytes transmitted per second.

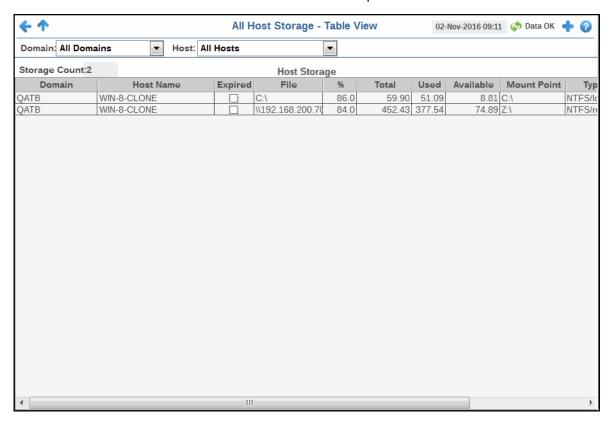
**Rx Packets/s** The number of packets received per second.

**Tx Packets/s** The number of packets transmitted per second.

**Timestamp** The date and time the data was last updated.

# **All Storage Table**

View storage data in a tabular format. Each row in the table is a different storage partition. Choose a domain or **All Domains** and a host or **All Hosts** from the drop-down menus. Click a column header to sort column data in numerical or alphabetical order.





Filter By:

The display might include these filtering options:

Choose a domain or **All Domains** to show data for in the display. Domain Domain:

names are specified when your administrator configures your Data Server to collect Hawk data, and applies to all host data collected from Hawk by that

Data Server.

Choose a host or **All Hosts** to show data for in the display. **Host:** 

Fields and Data:

Storage Count:

The total number of storage partitions in the table.

Table:

Each row in the table is a different host.

**Domain** The domain in which the host resides.

The name of the host in which the storage partition resides. **Host Name** 

When checked, data has not been received from this host in the specified **Expired** 

amount of time. The host will be removed from the Monitor in the specified amount of time. The default setting is 60 seconds.

The storage partition location. **File System** 

The amount of storage partition used, in percent. % Used

**Total Size** (GB)

The storage partition size, in gigabytes.

The amount of storage partition used, in gigabytes. Used (GB)

**Available** (GB)

The amount of storage partition available, in gigabytes.

The storage partition parent directory. **Mount Point** 

The file system type. **Type** 

The date and time the data was last updated. **Timestamp** 

# **Host Summary**

This display provides a detailed view of utilization metrics for a single server.





### Filter By:

The display might include these filtering options:

Choose a domain to show data for in the display. Domain names are specified Domain:

when your administrator configures your Data Server to collect Hawk data, and applies to all host data collected from Hawk by that Data Server.

Choose a host to show data for in the display. Host:

When checked, data has not been received from this host in the specified **Expired** 

amount of time. The host will be removed from the Monitor in the specified amount of time. The default setting is **60** seconds.

The time the display was last updated. **Last Update** 

## Fields and Data:

Data describes the selected host except where noted.

The operating system. OS:

The operating system version. **Version:** 

The number of days, hours and minutes since started. **Uptime:** 

	#CPUs	The number of node connections.			
CPU Type:	The type of CPU.				
%CPU	User	The amount of CPU used by the user, in percent.			
	System	The amount of CPU used by the system, in percent.			
	Idle	The amount of CPU that is not used, in percent.			
Physical Memory	Used	The amount of physical memory used, in kilobytes.			
	Total(MB)	The amount of physical memory available, in kilobytes.			
	%Used	The amount of physical memory used, in percent.			
Virtual Memory	Used	The amount of virtual memory used, in kilobytes.			
	Total(MB)	The amount of virtual memory available, in kilobytes.			
	%Used	The amount of virtual memory used, in percent.			
Processes	The number of	The number of processes running.			
Load Avg:	1 Min	The average number of processes running over 1 minute.			
	5 Min	The average number of processes running over 5 minutes.			
	15 Min	The average number of processes running over 15 minutes.			
Storage	File System	The amount of storage space used for the file system, in kilobytes.			
	Mount Point	The name used by the operating system to mount and provide an entry point to other storage volumes.			
	%Used	The amount of storage space used, in percent.			
Network	ifName	The name assigned to the network interface by the operating system.			
	RxKB/s	The amount of network data received per second, in kilobytes.			
	TxKB/s	The amount of network data transmitted per second, in kilobytes.			

## **Trend Graphs**

- Traces metrics for the selected host.
   **CPU% Used**: The amount of CPU used, in percent.
- **Mem Total:** The amount of available memory, in kilobytes.
- Mem Used: The amount of memory used, in kilobytes.
- Net Rx KB/s: The amount of network data received per second, in kilobytes.
- Net Tx KB/s: The amount of network data transmitted per second, in kilobytes.

## Log Scale

Select to enable a logarithmic scale. Use **Log Scale** to see usage correlations for data with a wide range of values. For example, if a minority of your data is on a scale of tens, and a majority of your data is on a scale of thousands, the minority of your data is typically not visible in non-log scale graphs. **Log**Scale makes data on both scales visible by applying logarithmic values rather than actual values to the data.

Base at Zero

Select to use zero (0) as the Y axis minimum for all graph traces.

**Time Range** 



By default, the time range end point is the current time. To change the time range end point, click Calendar — and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

Use the navigation arrows up to move forward or backward one time period. NOTE: The time period is determined by your selection from the **Time Range** drop-down menu.

Click **Restore to Now** to reset the time range end point to the current time.

# **Alert Views**

These displays present detailed information about all alerts that have occurred in your monitoring system. Displays in this View are:

"Alert Detail Table": Shows current alert data. Use this time-ordered tabular view to track, manage and assign alerts.

## **Alert Detail Table**

Use this display to track and manage all alerts that have occurred in the system, add comments, acknowledge or assign Owners to alerts.

The color coded navigation tree shows the contents of the CMDB hierarchically ordered. Choose a node to filter alerts shown in the table. The **Alerts Table** only shows alerts associated with the node you select. A green indicator means the node has no associated alerts. A red indicator means the node has one or more associated alerts.

Service name labels are appended with the Environment and number of alerts. For example, the following illustrates that the **TBE** Service currently has no (**0**) associated alerts in the **PRODUCTION** Environment.

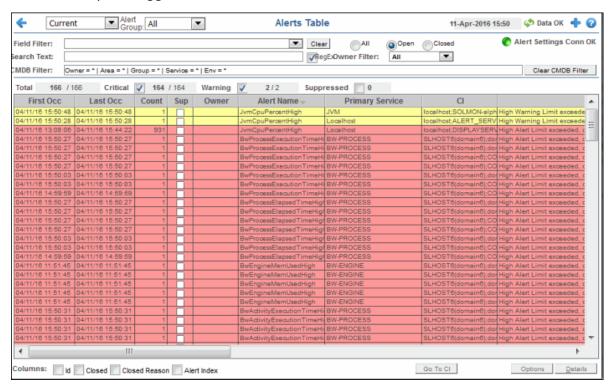
```
▼ TIBCO-AS

    TAS-MEMBER (PRODUCTION)
```

Each row in the table is a different active alert. Select one or more rows, right-click and choose **Alert** to see all actions that you can perform on the selected alert(s). Choose **Alert / Set Filter Field** to apply the selected cell data to the **Field Filter** and **Search Text** fields. Or enter filter criteria directly in the **Field Filter** and **Search Text** fields. Click **Clear** to clear the **Field Filter** and **Search Text** fields.

Click a column heading to sort the table on that column data.

Optionally, you can use the **\$rtvUserShowDualTables** substitution to add a table that lists alerts owned by the logged in user.





The row color indicates the following:

### **Row Color Code:**

Tables with colored rows indicate the following:

- Red indicates that one or more alerts exceeded their ALARM LEVEL threshold in the table row.
   Yellow indicates that one or more alerts exceeded their WARNING LEVEL threshold in the table row.
- Green indicates that no alerts exceeded their WARNING or ALARM LEVEL threshold in the table row.
- Gray indicates that the alert engine that is hosting the alert is not connected, not enabled or not initialized. When you select a gray row the **Own**, **Suppress**, **Unsuppress**, **Close**, **Annotate**, **Options** and **Details** options are disabled.

## **Fields and Data**

This display includes:

Field Filter Select a table column from the drop-down menu to perform a search in: Alert

Name, Alert Text, Alert Class, Service, CI, Closed Reason, Closed, CompId, Count, First Occ, ID, Last Occ, Owner, Primary Service, Sup, TicketGroup,

TicketID.

Filters limit display content and drop-down menu selections to only those items that pass through the selected filter's criteria. If no items match the filter, you

might have zero search results (an empty table).

Clear Clears the Field Filter and Search Text entries.

Search **Text** 

Enter the (case-sensitive) string to search for in the selected Field Filter.

Shows the selected Owner, Area, Group, Service and Environment filters. By default, all components of the CMDB (\*) are included in the search. **CMDB Filter** 

> These **CMDB Filter** fields are populated when you click Open Alerts Table ..., which is accessible from the **Multi Area Service Views** displays, to open the **Alerts Table** in a new window. The filters selected in the **All Management Areas** and **Multi Area Service Views** displays are applied to the **Alerts Table** (that opens in the new window). NOTE: When you use the navigation tree (in the left panel) to open the **Alerts Table** display, the **Environment** filter is applied to the

display if it has a value other than \* (asterisk).

Clear CMDB **Filter** 

Clears all of the values in the **CMDB Filter** (**Owner**, **Area**, **Group**, **Service** and **Environment** filters). NOTE: This action is not applied to any other display.

Toggles the **Search Text** field to accept Regular Expressions for filtering. RegEx

Click to show all alerts in the table: **Open** and **Closed** alerts. ΑII

Click to only show **Open** alerts in the table. Open

Closed Click to only show **Closed** alerts in the table.

**Owner Filter** 

Select the alert **Owner** to show alerts for in the table.

Shows alerts for all Owners in the table: Not Owned and Owned ΑII

By Me alerts.

Shows only alerts without Owners in the table. **Not Owned** 

Shows only alerts for the current user in the table. **Owned By** 

**Alert** Settings Conn ŎK

**Total** 

The Alert Server connection state:

Disconnected. Connected.

**X/Y** where **X** is the total number of alerts in the table with all selected filters

applied. **Y** is the number of alerts in the table with only the **CMDB** and **Cleared** filters applied.

Check to show alerts in the table that are currently in a critical state. NOTE: You **Critical** 

must check **Critical** to see alerts that are in a critical state.

**X/Y** where **X** is the total number of critical alerts in the table with all selected filters applied. **Y** is the number of alerts in the table with only the **CMDB Filter** and **Cleared** filters applied.

Check to show alerts in the table that are currently in a warning state. NOTE: You Warning must check **Warning** to see alerts that are in a warning state.

> X/Y where X is the total number of warning alerts in the table with all selected filters applied. Y is the number of alerts in the table with only the CMDB and **Cleared** filters applied.

Check to show alerts in the table that are suppressed. The **Suppressed** count is Suppressed

not impacted by the **Critical** and **Warning** filters. It is impacted only by the **CMDB Filter** and the **Owner Filter**. NOTE: You must check **Suppressed** to see

Suppressed alerts in the table.

Click to assign an Owner for the alert. This option is only visible when logged in as one of the following roles: event, full, admin, super. This option is disabled when you select a gray row. For details, see **Configure User and Role** Own

Management.

Click to suppress the alert. This option is only visible when logged in as one of the following roles: event, full, admin, super. This option is disabled when you select a gray row. For details, see **Configure User and Role Management**. **Suppress** 

Click to unsuppress the alert. This option is only visible when logged in as one of **UnSuppres** 

the following roles: event, full, admin, super. This option is disabled when you select a gray row or when you select a row. For details, see **Configure User and Role Management.** 

Click to close the alert. This option is only visible to users with Administrator Close

privileges. This option is disabled when you select a gray row or you select a row where the Primary Service is not in the \$rtvManageableCompID list for the logged in user. For details, see **Configure User and Role Management**.

#### **Alerts Table**

This table lists all active alerts for the current filters. The table is empty unless you check Critical, Warning, or both. Filter the list using the search fields and drop-down menus (in the upper portion of the display). To view details about an alert, select an alert and click **Details** (in the bottom right portion of the display) to open the **Alert Detail** dialog. To view details about the CI source of the alert, select an alert and click **Go To CI** (in the bottom right portion of the display) to open its Summary display.

> The date and time the alert first occurred. First Occ

> The date and time the alert last occurred. **Last Occ**

The number of times the alert was generated. Count

Sup When checked, the alert has been suppressed by a user.

The named owner assigned by the administrator. **Owner** 

The name of the alert. **Alert Name** 

**Primary** Service

The name of the Service with which the alert is associated.

The CI alert source. CI

Description of the alert. **Alert Text** 

An optional alert field which can be used when integrating with **AlertClass** 

other alerting systems.

An optional alert field which can be used when integrating with CompID

other alerting systems.

An optional alert field which can be used when integrating with **TicketID** 

other alerting systems.

An optional alert field which can be used when integrating with **TicketGroup** 

other alerting systems.

When checked, shows the **ID** column in the table. **Columns** Id

> Closed When checked, shows the **Closed** column in the table.

When checked, shows the **Closed Reason** column in the table. Closed Reason

When checked, shows the **Alert Index** column in the table. **Alert Index** 

Go To CI

Select an alert from the **Alerts Table**, then click **Go To CI** to view details for the selected CI in the Summary display.

**Annotaate** 

Select one or more alerts from the **Alerts Table**, then click **Annotate** to open the **Set Owner and Comments** dialog and enter comments or change alert owner. This option is only visible when logged in as one of the following roles: event, full, admin, super. This option is disabled when you select a gray row or when you select a row where the Primary Service is not in the \$rtvManageableCompID list for the logged in user. For details, see **Configure User and Role Management**.

**ID** Lists the alert IDs, separated by semicolons, for the alerts selected

from the Alert Table.

**Source** Lists the name of the back-end Data Server reporting the alert,

separated by semicolons.

**Enter Owner** Enter the name of the owner for one or more alerts, click **Set** 

Owner of One Alert to assign the Owner, then click Close. By

default, this field displays the current user name.

Enter Enter a comment for one or more alerts, click **Add Comment on**Comment One Alert to apply the Comment, then click Close. By default,

**One Alert** to apply the Comment, then click **Close**. By default, this field displays previously entered comments. The text appears

in the **Comments** field for the alert.

**Set Owner** Applies the name of the alert owner in the **Enter Owner** field for

one or more alerts.

Add Applies the comment in the **Enter Comment** field for one or more

alerts.

**Clear** Removes all comments for one or more alerts.

Comments

Comment

**Close** Closes the dialog.

Options Select a single alert from the Alerts Table, then click Options to open the Alert

**Options** dialog. This dialog is provided for customizing your own alert options.

This option is disabled when you select a gray row or more than one row.

**Details** Select a single alert from the **Alerts Table**, then click **Details** to open the **Alert** 

Detail window and view alert details. This option is disabled when you select a

gray row or more than one row.

# Administration

These displays enable you to set alert thresholds and observe how alerts are managed, and modify your Service Data Model. Displays in this View are:

- "Alert Administration"
- "Alert Administration Audit"
- "Metrics Administration"
- "RTView Cache Tables"
- "RTView Agent Admin"

### Alert Administration

Set global or override alert thresholds. Alert settings are global by default.

The table describes the global settings for all alerts on the system. To filter the alerts listed in the table, enter a string in the **Alert Filter** field and press **<enter>** or click elsewhere in the display. Filters are case sensitive and no wildcard characters are needed for partial strings. For example, if you enter Server in the **Alert Filter** field, it filters the table to show only alerts with **Server** in the name. Choose **Clear** to clear the filter.

## **Global Thresholds**

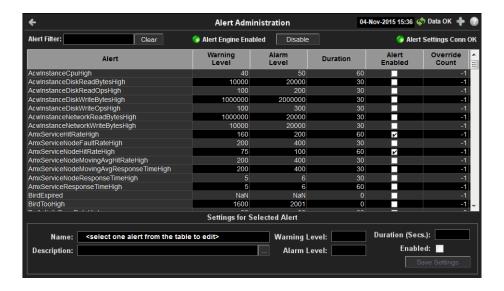
To set a global alert, select an alert from the **Active Alert Table**. The name of the selected alert populates the **Settings for Selected Alert Name** field. Edit the **Settings for Selected Alert** and click **Save Settings** when finished.

The manner in which global alerts are applied depends on the Solution Package. For example, the EMS Monitor Solution Package has queue alerts, topic alerts and server alerts. When a queue alert is applied globally, it is applied to all queues on all servers. Likewise, a server alert applies to all servers, and a topic alert applies to all topics on all servers.

## **Override Thresholds**

Setting override alerts allows you to set thresholds for a single resource (for example, a single server). Override alerts are useful if the majority of your alerts require the same threshold setting, but there are other alerts that require a different threshold setting. For example, you might not usually be concerned with execution time at a process level, but perhaps certain processes are critical. In this case, you can apply alert thresholds to each process individually.

To apply an individual alert you Index the Monitored Instance or resource. The Index Types available are determined by the Solution Package installed. For example, the EMS Monitor package lets you set an alert for a specific *topic* on a specific *server* (such as the PerServerTopic Index option), rather than for all topics on all servers.





#### **Fields and Data**

This display includes:

Alert
Filter
Enter the (case-sensitive) string to filter the table by the Alert table column value.

NOTE: Partial strings can be used without wildcard characters. Press <enter> or click elsewhere in the display to apply the filter.

Clear
Clear the Alert Filter entry.

Alert Engine Enabled

Alerting is disabled.

Alerting is enabled (by default).

**Disable** Suspends all alerting.

Alert Settings Conn OK The Alert Server connection state:

Disconnected.Connected.

#### **Active Alert Table**

This table describes the global settings for all alerts on the system. Select an alert. The name of the selected alert populates the **Settings for Selected Alert Name** field (in the lower panel). Edit **Settings for Selected Alert** fields and click **Save Settings**.

**NOTE:** To filter the alerts shown in the table by Solution Package, use the **\$rtvAlertPackageMask** substitution.

Alert	The name of the alert.
Warning Level	The global warning threshold for the selected alert. When the specified value is exceeded a warning is executed.
Alarm Level	The global alarm threshold for the selected alert. When the specified value is exceeded an alarm is executed.
Duration (Secs)	The amount of time (in seconds) that the value must be above the specified Warning Level or Alarm Level threshold before an alert is executed. <b>0</b> is for immediate execution.
Alert Enabled	When checked, the alert is enabled globally.
Override Count	The number of times thresholds for this alert have been defined individually in the <b>Tabular Alert Administration</b> display.

**Settings for Selected Alert** 

To view or edit global settings, select an alert from the **Active Alert Table**. Edit the **Settings for Selected Alert** fields and click **Save Settings** when finished.

To set override alerts, click on **Override Settings** to open the **Tabular Alert Administration** display.

> The name of the alert selected in the Active Alert Table. Name

Description of the selected alert. Click Calendar for more detail. Description

Warning Level

Set the Global warning threshold for the selected alert. When the specified value is exceeded a warning is executed. To set the warning to occur sooner, reduce the Warning Level value. To set the warning to occur later, increase the Warning Level value.

**NOTE:** For low value-based alerts (such as **EmsQueuesConsumerCountLow**), to set the warning to occur sooner, increase the Warning Level value. To set the warning to occur later, reduce

the Warning Level value.

Set the Global alarm threshold for the selected alert. When the specified Alarm Level

value is exceeded an alarm is executed. To set the alarm to occur sooner, reduce the Alarm Level value. To set the warning to occur later, increase

the Alarm Level value.

NOTE: For low value-based alerts (such as

EmsQueuesConsumerCountLow), to set the alarm to occur sooner, increase the Alarm Level value. To set the alarm to occur later, reduce the

Alarm Level value.

Set the amount of time (in seconds) that the value must be above the **Duration** 

specified Warning Level or Alarm Level threshold before an alert is

executed. **0** is for immediate execution. This setting is global.

**Enabled** Check to enable alert globally.

Save **Settings**  Click to apply alert settings.

Override Settings

Click to open the **Tabular Alert Administration** display to set override

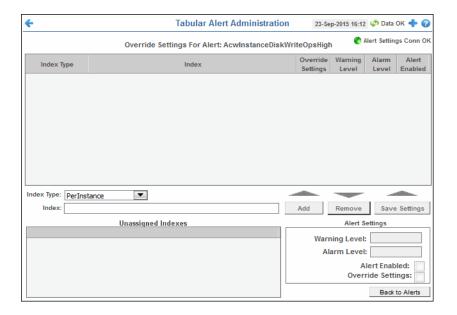
alerts on the selected alert.

Note: For more information on EMS Monitor alerts, see Appendix D, "Alert Definitions."

## **Tabular Alert Administration**

Set override alerts (override global alert settings). This display opens when you select an alert in the Alert Administration display and then select Override Settings.

For step-by-step instructions setting thresholds for individual alerts, see **Setting Override Alerts**..



### **Fields and Data**

This display includes:

Alert Settings Conn OK The connection state.

No servers are found.

One or more servers are delivering data.

### Override Settings For Alert:(name)

This table lists and describes alerts that have override settings for the selected alert. Select a row to edit alert thresholds. The selected item appears in the Index field. Edit settings in the Alert Settings fields, then click Save Settings.

## Index Type

Select the type of alert index to show in the Values table. Options in this drop-down menu are populated by the type of alert selected, which are determined by the Package installed. For example, with the EMS Monitor package the following Index Types are available:

- PerServer: Alert settings are applied to a specific server.
- PerQueue: Alert settings are applied to the queue on each server that has the queue defined.
- PerServerQueue: Alert settings are applied to a single queue on a specific server.
- PerTopic: Alert settings are applied to the topic on each server that has the topic defined.
- PerServerTopic: Alert settings are applied to a single topic on a specific server.

Index

The value of the index column.

## Override Settings

When checked, the override settings are applied.

#### Alert Enabled

When checked, the alert is enabled.

**Index Type** 

Select the index type. The index type specifies how to apply alert settings. For example, to a queue (topic or JVM, and so forth) across all servers, or to a queue on a single server. NOTE: Options in this drop-down menu are populated by the type of alert selected from the Alert Administration display. Index Types available depend on

the Package installed.

The selected index column to be edited. This field is populated by the selection made **Index** 

in the **Unassigned Indexes** table.

Unassigned **Indexes** 

This table lists all possible indexes corresponding to the Index Type chosen in the drop-down list. Select a row to apply individual alert thresholds. The selected item appears in the **Index** field. Edit settings in the **Alert Settings** fields, then click **Add**.

Click to add changes made in **Alert Settings**, then click **OK** to confirm. Add

Click to remove an alert selected in the **Index Alert Settings** table, then click **OK** to Remove

confirm.

Save Settings Click to save changes made to alert settings.

# **Alert Settings**

Select a topic, server or queue from the **Unassigned Indexes** table and edit the following settings.

#### Warning Level

Set the warning threshold for the selected alert. When the specified value is exceeded a warning is executed. To set the warning to occur sooner, reduce the Warning Level value. To set the warning to occur later, increase the Warning Level value.

NOTE: For low value-based alerts (such as

**EmsQueuesConsumerCountLow**), to set the warning to occur sooner, increase the Warning Level value. To set the warning to occur later, reduce the Warning Level value.

Click Save Settings to save settings.

#### Alarm Level

Set the alarm threshold for the selected alert. When the specified value is exceeded an alarm is executed. To set the alarm to occur sooner, reduce the Alarm Level value. To set the warning to occur later, increase the Alarm Level value.

NOTE: For low value-based alerts (such as

**EmsQueuesConsumerCountLow**), to set the alarm to occur sooner, increase the Alarm Level value. To set the alarm to occur later, reduce the Alarm Level value. Click **Save Settings** to save settings.

Alert **Enabled**  Check to enable the alert, then click **Save Settings**.

Override Settings

Check to enable override global setting, then click **Save Settings**.

#### **Back to Alerts**

Returns to the **Administration** - **Alert Administration** display.

#### **Setting Override Alerts**

Perform the following steps to set an override alert. Index Types available depend on the Solution Package installed. In this example, we use the EMS Monitor Package to illustrate.

Note: To turn on an alert, both Alert Enabled and Levels Enabled must be selected.

To turn on/off, change threshold settings, enable/disable or remove an alert on a single resource:

1. In the Alert Administration display, select a tabular alert in the Active Alert Table and click Override Settings. The Tabular Alert Administration display opens.

**Note:** Alerts that do not support overrides have a value of **-1** for the **Override Count** column and the **Override Settings** option is not present when you select such an alert.

- 2. In the **Tabular Alert Administration** display, select the Index type from the **Index Type** drop-down menu (options are populated by the type of alert you previously selected). For example, with the EMS Monitor package, select PerServerQueue, PerServerTopic or PerServer. NOTE: If you select PerServerQueue or PerServerTopic, the alert settings are applied to the queue or topic on a single server.
- **3.** In the **Unassigned Indexes** table, select the item you want to apply an override alert setting to, click **Add** and **OK** in the confirmation dialog. After a few moments the override setting appears in the **AlertLevels** table.
- **4.** Select the item in the **AlertLevels** table.
- **5.** In the Alert Settings panel (lower right), if needed, modify the Warning Level and Alarm Level settings.
- **6.** In the **Alert Settings** panel, set the following as appropriate.
- To turn on the alert for this index with the given thresholds:

Alert Enabled Select this option.

Override Settings Select this option.

**NOTE:** To turn on an alert, both **Alert Enabled** and **Override Settings** must be selected.

To turn off the alert for only this index (global alert thresholds will no longer apply to this index):

Alert Enabled Deselect this option.

Override Settings Select this option.

■ To no longer evaluate this indexed alert and revert to global settings (or, optionally, Remove it if it is never to be used again):

Alert Enabled Not used.

**Override Settings** Deselect this option.

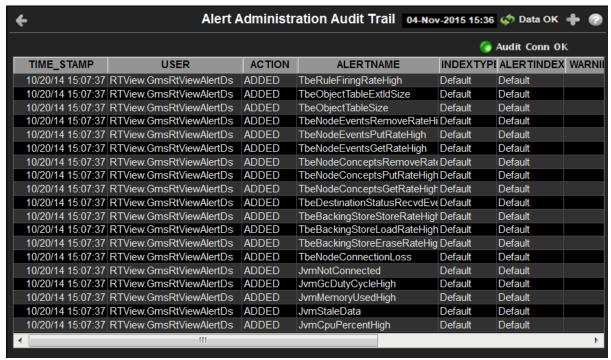
7. Click **Save Settings**. In a few moments the modifications are updated and a new record appears in the **AlertLevels** table. For example, in the following figure, the EmsServerConnectionCountHigh alert has a new override applied. New overrides increment the alert **Override Count** in the **ALERTLEVELS** table.

Alert	Warning Level	Alarm Level	Duration	Alert Enabled	Override Count	^
EmsQueuesProducerCountHigh	60	80	30		0	Ť
EmsQueuesProducerCountLow	15	5	30	- i	. 0	†
EmsServerAsyncDBSizeHigh	50	100	30		0	†
EmsServerConnectionCountHigh	60	80	30		1	
EmsServerInMsgRateHigh	60	80	30		0	=
EmsServerMemUsedHigh	60	80	30		0	

# **Alert Administration Audit**

View alert management details such as alert threshold modifications.

Each table row is a single modification made to an alert. To view modifications for a single alert in a group, sort the **ALERTNAME** column using the button.





Audit Conn OK

The Alert Server connection state:
Disconnected.
Connected.

TIME\_STAMP

The date and time of the modification.

The user name of the administrator who made the modification.

ACTION

The type of modification made to the alert, such as UPDATED.

ALERTNAME

The name of the alert modified.

INDEXTYPE

The type of alert Index.

The IP address and port number for the source (application, server, and so forth) associated with the alert. **ALERTINDEX** 

The warning threshold value for the alert at the time this modification was made, as indicated in the **TIME\_STAMP** column. The warning level is a WARNINGLEVEL

threshold that, when exceeded, a warning is executed.

The alarm threshold value for the alert at the time this modification was made, **ALARMLEVEL** 

as indicated in the TIME\_STAMP column. The alarm level is a threshold that,

when exceeded, an alarm is executed.

The duration value for the alert at the time this modification was made, as **DURATION** 

indicated in the TIME STAMP column. The alert duration is the amount of time (in seconds) that a value must exceed the specified Warning Level or Alarm Level threshold before an alert is executed. 0 is for immediate execution.

**ENABLED** When checked, indicates the alert was Enabled at the time this modification

was made, as indicated in the **TIME STAMP** column.

When checked, this action was performed on an override alert (the alert does **USEINDEX** 

not use the global settings).

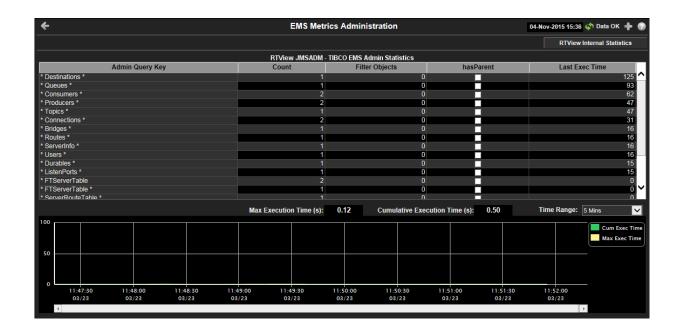
# **Metrics Administration**

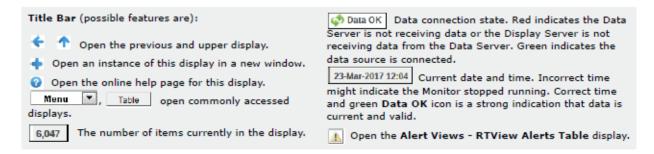
Verify when TIBCO metrics were last queried by the Monitor. The data in this display is predominantly used for debugging by SL Technical Support.

# **Debugging Notes**

The **Filter Objects** and **hasParent** columns were added for debugging problems related to adding and removing filtered listeners. These two columns are very specific to internal RTView structures. For example, if you make a data attachment to **Topics**, where **Name="My Topic"**, an unfiltered data object would be created internally for the Topic metric, and a filtered data object would be created internally for the Name="My Topic" row filter. The filtered data object would be setup as a child of the **Topic** metric data object. Subsequently, the **Topic** metric would have one filtered data object, and the filtered data object would have hasParent=true.

Also, the following JMSADM data objects (listed in the **Admin Query Key Column** and where Last Exec Time is 0) are for internally created and maintained RTView tables that reside in the data source: **FTServerTable**, **ServerRouteTable**, **ServerTable** and **\_\_admin\***. These are not TIBCO metrics that are queried. Therefore, their **Last Exec Time** remains **0**, even though they are updated.





## Fields and Data

This display includes:

RTView Internal Statistics This button opens the **RTView MBeans for Status and Timing Info** display (in a separate window), which is used primarily by SL Corporation's Technical Support team.

RTView JMSADM -TIBCO EMS Admin Statistics This table lists all JMSADM data objects. Each row in the table is a JMSADM data object. Use this data to determine the last time a TIBCO metric was queried.

Admin Query Key	The dsString used for the data attachment to this data object.
Count	The number of listeners for this data object. For example, graphical objects and function arguments.
Filter Objects	The number of filtered data objects in this data object.
hasParent	True if the data object is a filtered data object.
Last Exec Time	The last time a query was executed for the metric associated with this data object.

#### **Trend Graph**

Traces the cumulative and maximum execution times, in seconds, for all Admin Query Keys in the table.

**Cum Exec Time** -- Traces the Cumulative Execution Time for all Admin Query Keys for the specified time range.

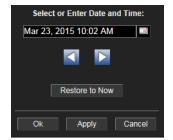
**Max Exec Time** -- Traces the Maximum Execution Time for all Admin Query Keys for the specified time range.

Max Execution Time The maximum execution time, in seconds, for all Admin Query Keys in the table.

Cumulative Execution Time The cumulative execution time, in seconds, for all Admin Query Keys in the table.

**Time Range** 

Select a time range from the drop down menu varying from **2 Minutes** to **Last 7 Days**, or display **All Data**. To specify a time range, click the button.



By default, the time range end point is the current time. To change the time range end point, click the button and select a date and time from the calendar or enter the date and time in the text field using the following format: MMM dd, YYYY HH:MM. For example, Aug 21, 2011 12:24 PM.

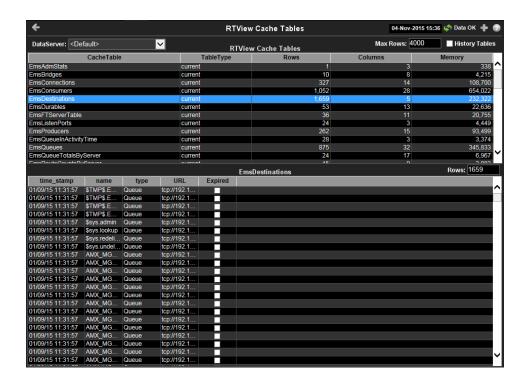
Use the navigation arrows to move forward or backward one time period. **Note:** The time period is determined by your selection from the **Time Range** drop-down menu.

Click  $\mbox{\bf Restore to Now}$  to reset the time range end point to the current time.

# **RTView Cache Tables**

View data that RTView is capturing and maintaining. Drill down and view details of RTView Cache Tables. Use this data for debugging. This display is typically used for troubleshooting with Technical Support.

Click a cache table from the upper table to view cached data.





**DataServer** Select a data server from the drop down menu.

Max Rows Enter the maximum number of rows to display in RTView Cache Tables.

**History** Select to include all defined history tables in RTView Cache Tables. **Tables** 

#### **RTView Cache Tables**

This table lists and describes all defined RTView Cache Tables for your system. Cache tables gather Monitor data and are the source that populate the Monitor displays.

**NOTE:** When you click on a row in RTView Cache Tables a supplemental table will appear that gives more detail on the selected Cache Table.

**CacheTable** The name of the cache table.

**TableType** The type of cache table:

**current** Current table which shows the current

values for each index.

**current\_condensed** Current table with primary compaction

configured.

**history** History table.

**history\_condensed** History table with primary compaction

configured.

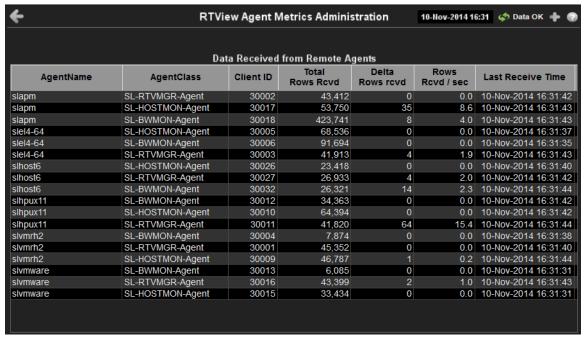
**Rows** Number of rows currently in the table.

**Columns** Number of columns currently in the table.

**Memory** Amount of space, in bytes, used by the table.

## **RTView Agent Admin**

Verify when agent metrics were last queried by the Monitor. The data in this display is predominantly used for debugging by Technical Support.





## **Data Received from Remote Agents Table**

**AgentName** Name of the agent.

**AgentClass** Class of the agent.

Client ID Unique client identifier.

**Total Rows Rcvd** Total number of rows of data received.

**Rows Rcvd/sec** Number of rows of data received per second.

**Last Receive Time** Last time data was received from the agent.

# APPENDIX A Alert Definitions

This section describes alerts for Solace and their default settings.

Alert	Warning Level	Alarm Level	Duration	Enabled
<b>SolBridgeInboundByteRateHigh</b> The number of inbound bytes per second across the bridge has reached its maximum.	8000000	10000000	30	FALSE
Index Type: PerBridge				
<b>SolBridgeInboundMsgRateHigh</b> The number of inbound messages per second across the bridge as a whole has reached its maximum.	40000	50000	30	FALSE
Index Type: PerBridge				
<b>SolBridgeOutboundByteRateHigh</b> The number of outbound bytes per second across the bridge has reached its maximum.	8000000	10000000	30	FALSE
Index Type: PerBridge				
SolBridgeOutboundMsgRateHigh The number of outbound messages per second across the bridge has reached its maximum.	40000	50000	30	FALSE
Index Type: PerBridge				
<b>SolClientInboundByteRateHigh</b> The number of outbound bytes per second for the client has reached its maximum.	8000000	10000000	30	FALSE
Index Type: PerClient				
<b>SolClientInboundMsgRateHigh</b> The number of outbound messages per second for the client as a whole has reached its maximum.	40000	50000	30	FALSE
Index Type: PerClient				
SolClientOutboundByteRateHigh The number of outbound bytes per second for the client has reached its maximum. Index Type: PerClient	8000000	10000000	30	FALSE
SolClientOutboundMsgRateHigh	40000	50000	30	FALSE
The number of outbound messages per second for the client as a whole has reached its maximum.  Index Type: PerClient				
SolClientSlowSubscriber One or more clients are consuming messages too slowly; endpoints may drop messages! Index Type: PerClient	1	NaN	30	FALSE

SolCspfNeighberDown State is not "OK" for one or more CSPF neighbors.	1	NaN	30	FALSE
Index Type: PerNeighbor				
<b>SolEndpointPendingMsgsHigh</b> The number of pending messages on a queue has reached its maximum.	8000	10000	30	FALSE
Index Type: PerEndpoint				
SolEndpointSpoolUsageHigh The endpoint is consuming too much message router memory for storing spooled messages. (Threshold units are megabytes.)	40	50	30	FALSE
Index Type: PerEndpoint				
<b>SolGuaranteedMsgingHbaLinkDown</b> For Guaranteed Messaging only, the Operational State for each HBA Fibre-Channel should be Online (e.g., not Linkdown). Index Type: PerHbaLink	0	NaN	30	FALSE
SolGuaranteedMsgingMatePortDown For Guaranteed Messaging only, the Mate Link Ports for ADB should have status OK. Index Type: PerADB	0	NaN	30	FALSE
			20	
<b>SolGuaranteedMsgingNoMsgSpoolAdActive</b> For Guaranteed Messaging only with Redundancy, at least one message router in an HA pair should show "AD-Active."	0	NaN	30	FALSE
Index Type: PerPair				
<b>SolMsgRouterActiveDiskUtilHigh</b> The utilization of the active disk partition for the message router is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
<b>SolMsgRouterByteEgressUtilHigh</b> The egress rate (bytes/sec) utilization (current egress rate divided by max allowed) for the message router is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
<b>SolMsgRouterByteIngressUtilHigh</b> The ingress rate (bytes/sec) utilization (current ingress rate divided by max allowed) for the message router is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
SolMsgRouterConnectionUtilHigh The connection utilization for the message router (current number of connections divided by max allowed) is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
SolMsgRouterCpuTemperatureHigh CPU temperature margin is above threshold. Index Type: PerApplianceSensor	-30	-15	30	FALSE

SolMsgRouterCspfNeighborDown Link-detect = no for CSPF neighbor.	1	NaN	30	FALSE
Index Type: PerAppliance				
SolMsgRouterDelvrdUnAckMsgUtilHigh The delivered unacked messages as a percentage of all messages delivered for the application is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
<b>SolMsgRouterFailoverDetected</b> The backup message router in a HA pair has assumed control.	1	NaN	30	FALSE
Index Type: PerAppliance				
SolMsgRouterFanSensorCheckFailed The speed measured for one or more fans is below threshold.	5000	2657	30	FALSE
Index Type: PerApplianceSensor				
SolMsgRouterInboundByteRateHigh The number of inbound bytes per second for the message router has reached its max threshold.	400000	500000	30	FALSE
Index Type: PerAppliance				
SolMsgRouterInboundMsgRateHigh The number of inbound messages per second for the message router has reached its max threshold.	400000	500000	30	FALSE
Index Type: PerAppliance				
SolMsgRouterIngressFlowUtilHigh The ingress flow utilization (current flows divided by max allowed) for the message router is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
SolMsgRouterInterfaceDown Link-detect = no for one or more enabled network interfaces.	NaN	NaN	30	FALSE
Index Type: PerSolInterface				
<b>SolMsgRouterMsgCountUtilHigh</b> The message count utilization for the message router is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
<b>SolMsgRouterMsgEgressUtilHigh</b> The message egress rate utilization (current message egress rate divided by max allowed) for the message router is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
SolMsgRouterMsgIngressUtilHigh The message ingress rate utilization (current message ingress rate divided by max allowed) for the message router is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
SolMsgRouterNABUsageHigh Network Acceleration Blade memory usage is excessive.	60	80	30	FALSE

SolMsgRouterNotConnected The message router is not ready for collecting performance monitoring data. Index Type: PerAppliance	NaN	NaN	30	FALSE
SolMsgRouterOutboundByteRateHigh The number of outbound bytes per second for the message router has reached its max threshold. Index Type: PerAppliance	400000	500000	30	FALSE
SolMsgRouterOutboundMsgRateHigh The number of outbound messages per second for the message router has reached its max threshold. Index Type: PerAppliance	400000	500000	30	FALSE
SolMsgRouterPendingMsgsHigh The total number of pending messages for this message router has reached its maximum. Index Type: PerAppliance	400000	500000	30	FALSE
SolMsgRouterPowerSupplyFailed A power supply has failed. Index Type: PerAppliance	0	NaN	30	FALSE
SolMsgRouterSpoolUtilization The amount of spool space used for messages is excessive. Index Type: PerAppliance	70	85	30	FALSE
SolMsgRouterStandbyDiskUtilHigh The utilization of the standby disk partition for the message router is excessive.  Index Type: PerAppliance	70	85	30	FALSE
SolMsgRouterSubscriptionUtilHigh The subscription utilization (current number of subscriptions divided by max allowed) for the message router is excessive.  Index Type: PerAppliance	70	85	30	FALSE
SolMsgRouterSwapUsedHigh The amount of swap space used by the message router operating system is excessive. Index Type: PerAppliance	70	85	30	FALSE
SolMsgRouterSyslogAlert This alert executes when a Solace Syslog Warning or Critical message is received. To get Syslog event alerts (in RTView Enterprise Monitor or the standalone Monitor), go to the Alert Administration display and enable the SolMsgRouterSyslog alert.	-	-	-	-
SolMsgRouterTemperatureSensorCheckFailed A chassis temperature measurement is above threshold.	40	45	30	FALSE
Index Type: PerAppliance  SolMsgRouterTranSessionCntUtilHigh The transacted session count utilization for the message router is excessive.  Index Type: PerAppliance	70	85	30	FALSE

<b>SolMsgRouterTranSessionResUtilHigh</b> The transacted session resource utilization for the message router is excessive.	70	85	30	FALSE
Index Type: PerAppliance				
SolMsgRouterVoltageSensorCheckFailed A power supply voltage is high or low. Index Type: PerApplianceSesor	NaN	NaN	30	FALSE
SolVpnConnectionCountHigh The number of connections to the server has reached its maximum.	60	80	30	FALSE
Index Type: PerVPN				
SolVpnInboundByteRateHigh The number of inbound bytes per second for the vpn has reached its maximum.	8000000	10000000	30	FALSE
Index Type: PerVPN				
SolVpnInboundDiscardRateHigh The number of discarded inbound messages per second for the server is excessive.	1	5	30	FALSE
Index Type: PerVPN				
SolVpnInboundMsgRateHigh The number of inbound messages per second for the vpn as a whole has reached its maximum. Index Type: PerVPN	40000	50000	30	FALSE
SolVpnOutboundByteRateHigh The number of outbound bytes per second for the VPN has reached its maximum.	8000000	10000000	30	FALSE
Index Type: PerVPN				
SolVpnOutboundDiscardRateHigh The number of discarded outbound messages per second for the server is excessive.	1	5	30	FALSE
Index Type: PerVPN				
SolVpnOutboundMsgRateHigh The number of outbound messages per second for the server as a whole has reached its maximum.	40000	50000	30	FALSE
Index Type: PerVPN				
SolVpnPendingMsgsHigh The total number of pending messages for this destination has reached its maximum.	8000000	10000000	30	FALSE
Index Type: PerVPN				
SolVpnSubscriptionCountHigh The number of endpoints in this VPN has reached its maximum.	8000	10000	30	FALSE
Index Type: PerVPN				

**Alert Definitions** 

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That's all there is to it!

## APPENDIX C Limitations

This chapter defines the limitations experienced when using iPad Safari.

## **iPad Safari Limitations**

- In the iPad settings for Safari, **JavaScript** must be **ON** and **Block Pop-ups** must be **OFF**. As of this writing, the Thin Client has been tested only on iOS 4.3.5 in Safari.
- The iPad does not support Adobe Flash, so the Fx graph objects (obj\_fxtrend, obj\_fxpie, obj\_fxbar) are unavailable. The Thin Client automatically replaces the Fx graph objects with the equivalent non-Fx object (obj\_trendgraph02, obj\_pie, obj\_bargraph). Note that the replacement objects behave the same as the Fx objects in most cases but not in all. In particular, obj\_trendgraph02 does not support the sliding cursor object nor the legendPosition property. Custom Fx objects are not supported on the iPad.
- The Thin Client implements scrollbars for table objects and graph objects. However, unlike the scrollbars used on desktop browsers, the scrollbars used on the iPad do not have arrow buttons at each end. This can make it difficult to scroll precisely (for example, row by row) on objects with a large scrolling range.
- At full size, users may find it difficult to touch the intended display object without accidentally touching nearby objects and performing an unwanted drill-down, sort, scroll, and so forth. This is particularly true of table objects that support drill-down and also scrolling, and also in panel layouts that contain the tree navigation control. In those cases, the user may want to zoom the iPad screen before interacting with the Thin Client.
- If the iPad sleeps or auto-locks while a Thin Client display is open in Safari, or if the Safari application is minimized by clicking on the iPad's home button, the display is not updated until the iPad is awakened and Safari is reopened. In some cases it may be necessary to refresh the page from Safari's navigation bar.

Because the iPad uses a touch interface there are differences in the Thin Client appearance and behavior in iOS Safari as compared to the conventional desktop browsers that use a cursor (mouse) interface, such as Firefox and Internet Explorer. These are described below.

- Popup browser windows: An RTView object's drill-down target can be configured to open a display in a new window. In a desktop browser, when the RTView object is clicked the drill-down display is opened in a popup browser window. But in iOS Safari 4.3.5, only one page is visible at a time, so when the RTView object is touched a new page containing the drill-down display opens and fills the screen. The Safari navigation bar can be used to toggle between the currently open pages or close them.
- Mouseover text: When mouseover text and drill-down are both enabled on an RTView object (for example, a bar graph), in iOS Safari the first touch on an element in the object (for example, a bar) displays the mouseover text for that element and the second touch on the same element performs the drill-down.

Resize Mode and Layout: By default, the Display Server runs with **resizeMode** set to **crop**. In **crop** mode, if a display is larger than the panel that contains it only a portion of the display is visible. In a desktop browser, scrollbars become available to allow the user to scroll to view the entire display. In iOS Safari, scrollbars do not appear but the display can be scrolled by dragging two fingers inside the display. (Dragging one finger scrolls the entire page, not the display).

If the Display Server is run with **resizeMode** set to **scale** or **layout**, the display is resized to fit into the panel that contains it. If a desktop browser is resized after a display is opened, the display is resized accordingly. On the iPad, the Safari browser can only be resized by reorienting the iPad itself, between portrait mode and landscape mode.

The panel layout feature is supported in the Thin Client. However, unlike a desktop browser which resizes to match the layout size, the size of Safari is fixed. So if the Display Server is run with **resizeMode** set to **crop** or **scale** mode, there may be unused space at the edges of the display(s) or, in **crop** mode, the panels and displays may be cropped.

This means that **layout** mode should be used for best results on the iPad. For layout mode to be most effective, displays should use the **anchor** and **dock** object properties. Please see RTView documentation for more information.

- Scrolling: The Thin Client implements scrollbars for table objects and graph objects. The scrollbars are activated by dragging with one finger.
  - If an RTView display is viewed in **crop** mode and is too large to be displayed entirely in Safari, scrollbars do not appear (as they would in a desktop browser) but the display can be scrolled by dragging with two fingers inside the display.
  - Scrollbars do not ever appear in a text area control. If the text area contains more text than is visible, use the two finger drag in the text area to scroll the text.
  - Regardless of the size of a listbox control, it can only display a single item (typically, the selected item). When the listbox is touched, the list of items appear in a popup list. In other words, on iOS Safari the listbox control and the combobox control behave identically.
- Context menu: The Thin Client context menu is opened by a right mouse button click in a desktop browser. It is opened in iOS Safari by touching any location on a display and holding that touch for 2 seconds. The menu appears in the top left corner of the display, regardless of where the display is touched. The items Export Table to Excel, Drill Down, and Execute Command are not included on the context menu in Safari. All other items are available. The Export Table to HTML item is enabled if a table object is touched (unless the table object's drillDownTarget is configured to open another display). After an Export to PDF/HTML is performed, the exported content opens on another page in Safari. From there, the content can either be opened by another application (for example, the iBooks application opens PDF) and emailed, or it can be copied ands pasted into an email.